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Volume 3
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"AS-BUILT" DESIGN SPECIFICATION
FOR THE
CAMS IMAGE-100 HYBRID SYSTEM

Job Order 71-195
(TIRF 76-0106)

VOLUME 3
UTILITIES AND SHARED SUBROUTINES

(E80-10290) AS-BUILT DESIGN SPECIFICATION
FOR THE CAMS IMAGE-100 HYBRID SYSTEM.
VOLUME 3: UTILITIES AND SHARED SUBROUTINES
(Lockheed Electronics Co.) 200 p
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Houston, Texas
Contract NAS 9-15200

For
EARTH OBSERVATIONS DIVISION
SCIENCE AND APPLICATIONS DIRECTORATE



National Aeronautics and Space Administration
LYNDON B. JOHNSON SPACE CENTER
Houston, Texas

August 1977

LEC-10822
Volume 3

JSC-13030
Volume 3

"AS-BUILT" DESIGN SPECIFICATION
FOR THE
CAMS IMAGE-100 HYBRID SYSTEM

Job Order 71-195

VOLUME 3
UTILITIES AND SHARED SUBROUTINES

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SPECIAL NOTE

The information in all three volumes of this document has been carefully checked. It is current at the time of publication, the end of August, 1977. This document will not be revised to show corrections and further changes. Rather, a new document will be issued toward the end of 1977 incorporating all changes, and making necessary corrections. The new volumes will be issued under the title: "As-Built Design Specifications for the CAMS Image-100 Hybrid System, as modified. The new document will be issued as LEC-11216 and JSC-13118.

Please bring errors and corrections to the attention of L. Giddings, 333,6311, mail code C42.

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******Most sections include brief descriptions and a program listing.
Sections marked with two asterisks contain optional flowcharts.

⁺These sections refer to other documents or other volumes of this document.

Appendix

B DOCUMENTATION OF LECTAP B-1

Index

1. BITSET.MAC

Sets or clears a bit in an array.

- Call sequence:

CALL BITSET (#, A, .)

<u>Segment</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
#	I	1	I	Bit # to set/clear (0-N)
A	I	?	I	Name of array
I	I	I	I	New value of bit

BIT SET ROUTINE
CALL BITSET(N,J,V)
N IS THE NUMBER OF THE BIT TO SET/CLEAR, 0 IS THE FIRST BIT
IN THE ARRAY J.
V IS A 1 OR A 0, THE VALUE TO SET BIT N OF ARRAY J.

CONVERTED TO BITSET FROM SETBIT BY T. KELL/LEC/ 2/22/77

.TITLE BITSET
.GLOBAL BITSET

R0=%0
R1=%1
R2=%2
R5=%5
PC=%7

BITSET: MOV #2(R5),R0
MOV R0,R1
BIC #177760,R0
ASL R0
ASR R1
ASR R1
ASR R1
BIC #1,R1
ADD 4(R5),R1
BIC DOTS(R0),(R1)
MOV #17,R2
ASR R0
SUB R0,R2
MOV #6(R5),R0
BIC #177770,R0
ASH R2,R0
BIS R0,(R1)
RTS PC

INPUTFILE BY SIS - 2-22-75

DOTS:
+100000
+40000,20000,10000,4000,2000,1000
+400,200,100,40,20,10,1,2,1
.END

2. [300,6] BLKTHM.FTN

The subroutine writes a theme on a block.

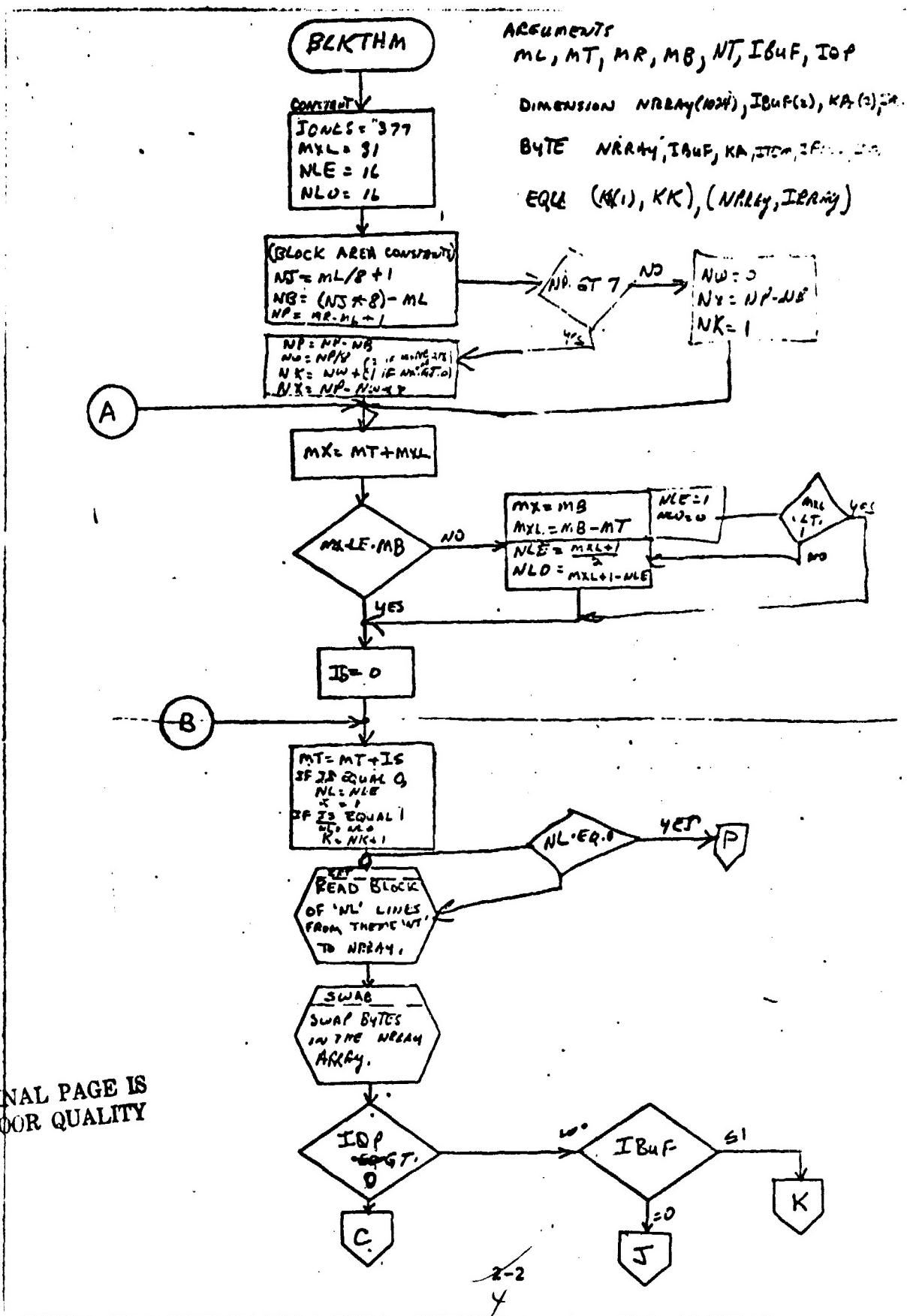
- Calling sequence:

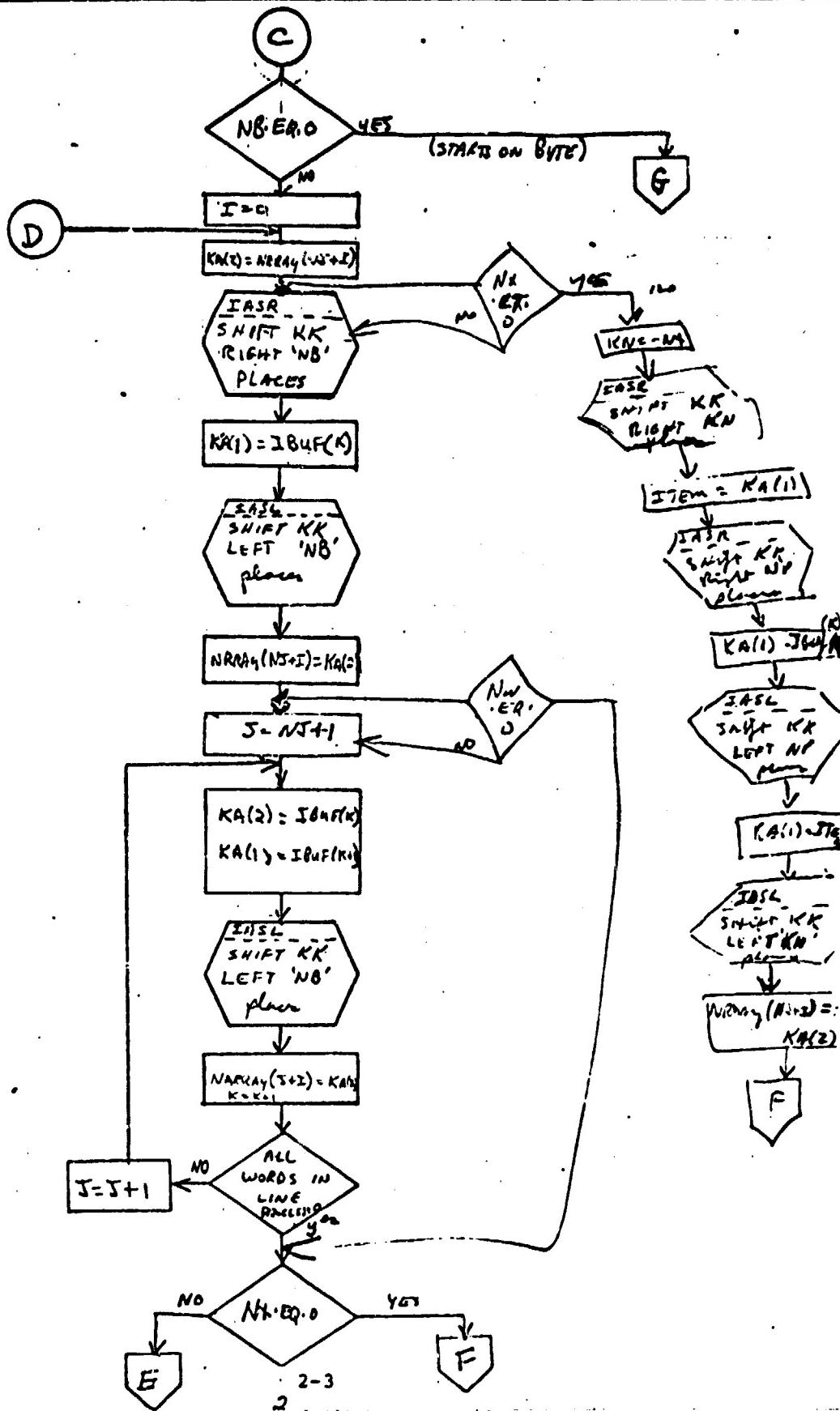
```
CALL BLKTHM (ML,MT,MR,MB,NT,IBUF,LOP)
```

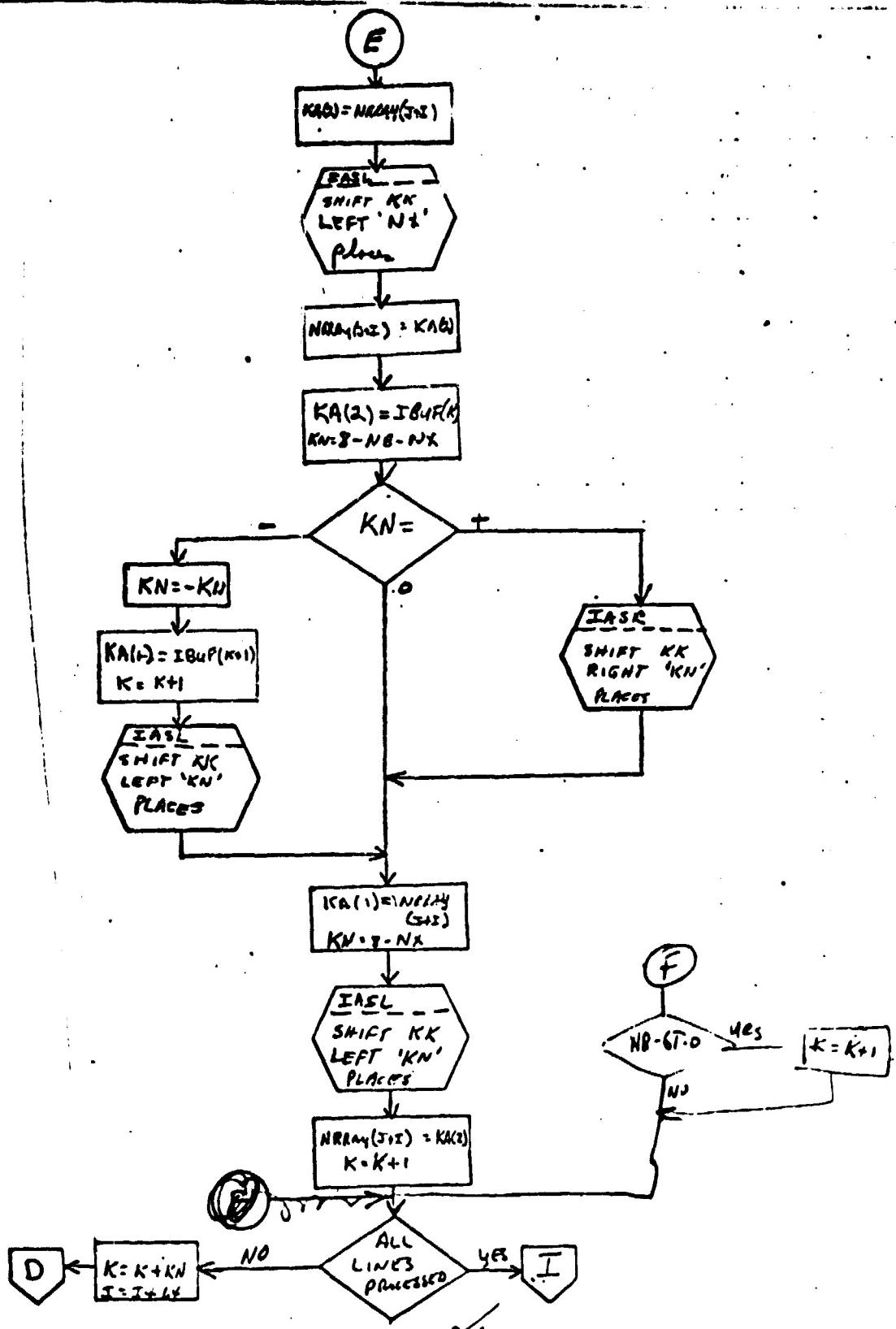
<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
ML	Integer	1	In	Left coordinate of block
MU	Integer	1	In	Upper coordinate of block
MR	Integer	1	In	Right coordinate of block
MB	Integer	1	In	Bottom coordinate of block
NT	Integer	1	In	Theme number
IBUF	Integer	1	In	Data to be transferred
IOP	Integer	1	In	0=fill with data 1=fill with 0's if IBUF(1)=0 or fill with 1's if IBUF(1)=1

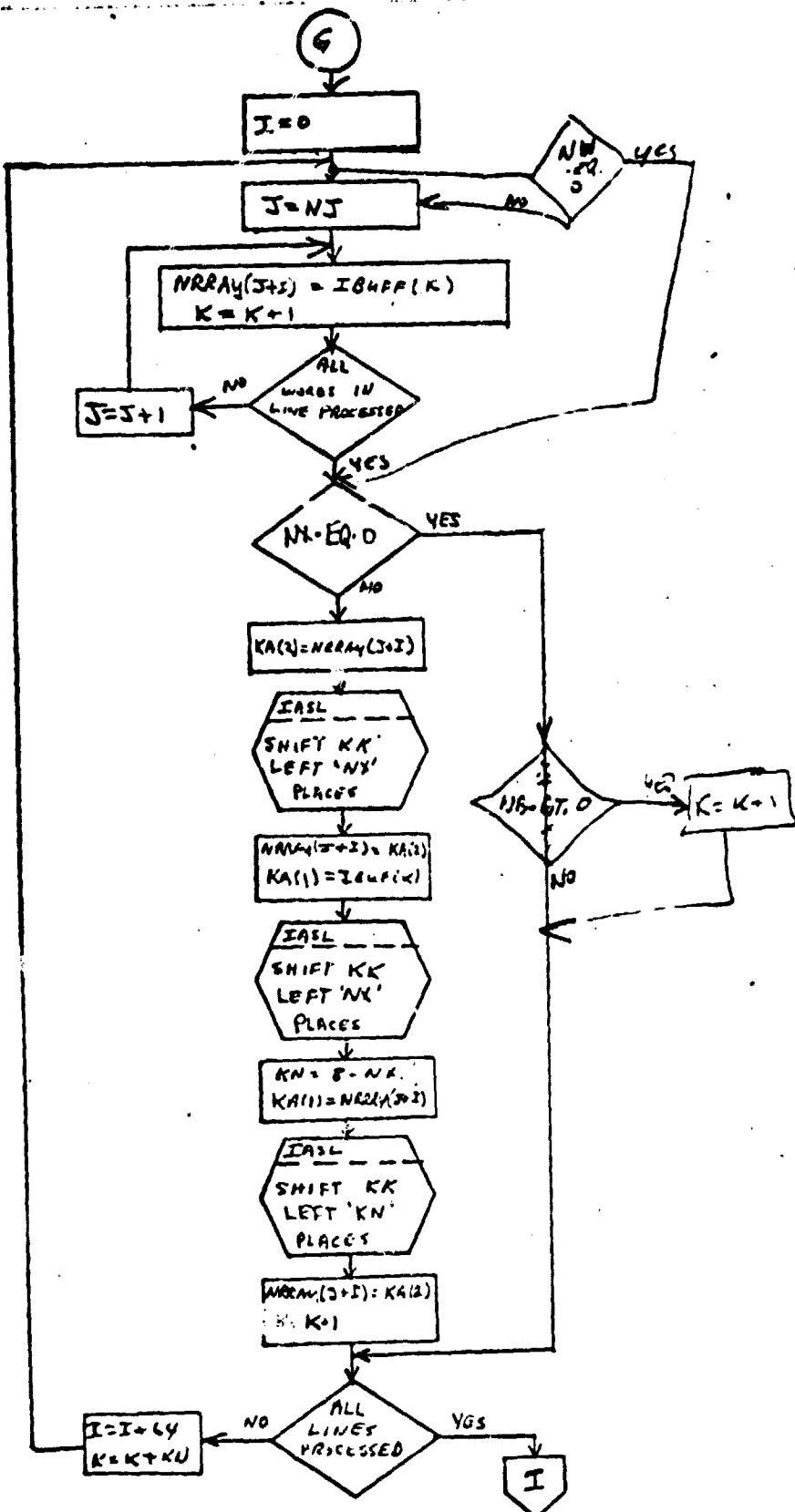
For details refer to section 3.5.2.5.1.8.1 of volume 1 of this document.

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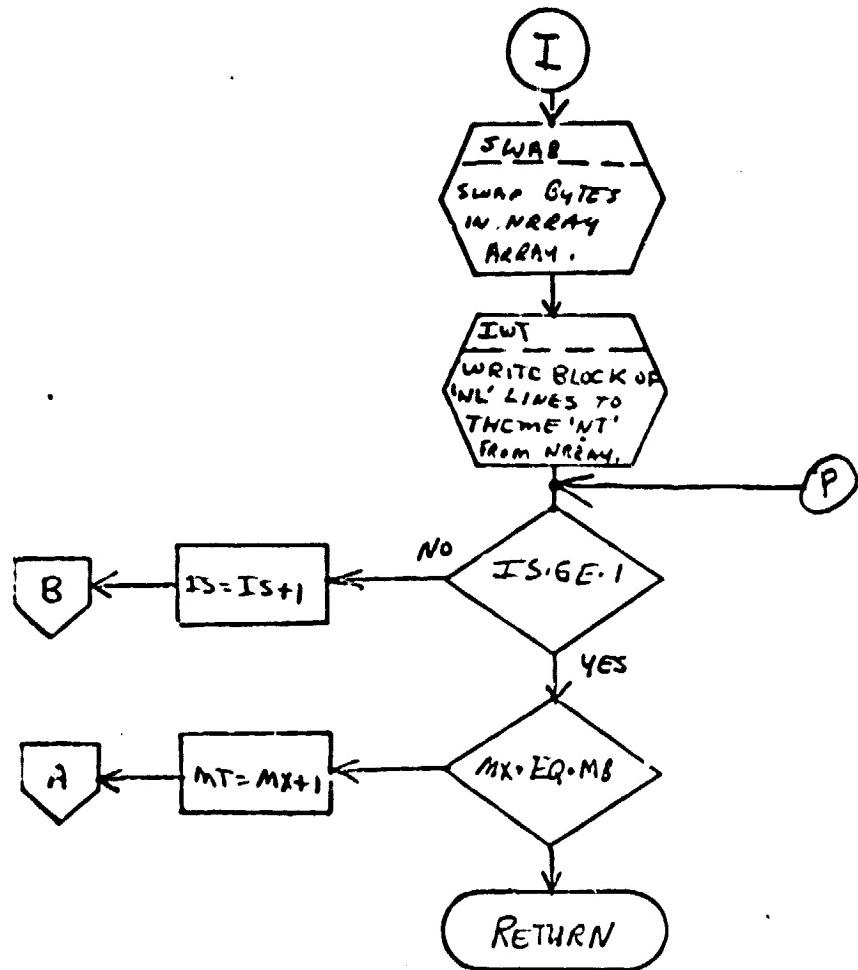


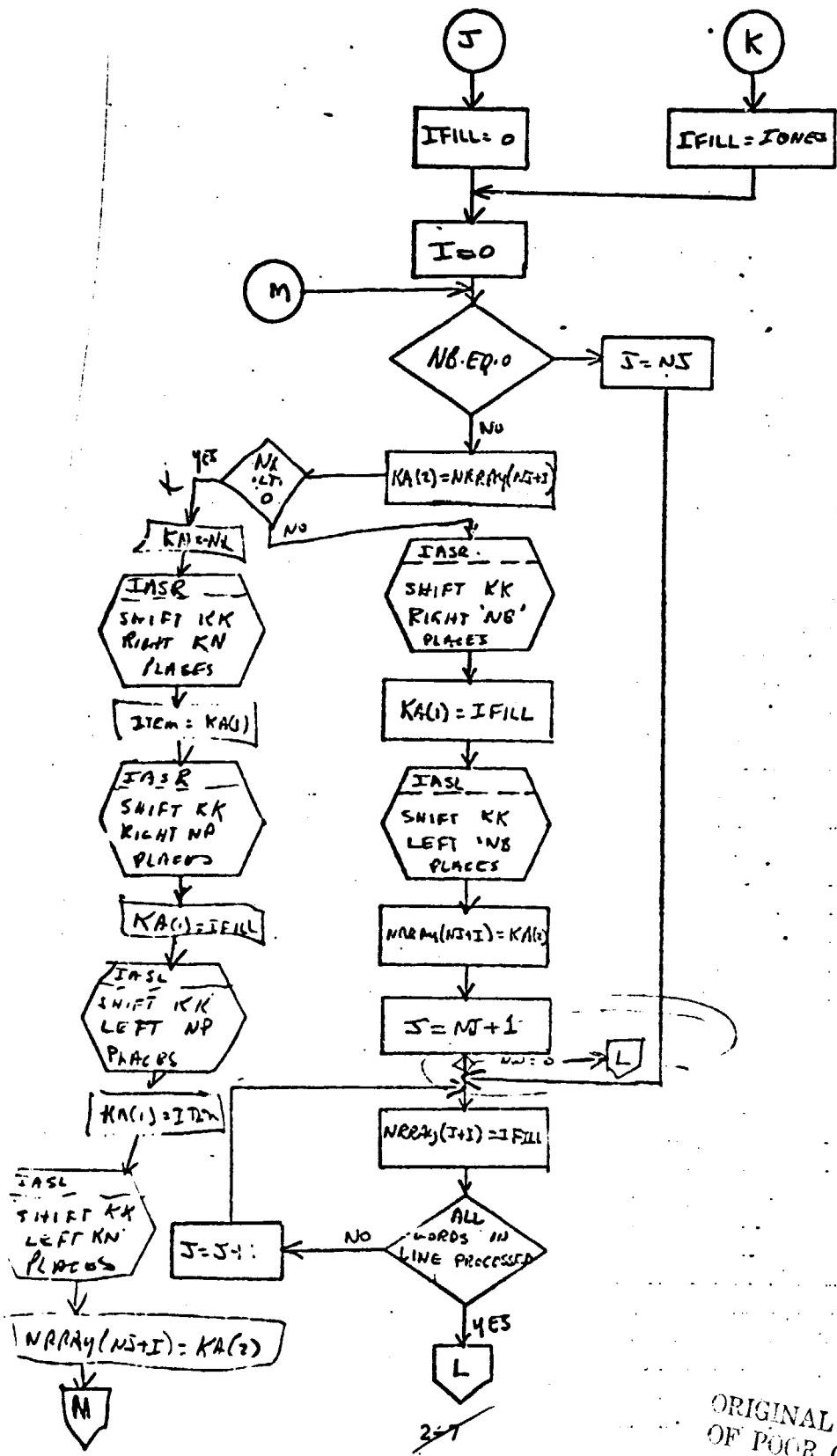




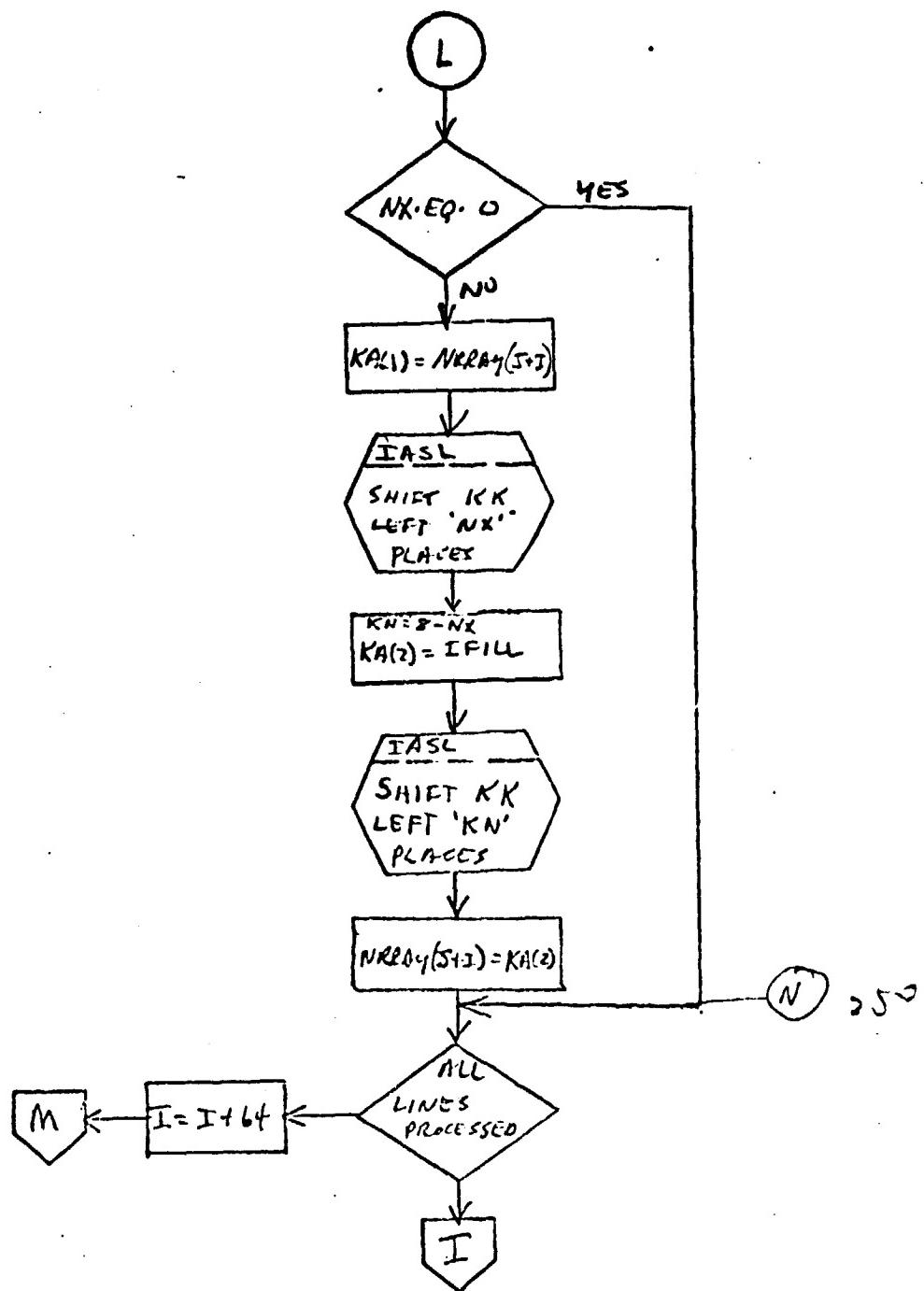


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10

BLKTHM

Arguments:

ML - left coordinate of block
MT - top coordinate of block
MR - right coordinate of block
MB - bottom coordinate of block

NT - theme number
IBUF - data array (buffer)
IOP - option = 0, fill block with data in IBUF(1)
= 1, fill block with 0's if IBUF(1) = 0
or fill block with 1's if IBUF(1) = 1

ARRAYS/CONSTRAINTS

NRRAY work area 1024 bytes long
IRRAY equivalenced to NRRAY to perform swap.

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HFORTRAN IV-PLUS V02-04

14114130 31-AUG-77

PAGE 1

BLKTHM,FTN /TRIBLOCKS/WR
0001 SUBROUTINE BLKTHM(ML,MU,MR,MB,NT,IBUF,IPR)

C

C ROUTINE T2 PUT LABELS ON THEMES

C

0002 DIMENSION NRRAY(1024),IBUF(1),KA(2),IRRAY(512)

0003 BYTE NRRAY,IBUF,KA,ITEM

0004 BYTE IFILL,IPNES

0005 EQUIVALENCE (NRRAY,IRRAY),(KK,KA)

C

0006 IPNES=377

0007 MXL=31

0008 NLE=16

0009 NL0=16

0010 K1=1

0011 MT=MU

C

C BLOCK CONSTANTS

0012 NJEML/B+1

0013 NB=NJEML-ML

0014 NP=MR-ML+1

0015 IF(NP.GT.7)GO TO 5

0016 NW=0

0017 NX=NP-NB

0018 NK=1

0019 GO TO 10

0020 5 NP=NP-NB

0021 NW=NP/B

0022 NX=NP-NW*B

0023 NK=NW

0024 MX=NX+NR

0025 IF(MX.GT.0)NK=NK+1

0026 IF(MX.GT.8)NK=NK+1

C

C

C PROCESS AN AREA ON THEME

C

0027 10 MX=MT+MXL

0028 IF(MX.LE.MR)GO TO 20

0029 MX=MR

0030 MXL=MR-MT

0031 NLE=1

0032 NL0=0

0033 IF(MXL.LT.1)GO TO 20

0034 NL0=(MXL+1)/2

0035 NLE=MXL+1-NL0

0036 20 CONTINUE

C

C

C PROCESS EVEN LINES, THEN ODD LINES

C

0037 DO 100 IS=0,1

0038 MT=MT+IS

0039 NL=NLE

0040 K=K1

0041 IF((IS.EQ.1)NL=NL0

0042 IF((IS.EQ.1)K=NK+1

0043 IF(NL.EQ.0)GO TO 100

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FORTRAN IV-PLUS V02-34
BLKTHM.FIN /TRIBLKCS/HB

14114130

31-AUG-77

PAGE 2

C
C READ LINES FROM THEME.INT
C
0044 CALL IRT(NT,MT,NL,NRRAY)
0045 CALL WAIT
C
C SWAP BYTES IN INPUT ARRAY
C
0046 LX=NL*32
0047 D0 30 L=1,LX
0048 CALL SWAB(IARRAY(L))
0049 30 CONTINUE
0050 IF(IOP.GT.0)G0 T0 200
C
C ADD LABEL TO LINES
C
0051 IF(NB.EQ.0)G0 T0 60
0052 IL=(NL*64)+1
0053 D0 50 I=0,IL,64
C
0054 KA(2)=NRRAY(NJ+I)
0055 IF(NX.LT.0)G0 T0 120
0056 KK = IASR(KK,NB)
C
0057 KA(1)=IBUF(K)
0058 KK = IASL(KK,NB)
C
0059 NRRAY(NJ+I)=KA(2)
0060 IF(NW.EQ.0)G0 T0 41
0061 NJJ=NJ+1
0062 D0 40 J=NJJ,NJJ+NW=1
0063 KA(2)=IBUF(K)
0064 KA(1)=IBUF(K+1)
C
0065 KK = IASL(KK,NB)
0066 NRRAY(J+I)=KA(2)
0067 K=K+1
0068 40 CONTINUE
C
0069 41 IF(NX.EQ.0)G0 T0 49
0070 JT=J+1
0071 KA(2)=NRRAY(JT)
0072 KK = IASL(KK,NX)
0073 NRRAY(JT)=KA(2)
C
0074 KA(2)=IBUF(K)
0075 KN=B-NR-NX
0076 IF(KN)42,46,44
0077 42 KN=-KN
0078 KA(1)=IBUF(K+1)
0079 K=K+1
0080 KK = IASL(KK,KN)
0081 G0 T0 46
C
0082 44 KK = IASR(KK,KN)

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FORTRAN IV-PLUS V02-04
BLKTHM.FTN /TH14 BLOCKS/HR

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PAGE 3

C
0083 46 CONTINUE
0084 KA(1)=NRRAY(JT)
C
0085 KN=8-NX
0086 KK = IASL(KK,KN)
C
0087 NRRAY(JT)=KA(2)
0088 KK=K+1
0089 GO TO 50
0090 49 IF(NB,GT,0)K=K+1
C
0091 50 K=K+NK
0092 GO TO 90.
C
C
C
C STARTS ON A RYTE
C
0093 60 IL=(NL*64)-1
C
0094 D0 80 I=0,IL,64
0095 IF(NW,EQ,0)GO TO 71
C
0096 D0 70 J=NJ,NJ+NW-1
0097 NRRAY(J+1)=IBUF(K)
0098 70 K=K+1
C
0099 71 IF(NX,EQ,0)GO TO 79
0100 JT=J+1
0101 KA(2)=NRRAY(JT)
0102 KK = IASL(KK,NX)
0103 NRRAY(JT)=KA(2)
0104 KA(1)=IBUF(K)
0105 KK = IASL(KK,NX)
C
0106 KN=8-NX
0107 KA(1)=NRRAY(JT)
0108 KK = IASL(KK,KN)
0109 NRRAY(JT)=KA(2)
0110 K=K+1
0111 GO TO 80
C
0112 79 IF(NR,GT,0)K=K+1
0113 80 K=K+NK
0114 90 IF(IS,EQ,0)K2=K
C
C SNAP RYTES IN ARRAY BEFORE PUTPUTTING
C
0115 D0 95 L=1,LX
0116 CALL SHAB(IARRAY(L))
0117 95 CONTINUE
C
C WRITE LINES TO THEME 'INT'
C
0118 CALL INT(INT,MT,NL,NRRAY)

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BLKTHM,FTN /TRIBLOCKS/WR

0119 CALL WAIT
0120 100 CONTINUE
0121 K1=K2

C

0122 IF(NX,EQ,M8)GO TO 140
0123 M8=M8+1
0124 GO TO 10

C

C LESS THAN 7 PIXELS

C

0125 120 KN=NX
0126 KK=IASR(KK,KN)
0127 ITEM=KA(1)
0128 KK=IASR(KK,NP)
0129 KA(1)=IBUF(K)
0130 KK=IASL(KK,NP)
0131 KA(1)=ITEM
0132 KK=IASL(KK,KN)
0133 NRRAY(NJ+1)=KA(2)
0134 GO TO 50

C

0135 140 CONTINUE
0136 RETURN

C

C ** ERRORS **

C WRITE(6,151)
C 151 FORMAT(' ** ERRORS ENCOUNTERED, PROGRAM RETURNS IFLG=1 **')
C RETURN

0137 200 CONTINUE

0138 IFILL#0
0139 IF(IBUF(1),EQ,1)IFILL=1NES
0140 IL=(ML+64)-1
0141 DO 250 I=0,IL,64
0142 IF(NB,NE,0)GO TO 210
0143 NJ=NJ,

0144 GO TO 230

0145 210 KA(2)=NRRAY(NJ+1)
0146 IF(NX,LT,0)GO TO 245

0147 KK=IASR(KK,NR)

0148 KA(1)=IFILL

0149 KK=IASL(KK,NP)

0150 NRRAY(NJ+1)=KA(2)

0151 NJ=NJ+1.

0152 230 IF(NV,EQ,0)GO TO 241

0153 DO 240 J=NJJ,NJJ+NW-1

0154 NRRAY(J+1)=IFILL

0155 240 CONTINUE

0156 241 IF(NX,EQ,0)GO TO 250

0157 KA(1)=NRRAY(J+1)

0158 KK=IASL(KK,NX)

0159 KN=NX

0160 KA(2)=IFILL

0161 KK=IASL(KK,KN)

0162 NRRAY(J+1)=KA(2)

0163 GO TO 250

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BLKTHM.FTN /IR19L8CKS/H9

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0164 245 KNE=NX
0165 KK=IASR(KK,KN)
0166 ITEM=KA(1)
0167 KK=IASR(KK,NP)
0168 KA(1)=IFILL
0169 KK=IASL(KK,NP)
0170 KA(1)=ITEM
0171 KK=IASL(KK,KN)
0172 NRAY(NJ+1)=KA(2)
0173 250 CONTINUE
0174 G3 TA 90
0175 END

2-14

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3. CSGDPH.FTN

3.1 ENTRY POINT - CSGDPH

Clears Screen, Gets Date, and Prints Header.

• Calling sequence

CALL CSGDPH (IO,P,N,S)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
IO	I	1	I	TI: Lun
P	I	1	IO	Page number, incremented on exit
N	B	S	I	Program title
S	I	1	I	Size of N

3>1
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4. [300,6] DTCLIO.FTN

4.1 ENTRY POINT - DOTIN

The subroutine DTCLIO uses the subroutine DOTIN to select the dot group of interest according to one of the following dot selection rules:

1. All 209 dots.
2. Unlabeled dots from the random sequence.
3. Dots by type, analyst label and classifier label.
4. Bias correction dots by the classification proportion.
5. Starting dots
6. DO/DU dots.

• Calling sequence

CALL DOTIN (IO,KK)

<u>Argument</u>	<u>Type</u>	<u>Dimensions</u>	<u>In/Out</u>	<u>Description</u>
IO	Integer	-	In	Input-output unit
KK	Integer	-	Out	1=normal return 2=exit 3=backup

4-1
19

SUBROUTINE
DOTIN(KK)

INITIALIZE
DEFALT VALUE
SELDFT(1)~
SELDFT(8)

A'

MESSAGE
1

INPUT
(1~6)

EXIT

N

BACKUP

N

CR

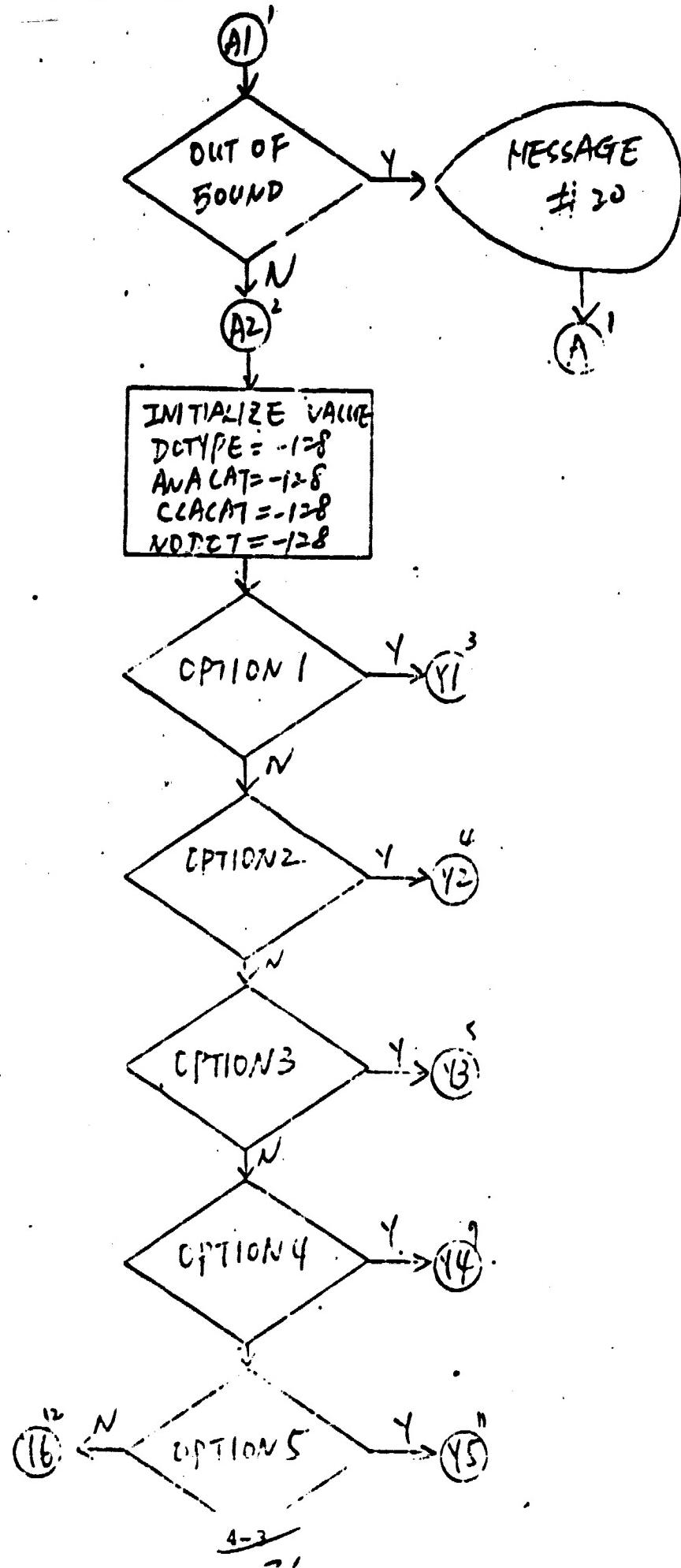
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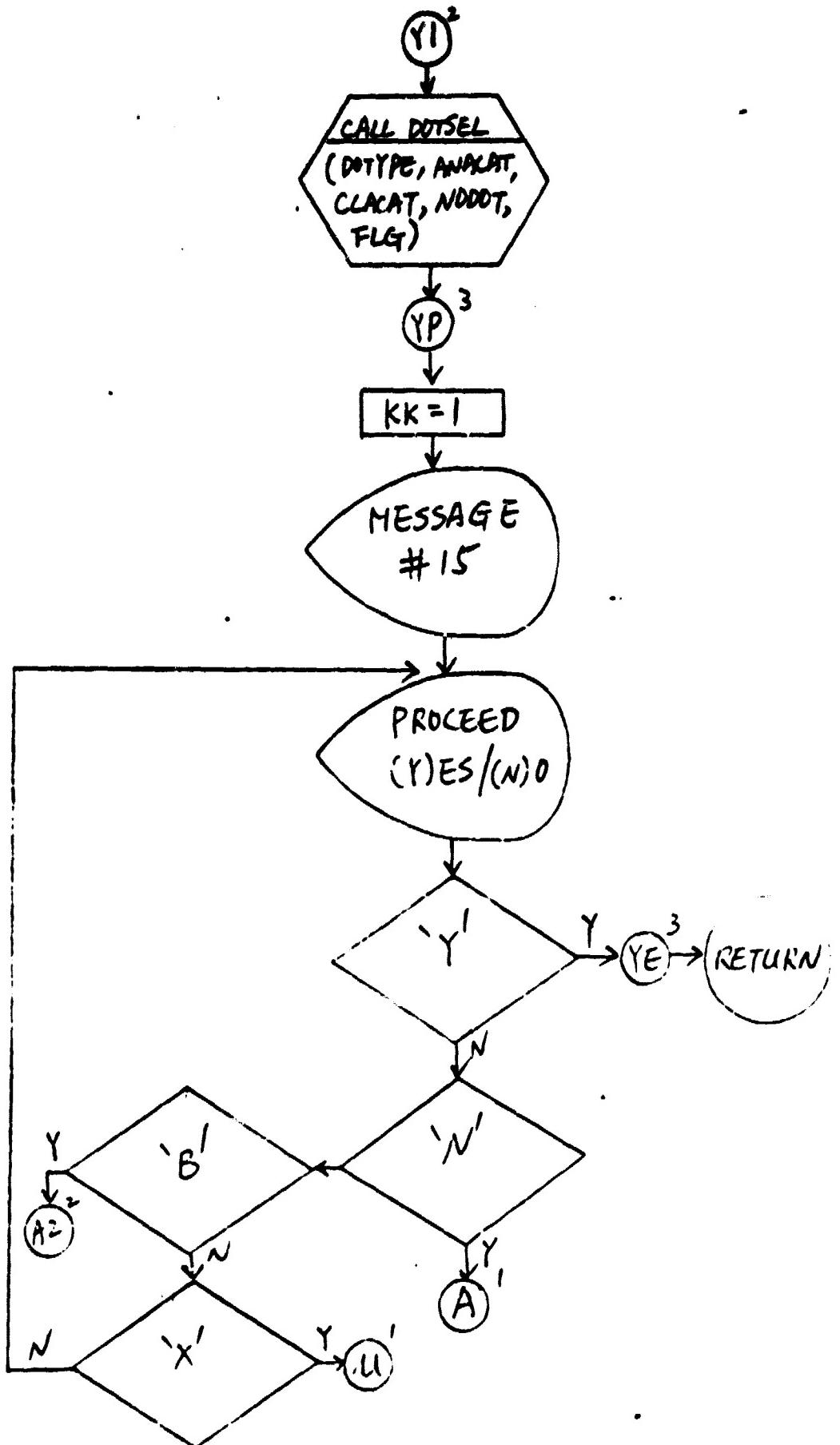
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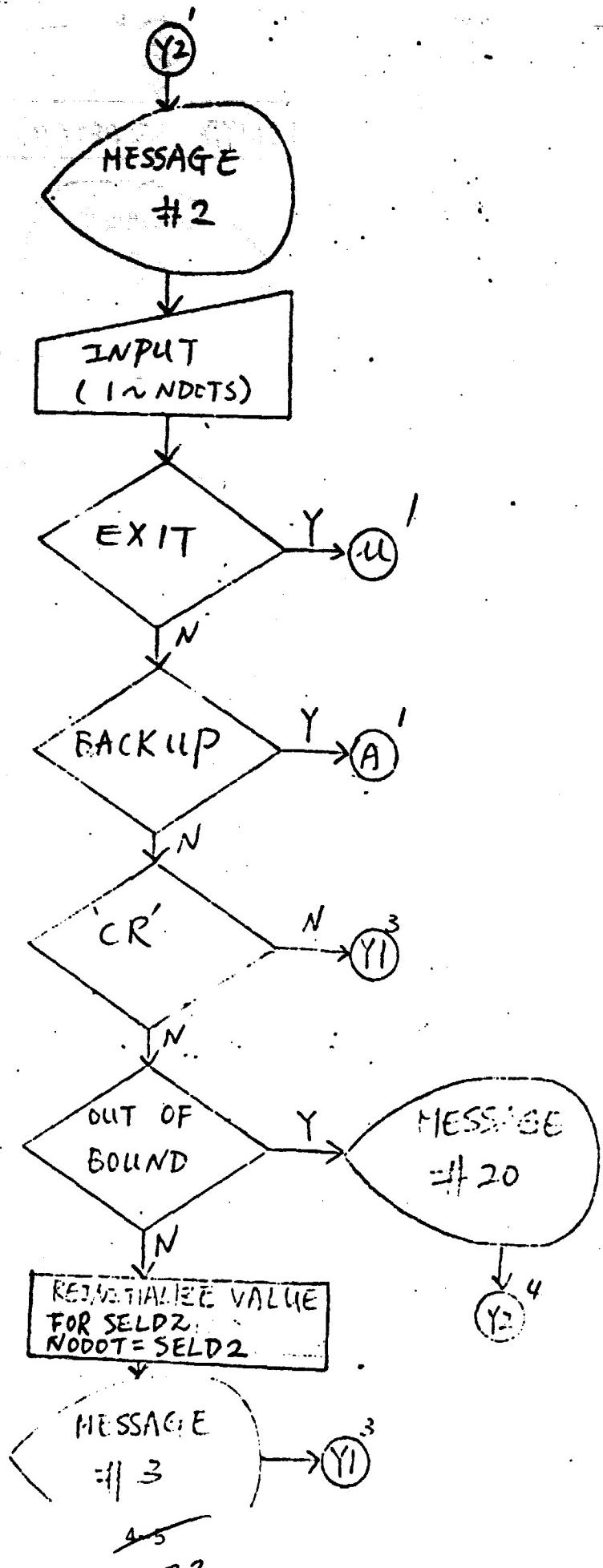
4-2

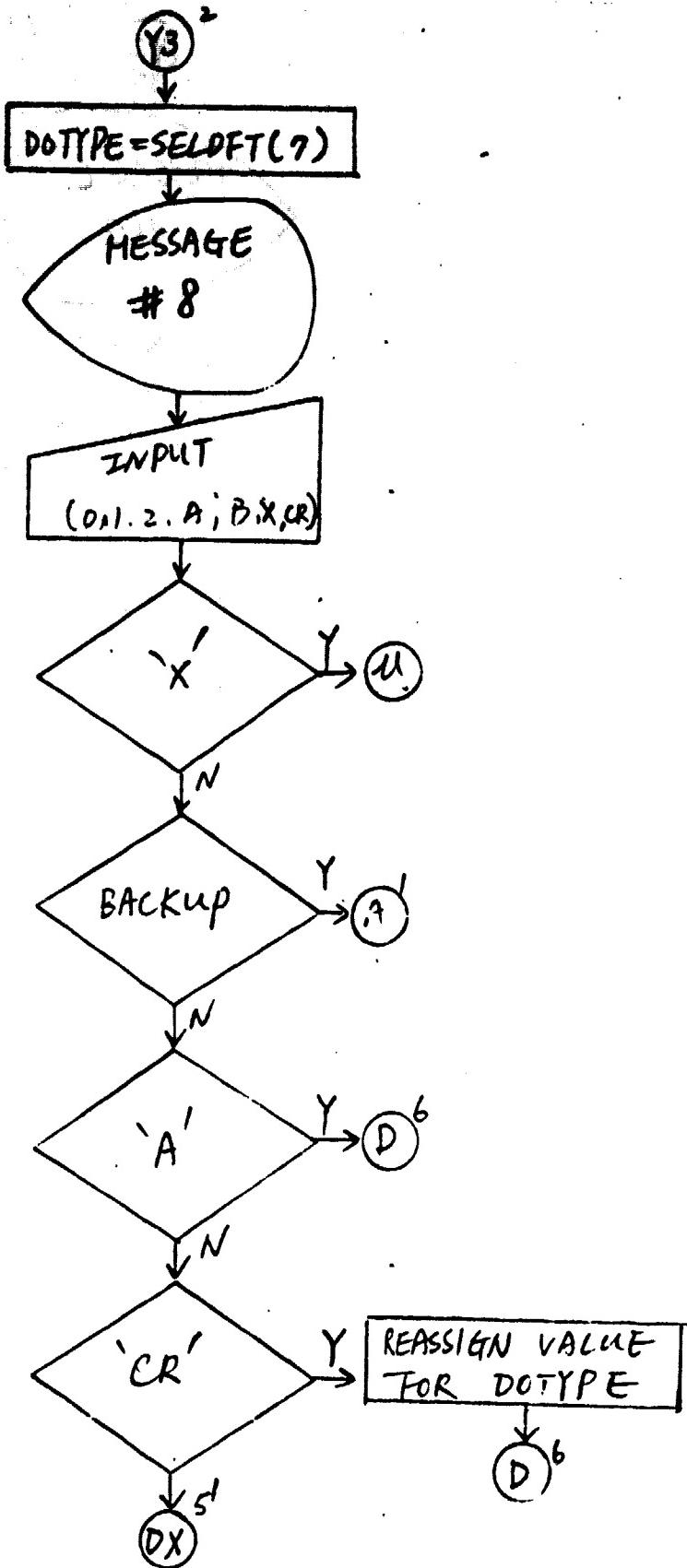
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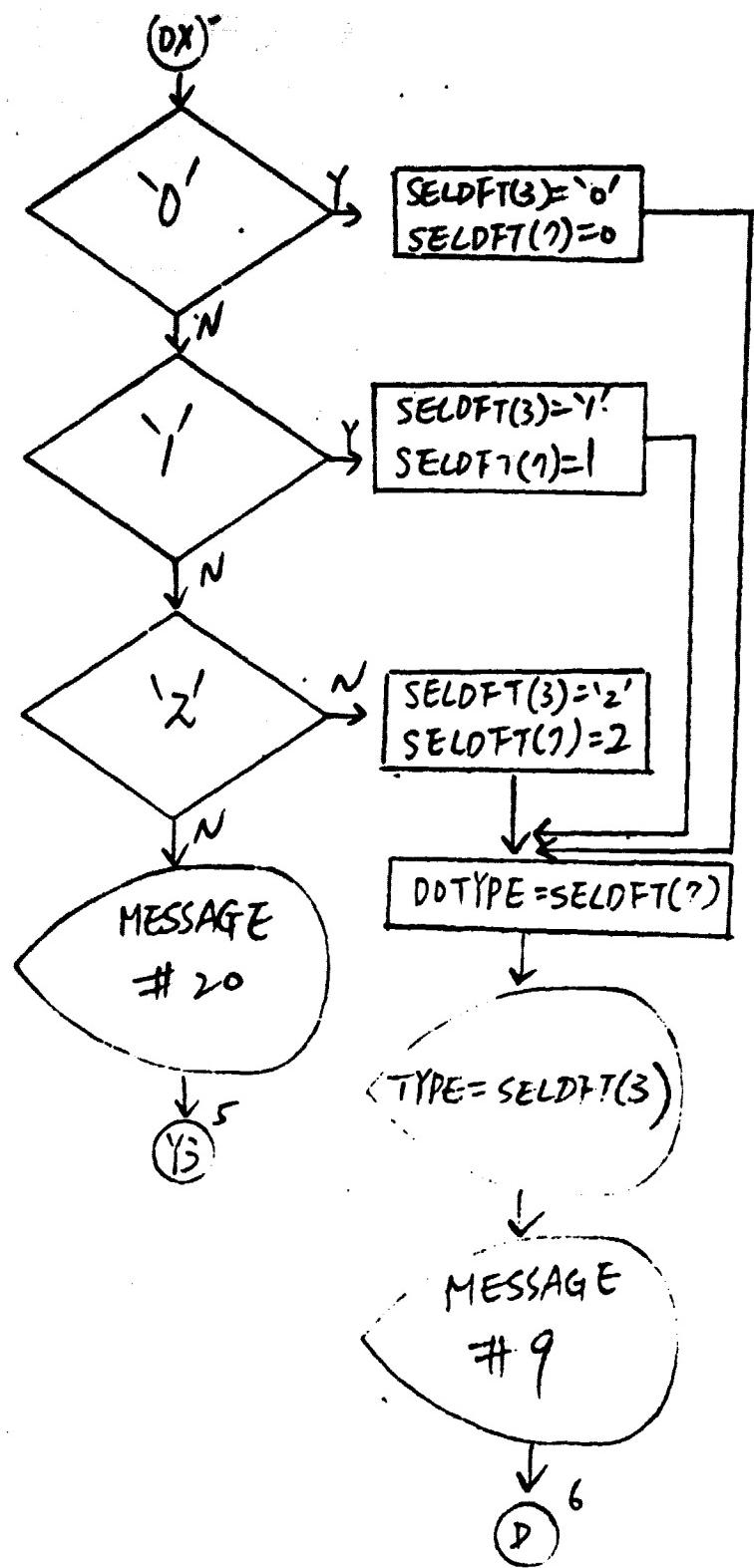


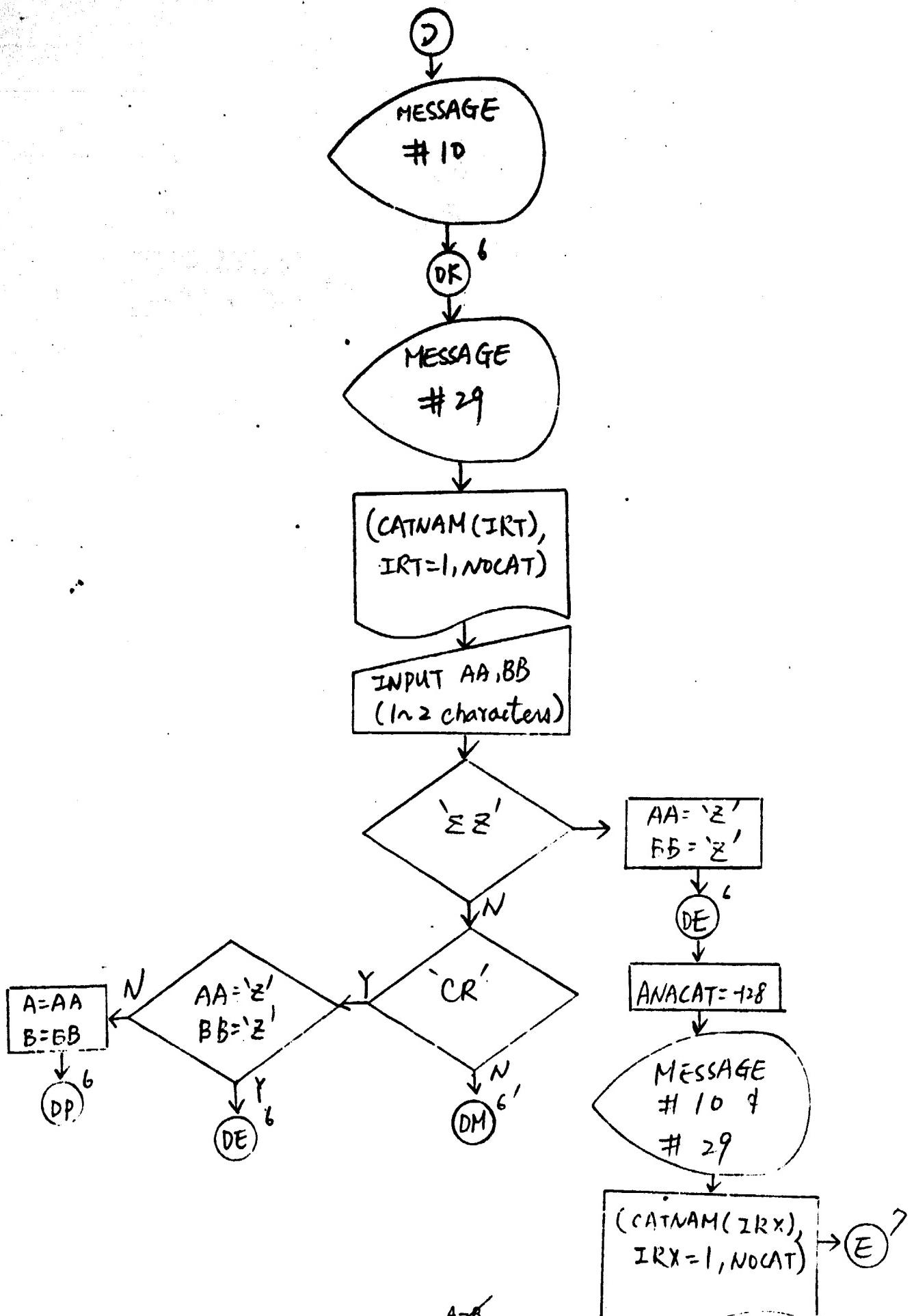


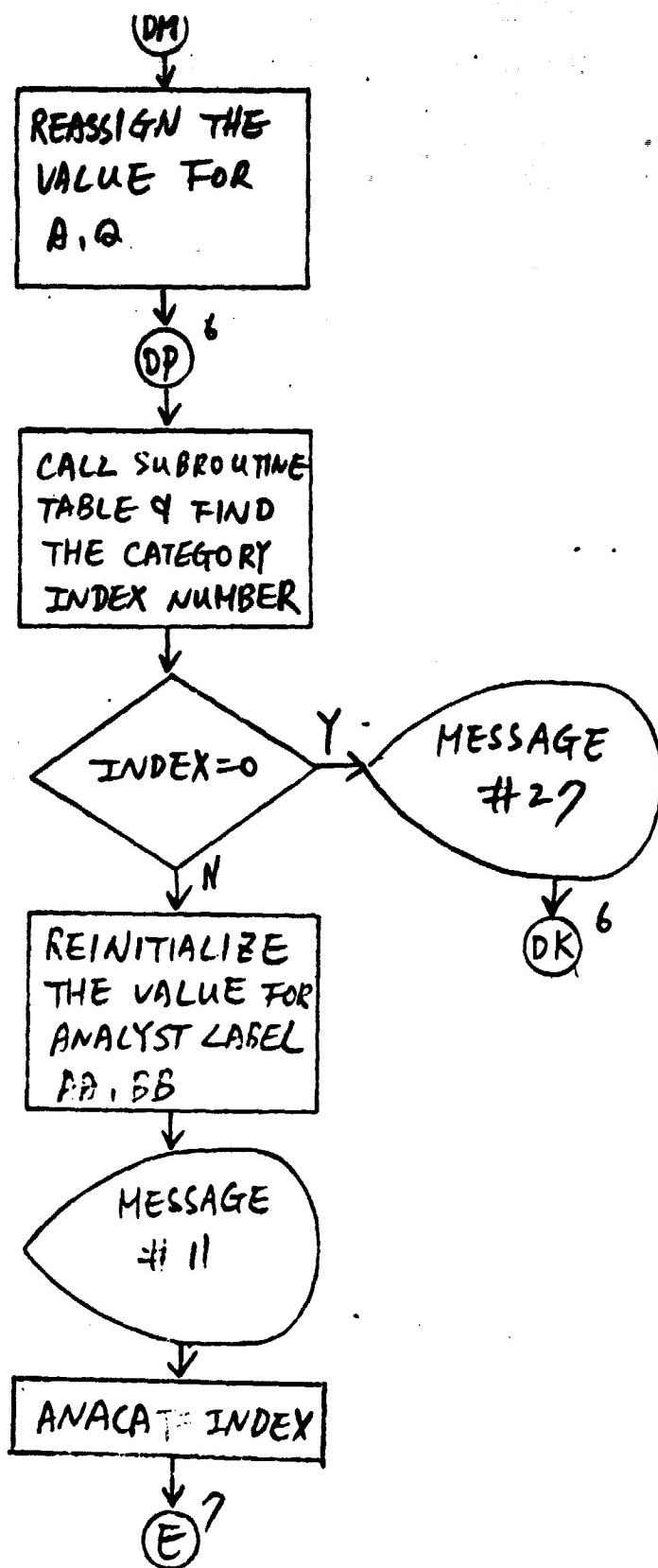


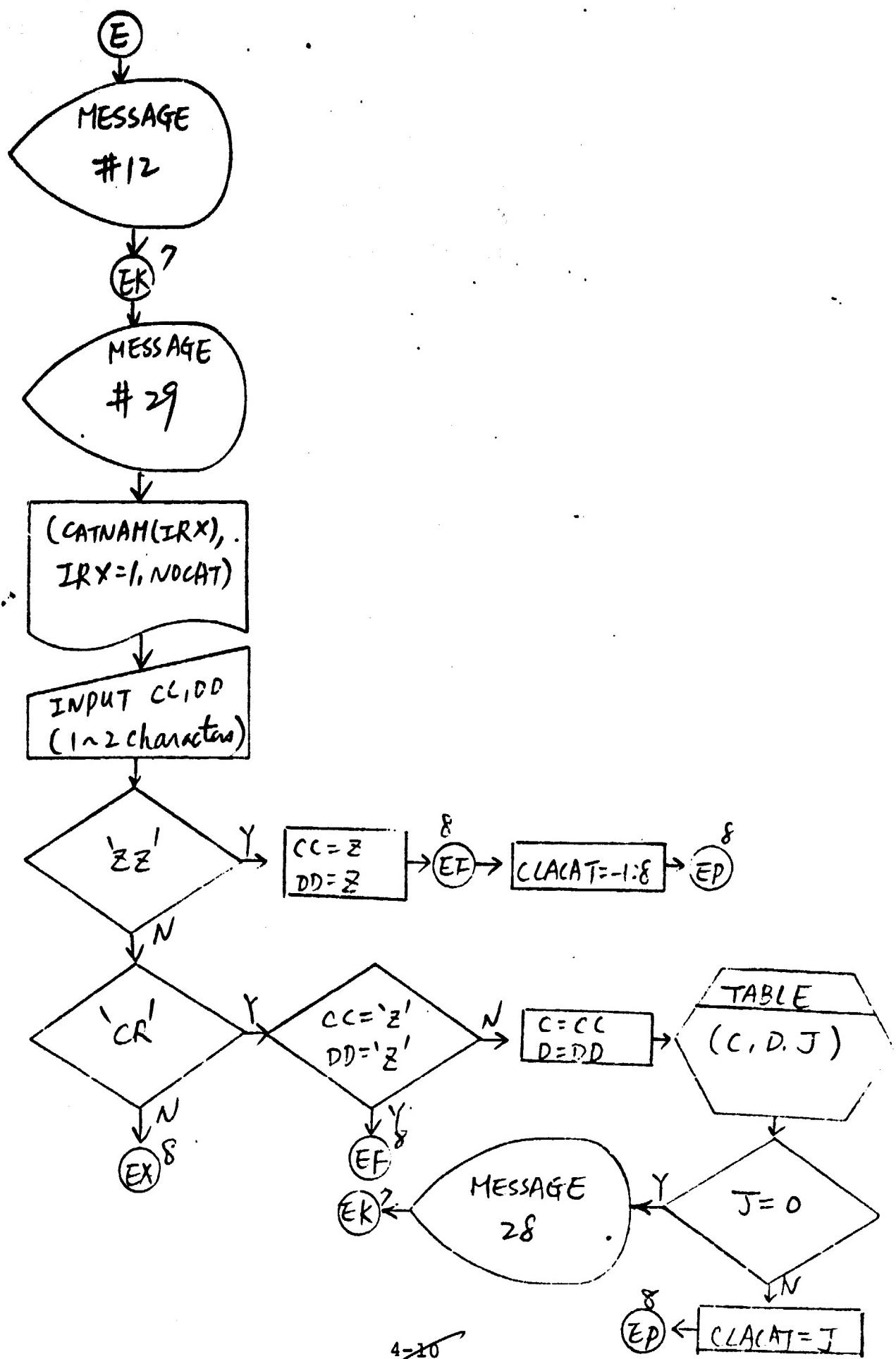


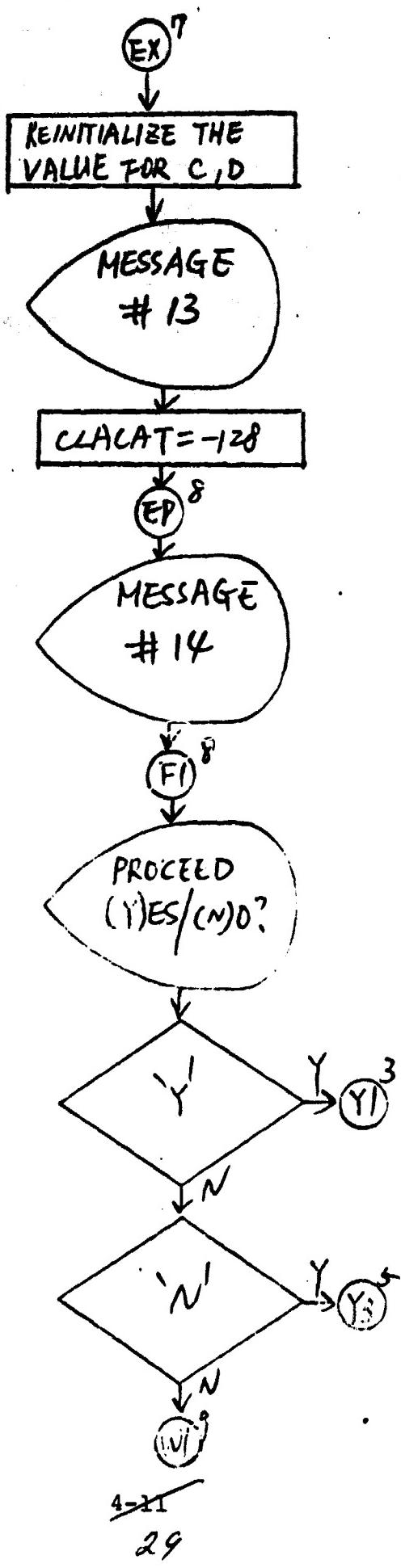
~~A-6~~
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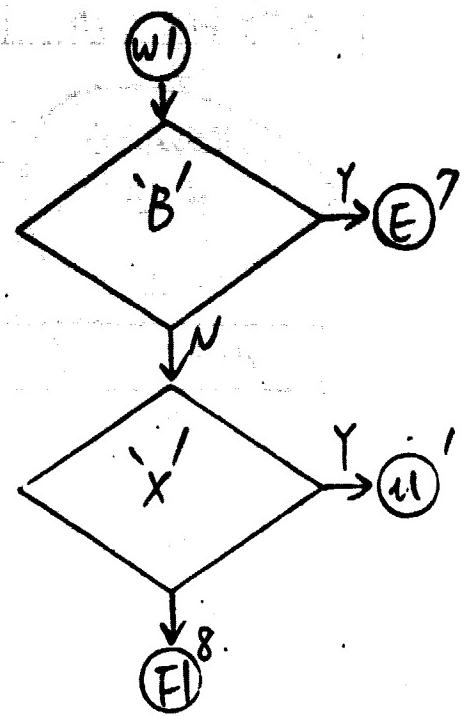




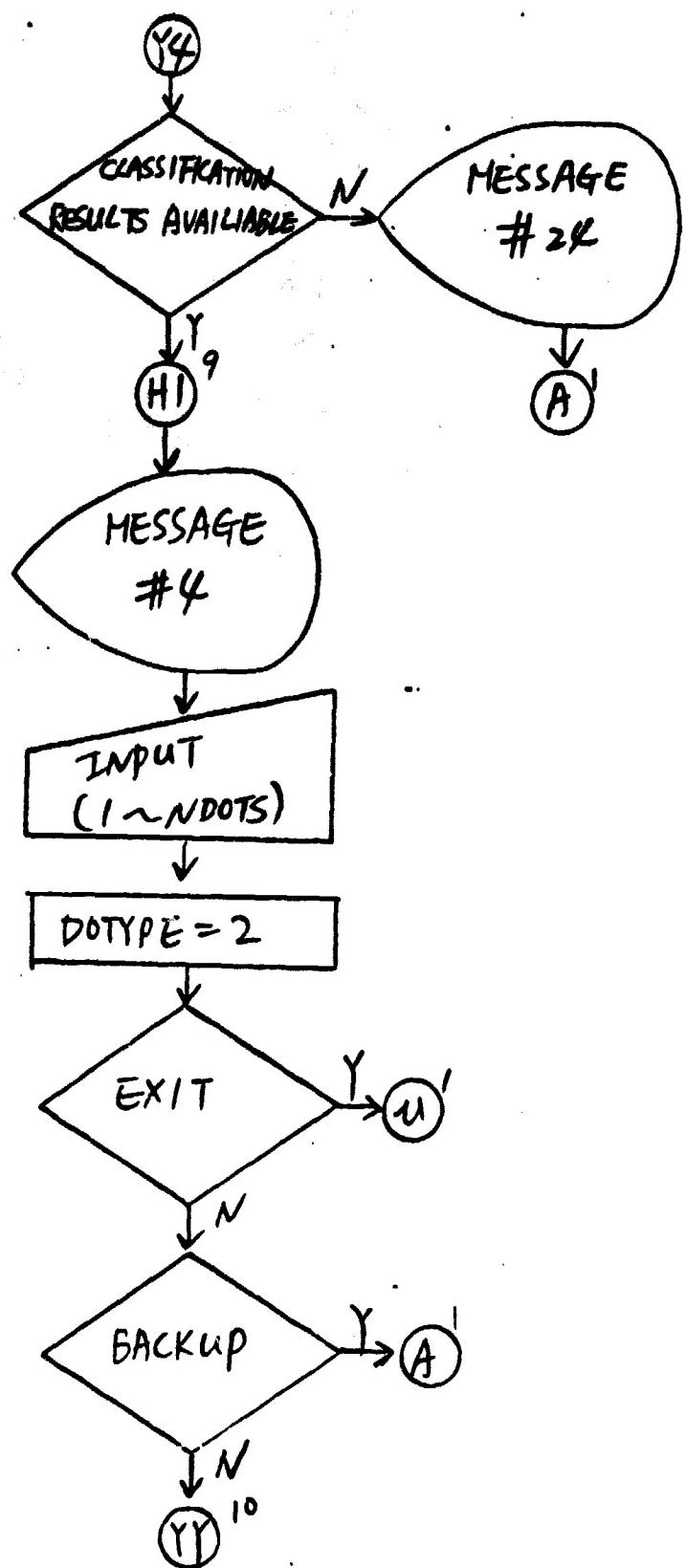


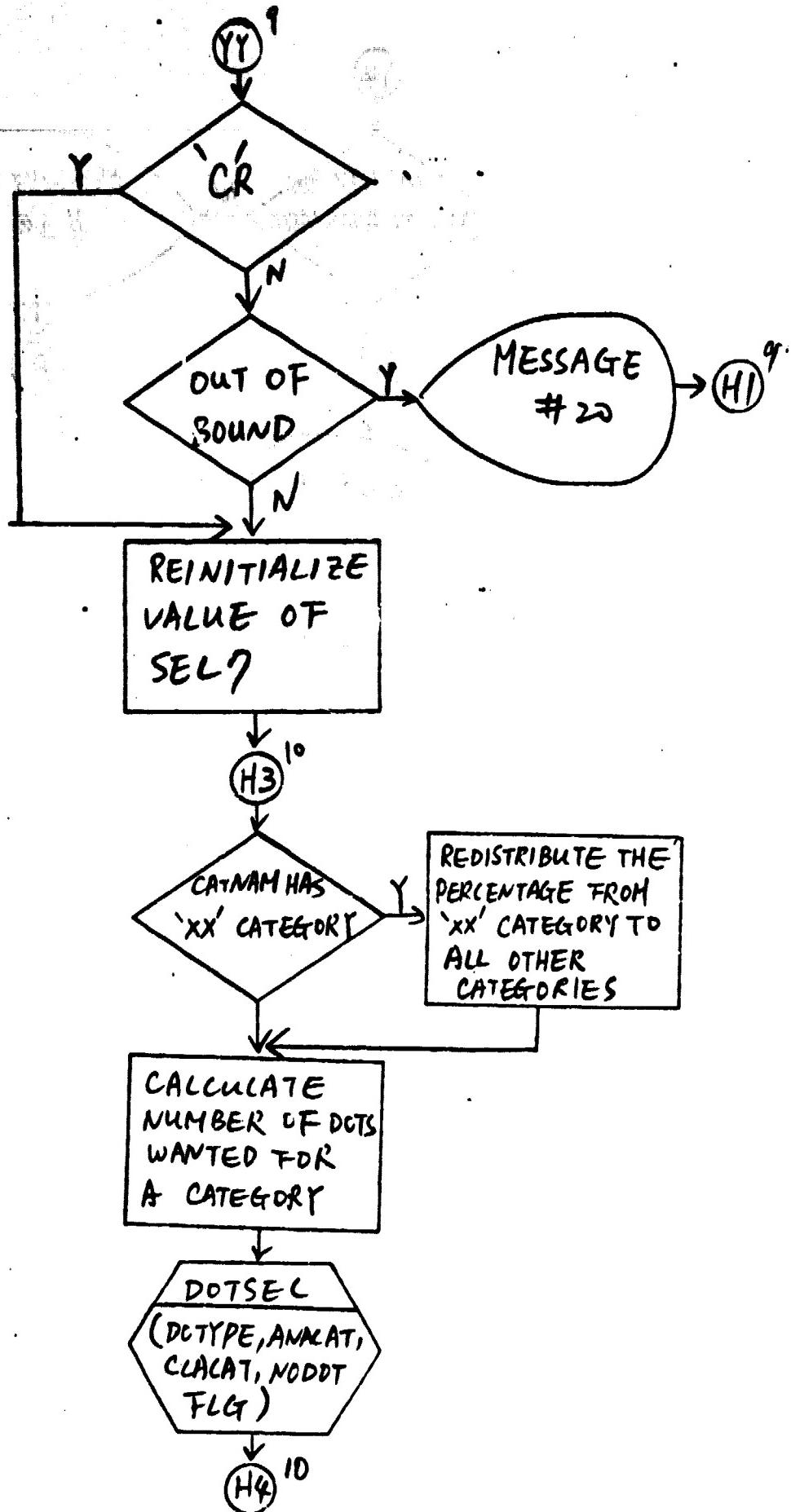


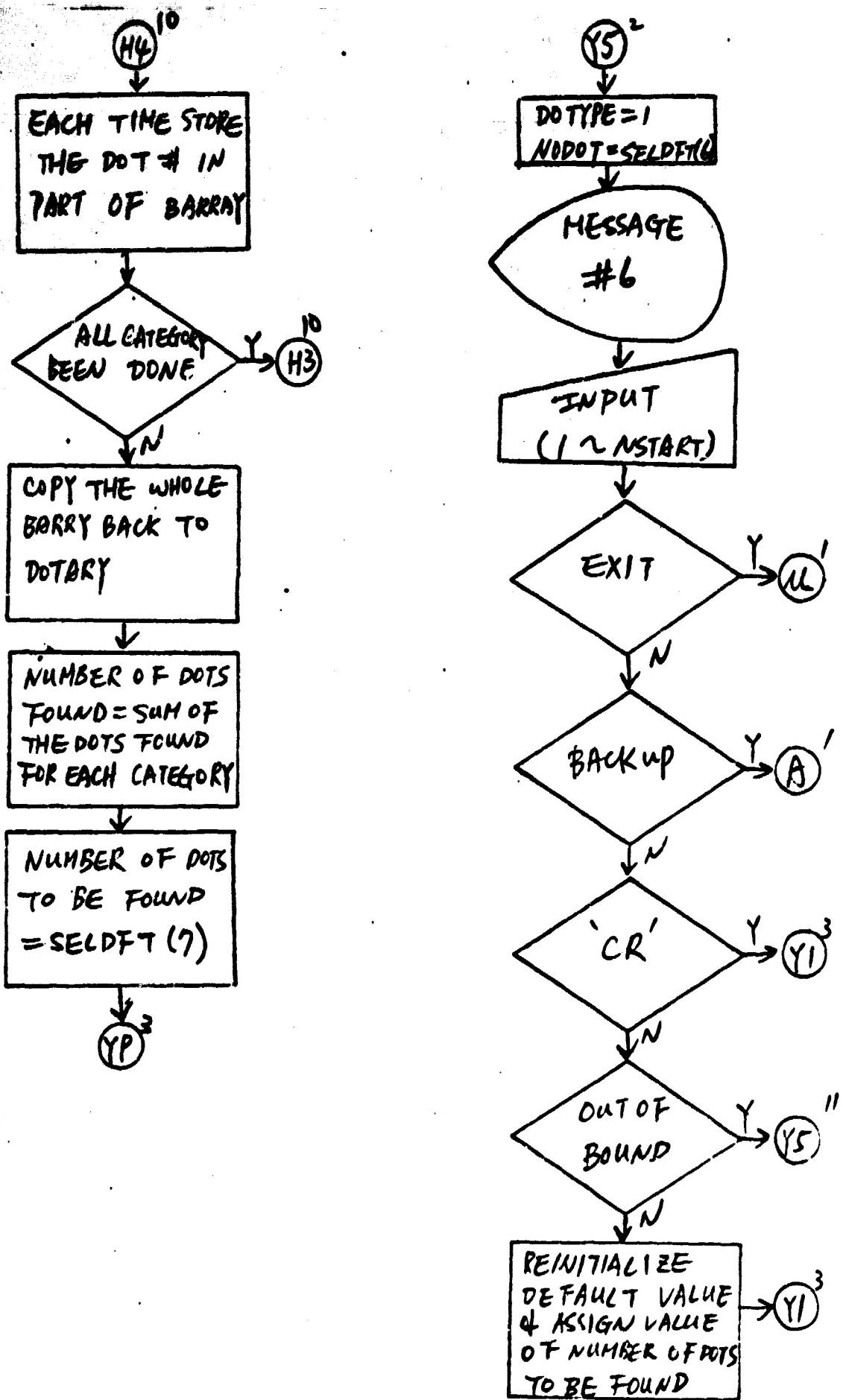


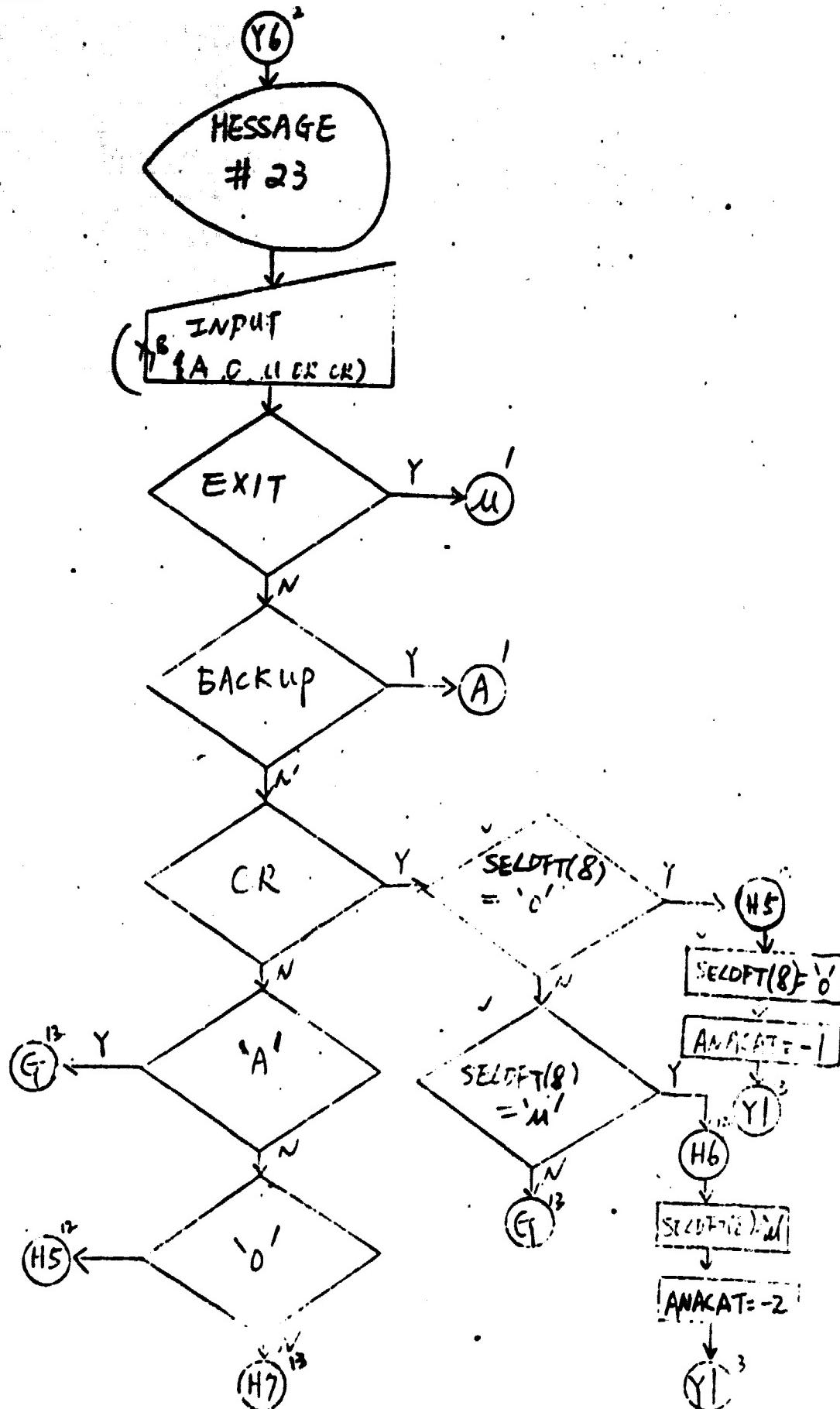


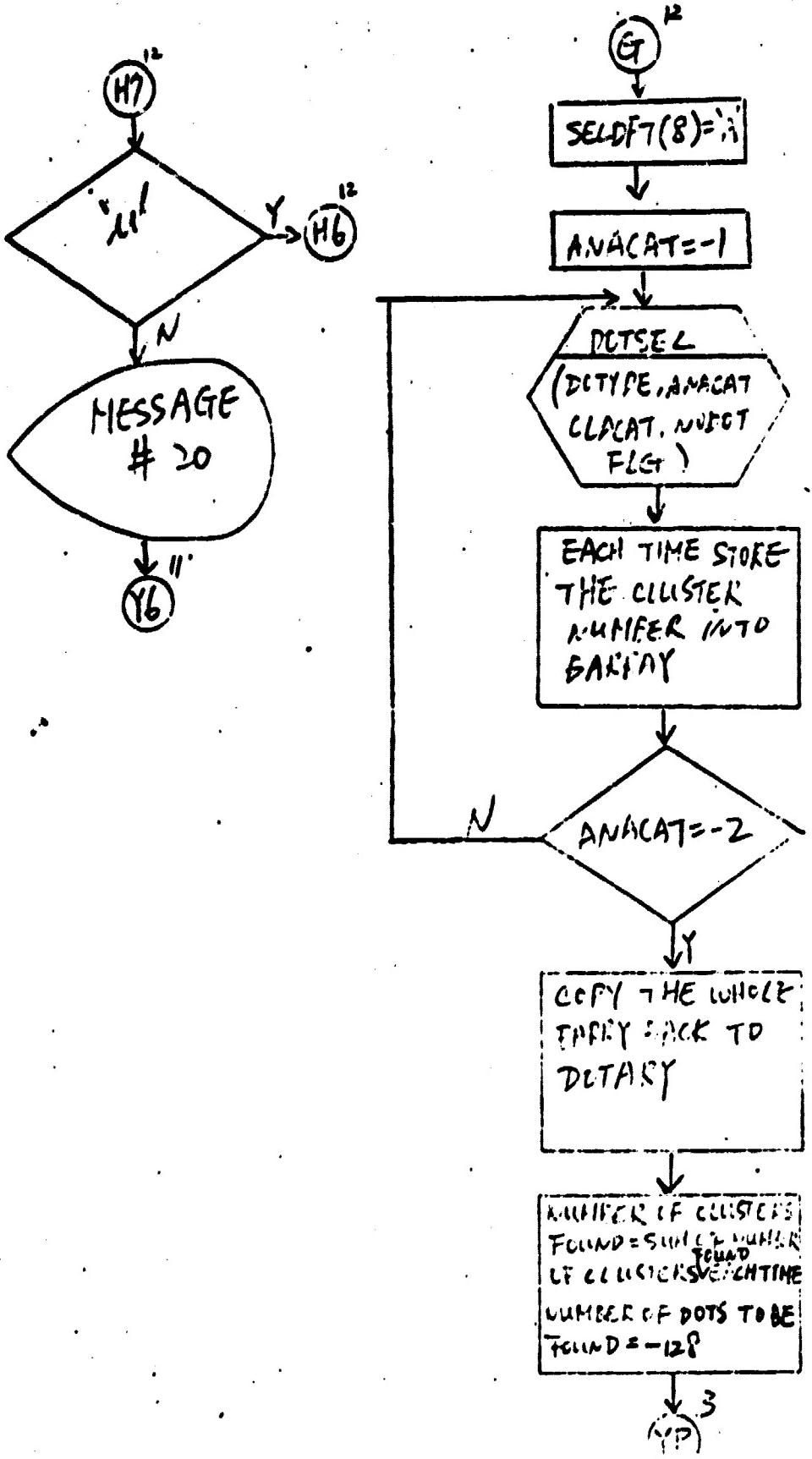
~~4-12~~
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FORTRAN IV-PLUS V02-04

14115137

31-AUG-77

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```

DTCLIB.FTN. /TR14BLOCKS/NR
0001      SUBROUTINE DTIN(IZ,KK)
          C BREAKING POINT
          C PROGRAM FOR INTERFACE
0002      IMPLICIT INTEGER (A-Z)
0003      INCLUDE 'SVI[300,33CAMSCOMN,INC1'
0004      INCLUDE 'SYI[320,33CAMSARAM,INC1'
0005      PARAMETER MAXCAT=60,MAXSUB=60,MAXCHN=4,NPIX=196,NLIN=117,MAXFLD=50
          1,MAXV=11,NDOTS=207,DLSKIP=1),DSSKIP=10,MAXACD=6,MAXACC=4,
          2*MAXPD=6,MAXTHD=10
0006      EQUIVALENCE (C1,ACDATE),(C2,ISFC1),(C3,PFLAG),(C4,TX1),(C5,DISKID)
0007      INTEGER C1(469),C2(256),C3(71),C4(348),C5(629)

          C
0008      INTEGER ACDATE,SUBCAT,SURF,ICATKNT,CATTB
          BYTE CHNVEC,NCCHAN,NOSUB,DISKID,DTCLLU
          COMMON/C0M1/ACDATE(2,MAXACD),CHNVEC(MAXCHN,MAXACC),NCHAN,NOSUB,
          1SUBCAT(MAXSUP),SUBP2P(MAXSUB),CATKNT(MAXCAT),CATTB(MAXCAT),NODT,
          2NODU,NOTH,DTCLCAT(NDOTS),DTCLLU(NDOTS)

          C
0011      INTEGER ADATES,SUNAZ,ANALST,FLDDAY,DATDAY,PDATE1,TDATE1
          INTEGER PDATE2,TDATE2,PDATE3,TDATE3,CATNAM,DISKID,RANDOM,GRID
          BYTE CELFLG,NAACD,SCILGR,SUNEL,INSTART,NTYPE1,ALP,ALP0
          BYTE PCTCT,PCTCT2,VAR,VARB,DLABEL,TYPE
          COMMON/C0M2/ISFG,CELFLG,NAACD,ADATES(2,MAXACD),SCILGR(MAXACD),
          1SUVEL(MAXACD),SUVAZ(MAXACD),IMDATE(2),ANALST(5),FLDDAY(2),
          2DBTDAY(2),INSTART,NTYPE1,PD(TE1(2),TDATE1(2),PDATE2(2),TDATE2(2),
          3PDATE3(2),TDATE3(2),NRCAT,CATNAM(MAXCAT),ALP(MAXCAT),ALP0,
          4          PCTCT(MAXCAT),PCTCT2,VAR(MAXCAT),VARB

          C
0016      INTEGER EFLAG1,EFLAG2,EFLAG3,EFLAG4,EFLAG5,UFLAG1,UFLAG2,UFLAG3,
          1UFLAG4
0017      INTEGER PFLAG,DSKMNT
          COMMON/C0M3/PFLAG,DSKMNT,EFLAG1,EFLAG2,EFLAG3,EFLAG4,EFLAG5,UFLAG1
          1,UFLAG2,UFLAG3,UFLAG4,RELAB(MAXSUB)

          C
0019      INTEGER TX1,TY1,TX2,TY2,ACDISP,G,B,DTWIND,DTARY,GMIN,GMAX,FUL
          INTEGER SPWIN,CLAIND,CLUWND
          COMMON/C0M4/TX1,TY1,TX2,TY2,IX1,IY1,IX2,IY2,ACDISP(2),III(4),G(4),
          1B(4),DTWIND(5,NDOTS),SPWIN(5,17SPWD),IWWIND(4),NUMDWT,
          2DTARY(4,NDOTS),GMIN,GMAX,FUL(2,7),CLAIND(8),CLUWND(9)
          COMMON/C0M5/DISKID,PAR2P(NDOTS),GRID(NDOTS),DLABEL(NDOTS),
          1TYPE(NDATS),RECLPC
0023      REAL APC,AX,AH
0024      BYTE SPLEFT(8),A(71),A,B,C,D,AA,BB,CC,DD
0025      DIMENSION BARRY(NDOTS)
0026      COMMON/C0M1/D1TYPE,ANACAT,CLACAT,NODAT,FLG
          NUMWGT1

          C INITIALIZE THE DEFAULT VALUE
0028      SELDFT(1)=1
0029      SELDFT=25
0030      SELDFT(3)=11
0031      CALL TABLE('W',1,11)
0032      SELDFT(4)=11
0033      AA=11
0034      BB=11
0035      SELDFT(5)=11
0036      CC=11

```

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BICL12.FTN /TRIBLOCKS/NR

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0037 DD=1
0038 SELDFT(6)=4START
0039 SELDFT(7)=1
0040 SEL7=100
0041 SELDFT(8)='A'
C PRINT PUT OPTION
0042 8 CONTINUE
0043 CALL WUTPUT(27,12)
0044 WRITE(12,7003)
0045 7003 FORMAT(1X,T25,'***DAT SELECTION***',/)
0046 WRITE(12,100)
0047 100 FORMAT(1X,'SELECT DOTS WITH THE FOLLOWING OPTIONS')
0048 WRITE(12,799)
0049 799 FORMAT(1X,'(1) ALL DOTS')
0050 WRITE(12,800)
0051 800 FORMAT(1X,'(2) UNLABELED DOTS FROM THE RANDOM SEQUENCE')
0052 WRITE(12,801)
0053 801 FORMAT(1X,'(3) DOTS BY TYPE,ANALYST LABEL AND CLASSIFIER LABEL')
0054 WRITE(12,802)
0055 802 FORMAT(1X,'(4) BIAS CORRECTION DOTS BY THE CLASSIFICATION')
0056 WRITE(12,8002)
0057 8002 FORMAT(5X,'PR2PORTION')
0058 WRITE(12,803)
0059 803 FORMAT(1X,'(5) STARTING DOTS')
0060 WRITE(12,804) SELDFT(1)
0061 804 FORMAT(1X,(6) DR/DU DOTS',5X,I1,1X,!)
0062 CALL 3UTPUT(7)
0063 POINT=1
0064 READ(12,1000) W
0065 1000 FORMAT(79A1)
0066 CALL FPNT(W,74)
0067 IF(W(1) .EQ. 'X') GO TO 99
0068 IF(W(1) .EQ. 'R') GO TO 98
0069 IF(W(1) .EQ. 'I') GO TO 7
0070 IP=0
0071 CALL INTFF(IP,W,74,NUMW0)
0072 IF(NUMW0 .LT. 1 .OR. NUMW0 .GT. 6) GO TO 666
0073 SELDFT(1)=NUMW0
0074 7 ANACATE=-128
0075 DATATYPE=-128
0076 CLACATE=-128
0077 NDDATE=-128
0078 CALL WUTPUT(27,12)
0079 WRITE(12,7003)
0080 GO TO (80,13,19,155,12,171),SELDFT(1)
0081 666 WRITE(12,5666)
0082 5666 FORMAT(1X,'PUT OF RANGE I(I!,/)
0083 GO TO (8,4,150,122,11,125,12),POINT
C THIS IS FOR OPTION 5 TO SAY
0084 12 DATATYPE=1
0085 NDDATE=SELDFT(6)
0086 122 WRITE(12,148) SELDFT(6)
0087 14A FORMAT('5)PUT NUMBER OF STARTING DOTS',2X,13,1X,!)
0088 CALL 3UTPUT(7)
0089 POINT=4
0090 READ(12,1010)W

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0091      1010 FORMAT(74A1)
0092      CALL FRONT(W,74)
0093      IF(W(1) .EQ. 'X') GO TO 99
0094      IF(W(1) .EQ. 'B') GO TO 8
0095      IF(W(1) .EQ. 'I') GO TO 88
0096      IP=0
0097      CALL INTFF(IP,W,74,NUMW4)
0098      IF(NUMW4 .LT. 1 .OR. NUMW4 .GT. NSTART) GO TO 666
0099      SELDFT(6)=NUMW4
0100      NDOT=SELDFT(6)
0101      WRITE(10,1200) SELDFT(6)
0102      1201 FORMAT(1X,'NUMBER OF STARTING DOTS ',I4)
0103      GO TO 86
C THIS IS FOR OPTION 2 TO SAY
0104      13  ANACAT=C
0105      NDOT=SELD2
0106      4  WRITE(10,147) SELD2
0107      147 FORMAT('INPUT NUMBER OF UNLABELED DOTS',2X,I3,1X,'>')
0108      CALL OUTPUT(7)
0109      POINT=2
0110      READ(10,1009) W
0111      1009 FORMAT(74A1)
0112      CALL FRONT(W,74)
0113      IF(W(1) .EQ. 'X') GO TO 99
0114      IF(W(1) .EQ. 'B') GO TO 8
0115      IF(W(1) .EQ. 'I') GO TO 88
0116      IP=0
0117      CALL INTFF(IP,W,74,NUMW5)
0118      IF(NUMW5 .LE. 0 .OR. NUMW5 .GT. NDOTS) GO TO 666
0119      SELD2=NUMW5
0120      NDOT=SELD2
0121      WRITE(10,1201) SELD2
0122      1201 FORMAT(1X,'NUMBER OF UNLABELED DOTS ',I1X,I3)
0123      GO TO 86
C THIS IS FOR OPTION 3 TO SAY
0124      19  DOTYPE=SELDFT(7)
0125      11  WRITE(10,108) SELDFT(3)
0126      103 FORMAT('INPUT TYPE',2X,A1,1X,'>')
0127      CALL OUTPUT(7)
0128      P1=1
0129      POINT=5
0130      READ(10,1001) W
0131      1001 FORMAT(74A1)
0132      CALL FRONT(W,74)
0133      IF(W(1) .EQ. 'X') GO TO 99
0134      IF(W(1) .EQ. 'B') GO TO 8
0135      IF(W(1) .EQ. 'A') GO TO 23;
0136      IF(W(1) .EQ. 'I') GO TO 21
0137      IF(W(1) .EQ. 'D') GO TO 335
0138      IF(W(1) .EQ. 'L') GO TO 335
0139      IF(W(1) .EQ. '2') GO TO 337
0140      GO TO 666
0141      335 SELDFT(3)='0'
0142      SELDFT(7)=0
0143      GO TO 338
0144      336 SELDFT(3)='1'

```

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DTCL12, FIN /TRIBL?CKS/WR

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0145 SELDFT(7)=1
0146 GO TO 338
0147 337 SELDFT(3)=121
0148 SELDFT(7)=2
0149 33# DOTYPE=SELDFT(7)
0150 ARITE(12,1202), SELDFT(3)
0151 1202 FORMAT(1X,'TYPE = ',A1)
0152 GO TO 201
0153 231 SELDFT(3)=1A1
0154 GO TO 202
0155 21 IF(SELDFT(3),EQ,'A1') GO TO 202
0156 GO TO 201
0157 202 DOTYPE=-123
0158 P1=2
0159 201 WRITE(12,1777)
0160 1777 FORMAT(1X,'"BACKUP" AND "EXIT" OPTIONS ARE NOT ACCEPTED HERE!')
0161 7781 CONTINUE
0162 WRITE(12,7001)
0163 7001 FORMAT(1X,'AVAILABLE CATEGORY NAMES !!')
0164 WRITE(12,7002) (CATNAM(IRT),IRT=1,NRCAT)
0165 7002 FORMAT(1X,20(A2,1X))
0166 WRITE(12,7780)
0167 7780 FORMAT(50X)
0168 WRITE(12,103) AA,BG
0169 103 FORMAT(1\$INPUT ANALYST LABEL!,2X,2A1,1X,'>')
0170 P2=1
0171 CALL PUTPUT(7)
0172 READ(12,1002)W
0173 1002 FORMAT(74A1)
0174 CALL FRONT(1,74)
0175 IF(W(1),EQ,'12',AND,W(2),EQ,'12') GO TO 232
0176 IF(W(1),EQ,'11') GO TO 209
0177 ASW(1)
0178 QEW(2)
0179 CALL TABLE(A,Q,I)
0180 IF(I,EQ,0) GO TO 209
0181 BB=Q
0182 AA=A
0183 WRITE(12,1203) AA,BG
0184 1203 FORMAT(1X,'ANALYST LABEL = ',1X,2A1)
0185 GO TO 203
0186 232 AA='?'
0187 HBETZ
0188 GO TO 239
0189 200 IF(AA,EQ,'12',AND,BB,NEQ,'12') GO TO 238
0190 GO TO 2011
0191 23# ANACAT#=-123
0192 P2=2
0193 GO TO 239
0194 2011 A=AA
0195 Q=BB
0196 CALL TABLE(A,Q,I)
0197 IF(I,EQ,0) GO TO 209
0198 203 ANACAT#
0199 23# WRITE(12,1777)
0200 7782 CONTINUE

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 DTCLIB.FTH /TRIPACKS/WR

```

0201      WRITE(12,7001)
0202      WRITE(12,7002) (CATNAME(IRX),IRX=1,NBCAT)
0203      WRITE(12,7780)
0204      WRITE(12,104) CC,DD
0205      104 FORMAT(1$INPUT CLASSIFIER LABEL',2X,2A1,1X,1>)
0206      CALL OUTPUT(121
0207      P3=1
0208      READ(12,1003)W
0209      1003 FORMAT(74A1)
0210      CALL FR2NT(W,74)
0211      IF(W(1).EQ.'Z',AND,W(2).EQ.'Z') GO TO 234
0212      IF(W(1).EQ.'I') GO TO 233
0213      C=W(1)
0214      D=W(2)
0215      CALL TABLE(C,D,J)
0216      IF(J.EQ.0) GO TO 273
0217      CC=C
0218      DD=D
0219      WRITE(12,1204) CC,DD
0220      1204 FORMAT(1X,'CLASSIFIER LABEL *',1X,2A1)
0221      GO TO 204
0222      234 CC=1Z1
0223      DD=1Z1
0224      GO TO 261
0225      233 IF(CC,EO.'Z',AND,DD,EO.'Z') GO TO 261
0226      GO TO 237
0227      261 CLACAT=-128
0228      P3=2
0229      GO TO 9
0230      237 C=CC
0231      D=DD
0232      CALL TABLE(C,D,J)
0233      IF(J.EQ.0) GO TO 273
0234      204 CLACAT=J
0235      9 CONTINUE
0236      CALL OUTPUT(27,12)
0237      WRITE(12,105)
0238      105 FORMAT(1X,'DRAFT SELECTION BY TYPE,ANALYST LABEL AND CLASSIFIER')
0239      WRITE(12,106)
0240      106 FORMAT(1X,'LABEL')
0241      GO TO (400,401),P1
0242      400 WRITE(12,164) SELDET(3)
0243      164 FORMAT(3X,'TYPE',12X,' ',A1)
0244      GO TO 180
0245      401 WRITE(12,165)
0246      165 FORMAT(3X,'TYPE',12X,'ALL')
0247      180 GO TO (402,403),P2
0248      402 WRITE(12,166)AA,BB
0249      166 FORMAT(3X,'ANALYST LABEL',3X,' ',2A1)
0250      GO TO 181
0251      403 WRITE(12,167)
0252      167 FORMAT(3X,'ANALYST LABEL',3X,'ALL')
0253      181 GO TO (404,405),P3
0254      404 WRITE(12,168) CC,DD
0255      168 FORMAT(3X,'CLASSIFIER LABEL',2A1)
0256      GO TO 25
  
```

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0257      209 WRITE(12,1719) A,Q
0259      1719 FORMAT(1X,'ANALYST LABEL ',2A1,' NOT FOUND !!!',/)

0259      G0 T2 7781
0260      273 WRITE(12,1018) C,D
0261      1018 FORMAT(1X,'CLASSIFIER LABEL ',2A1,' NOT FOUND !!!',/)

0262      G0 T2 7782
0263      405 WRITE(12,169)
0264      169 FORMAT(3X,'CLASSIFIER LABEL ALL !')
0265      25 WRITE(14,107)
0266      107 FORMAT(
     *'PROCEED (Y)ES/(N)O ?')
0267      CALL OUTPUT(7)
0268      READ(12,1005)W
0269      1005 FORMAT(74A1)
0270      CALL FRANT(W,74)
0271      IF(W(1) .EQ. 'Y') G0 T2 38
0272      IF(W(1) .EQ. 'N') G0 T2 11
0273      IF(W(1) .EQ. 'R') G0 T2 230
0274      IF(W(1) .EQ. 'X') G0 T2 99
0275      G0 T2 25
C THIS IS FOR OPTION 4 TO SAY
C CHECK FOR CLASSIFICATION RESULT
0276      125 G0 215 JI=1,NOSUP
0277      IF(PCTCT(JI) ,GT, 0) G0 T0 150
0278      215 CONTINUE
0279      WRITE(13,471)
0280      471 FORMAT(1X,'NO CLASSIFICATION RESULT !!!',/)

0281      G0 T0 5
0282      150 WRITE(12,4001) SEL7
0283      4001 FORMAT(1B1INPUT NUMBER OF BIAS CORRECTION DATS1',2X,13,1X,'>)
0284      CALL OUTPUT(7)
0285      DBTYPE=2
0286      POINT=3
0287      READ(12,438) W
0288      488 FORMAT(74A1)
0289      CALL FRANT(W,74)
0290      IF(W(1) .EQ. 'X') G0 T2 99
0291      IF(W(1) .EQ. 'B') G0 T2 8
0292      IF(W(1) .EQ. 'I') G0 T0 96
0293      IP=0
0294      CALL INTFF(IP,W,74,NUMW7)
0295      IF(NUMW7 .LE. 0 .OR. NUMW7 .GT.,NDOTS) G0 T0 666
0296      SEL7=NUMW7
0297      1400 FORMAT(1X,'NUMBER OF BIAS CORRECTION DATS =1,1X,13)
0298      NDOTS=NUMW7
0299      WRITE(12,1400) NUMW7
0300      96 INDXP=1
0301      CNUM=0
0302      DU 94 IS=1,NPCAT
0303      APC=PCTCT(IS)
0304      CALL TABLE('X','X',K)
0305      IF(K .EQ. 0) G0 T0 67
0306      IF(IS ,EQ, K) G0 T2 94
0307      AX=PCTCT(K)
0308      G0 T2 677
0309      67 AX=0
0310      677 AR=(APC+AX+APC/(100,-AX))*SEL7/100.

```

```

DJCL12.FTN /TRIBLCKSAWR
0311      VALUE=AR*100
0312      IT1=VALUE/10*10
0313      DIFF1=VALUE-IT1
0314      IF(DIFF1 .LT. 5) G2 TO 33
0315      IT1=IT1+10
0316      33 IT2=IT1/100*100
0317      DIFF2=(IT1-IT2)/10
0318      IF(DIFF2 .LT. 5) G0 TO 41
0319      IT2=IT2+100
0320      41 NDDOT=IT2/100
0321      CLACAT=1S
0322      CALL DOTSEL(DOTTYPE,ANACAT,CLACAT,NDDOT,FLG)
0323      CNUM=CNUM+NUMDFT
0324      ISP2=0
0325      D0 57 IRY=INDXP,CNUM
0326      ISP2=ISP2+1
0327      BARRY(IRY)=DOTARY(ISP2)
0328      57 CONTINUE
0329      INDXP=INDXP+NUMDFT
0330      94 CONTINUE
0331      D0 56 ISP=1,CNUM
0332      DOTARY(ISP)=BARRY(ISP)
0333      56 CONTINUE
0334      NUMDFT=CNUM
0335      NDDOT=SEL7
0336      G2 TO 178
0337      C THIS IS FOR OPTION 6 TO SAY
0338      121 WHITE(12,1299) SELDFT(2)
0339      1299 FORMAT(' SELECT (A)LL D0/DU DOTS, D(B) DOTS OR D(U) DOTS',
0340      ' !S!,2X,A1,1X,!>')
0341      CALL WUTPUT(7)
0342      PRINT=7
0343      READ(12,129) W
0344      128 FORMAT(74A1)
0345      CALL FR3VT(W,74)
0346      IF(W(1) .EQ. 'I') G0 TO 99
0347      IF(W(1) .EQ. 'H') G0 TO 6
0348      IF(W(1) .EQ. 'L') G0 TO 125
0349      IF(W(1) .EQ. 'A') G0 TO 141
0350      IF(W(1) .EQ. 'B') G0 TO 126
0351      IF(W(1) .EQ. 'U') G0 TO 127
0352      125 IF(SELDFT(2) .EQ. 'B') G0 TO 126
0353      IF(SELDFT(2) .EQ. 'U') G0 TO 127
0354      141 DNUMFO
0355      JNXP=1
0356      SELDFT(2)='A'
0357      ANACAT=-1
0358      569 CALL DOTSEL(DOTTYPE,ANACAT,CLACAT,NDDOT,FLG)
0359      DNUM=DNUM+NUMDFT
0360      ISP=0
0361      D0 567 IRY=JNXP,DNUM
0362      ISP=ISP+1
0363      BARRY(IRY)=DOTARY(ISP2)
0364      567 CONTINUE
0365      IF(ANACAT .EQ. -2) G0 TO 570

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DTCL12.FIN

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```
0365      ANACATE=2
0366      JNXP&JVX&NUMDST
0367      GO TO 569
0368      570 DO 571 KK1=1,DVUM
0369      DOTARY(KK1)=PARRY(KK1)
0370      571 CONTINUE
0371      NUMDST=DVUM
0372      NDDST=-128
0373      GO TO 178
0374      126 SELDFT(9)=101
0375      ANACATE=1
0376      GO TO 88
0377      127 SELDFT(8)=101
0378      ANACATE=2
0379      88 CONTINUE
0380      CALL DATSEL(DOTYPE,ANACAT,GLACAT,NZDAT,FLG)
0381      178 KK=1
0382      WRITE(I1,7780)
0383      WRITE(IW,1111)
0384      1111 FORMAT(1X,'DOT SELECTION REPORT')
0385      WRITE(IW,1502)
0386      1502 FORMAT(1X,'DOT GRID NUMBER: ')
0387      WRITE(I2,1095) (DOTARY(JJ),JJ=1,NUMDOT)
0388      1095 FORMAT(1X,10I5)
0389      IF(NZDAT .EQ. -128) GO TO 723
0390      WRITE(IW,1112) NZDAT
0391      1112 FORMAT(1X,'NUMBER OF DOTS TO BE SELECTED:',I4)
0392      GO TO 724
0393      723 WRITE(I2,1110)
0394      1110 FORMAT(1X,'NUMBER OF DOTS TO BE SELECTED= ALL')
0395      724 WRITE(IW,1113) NUMDST
0396      1113 FORMAT(1X,'NUMBER OF DOTS SELECTED =',I4,/)
0397      61 CONTINUE
0398      WRITE(I2,7780)
0399      WRITE(I2,1004)
0400      1004 FORMAT('ISPRACED (Y)ES/(N)O? >')
0401      CALL INPUT(7)
0402      READ(7,190) W
0403      190 FORMAT(74A1)
0404      CALL FR0(T(W,74))
0405      IF(W(1) .EQ. 'Y') GO TO 999
0406      IF(X(1) .EQ. 'N') GO TO 9
0407      IF(W(1) .EQ. 'I') GO TO 7
0408      IF(W(1) .EQ. 'X') GO TO 99
0409      GO TO 61
0410      99 KK=2
0411      GO TO 999
0412      98 KK=3
0413      999 RETURN
0414      END
```

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4.2 ENTRY POINT - CLUSEL

The subroutine DTCLIO uses the subroutine CLUSEL for cluster selection. It will allow the analyst to select the clusters according to category names or cluster numbers.

• Calling sequence

CALL CLUSEL (IO,JK,CLUARY,IX)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
IO	Integer	-	In	Input/output unit
JK	Integer	-	Out	See KK in DOTIN
CLUARY	Integer	MAXSUB	Out	Cluster array
IX	Integer	-	Out	Number of clusters

SUBROUTINE
CLUSEL(JK, CLUSTAY)
IX

IX : Total
CLUSTER number
Found

ASSIGN DEFAULT VALUE
= 'N'

P

MESSAGE
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INPUT
(X, B, N, C, CR)

EXIT

Y

JK = 2

RETURN

BACKUP

Y

JK = 3

RETURN

'N'

ASSIGN
DEFAULT VALUE
= 'N'

A

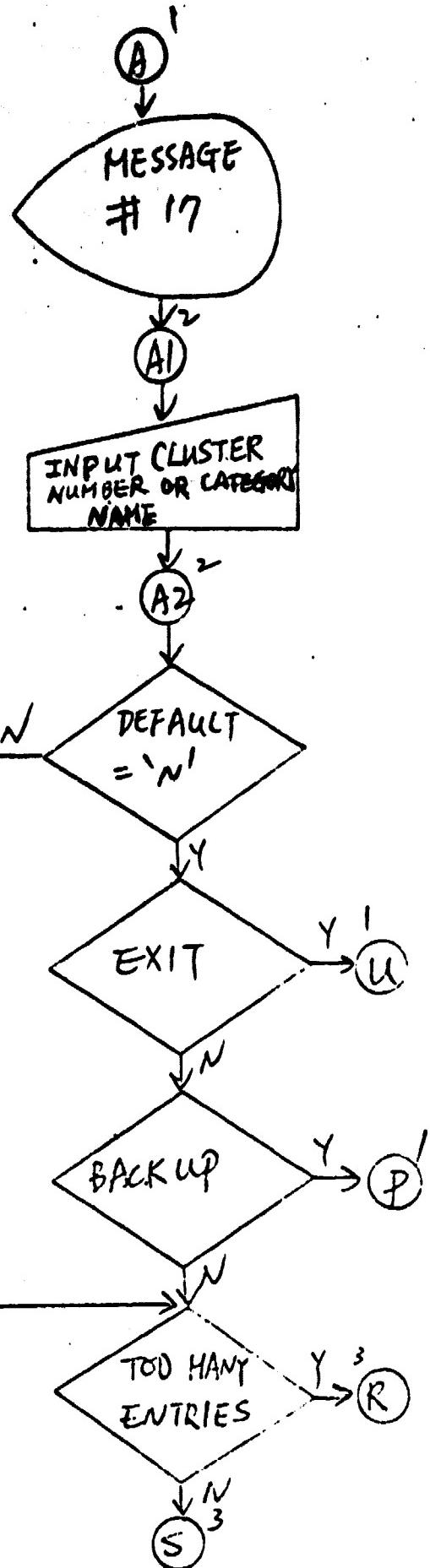
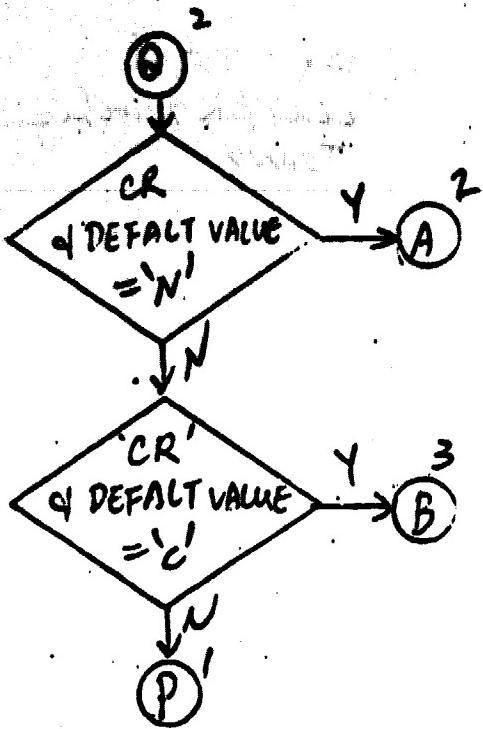
'C'

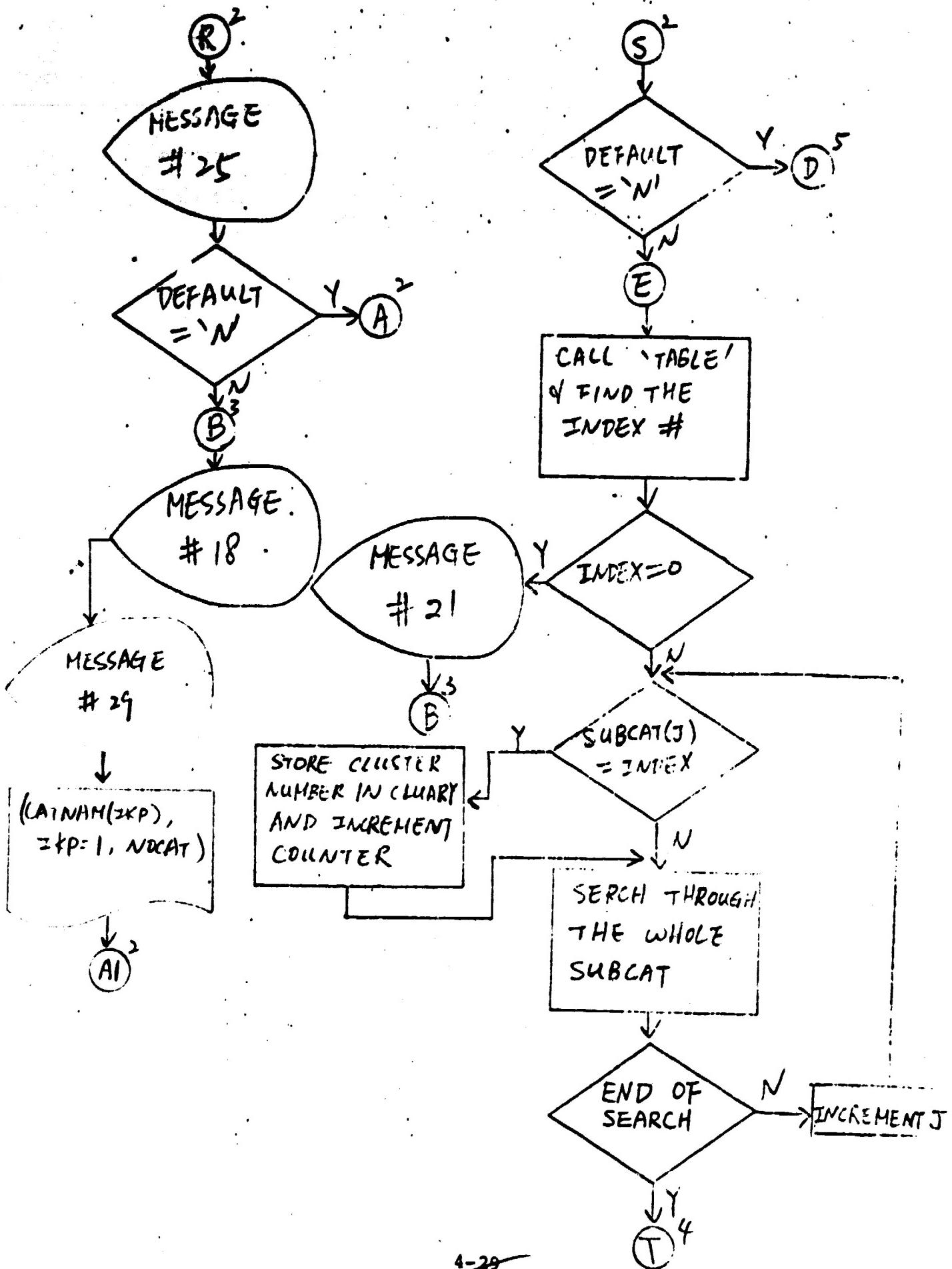
ASSIGN
DEFAULT VALUE
= 'C'

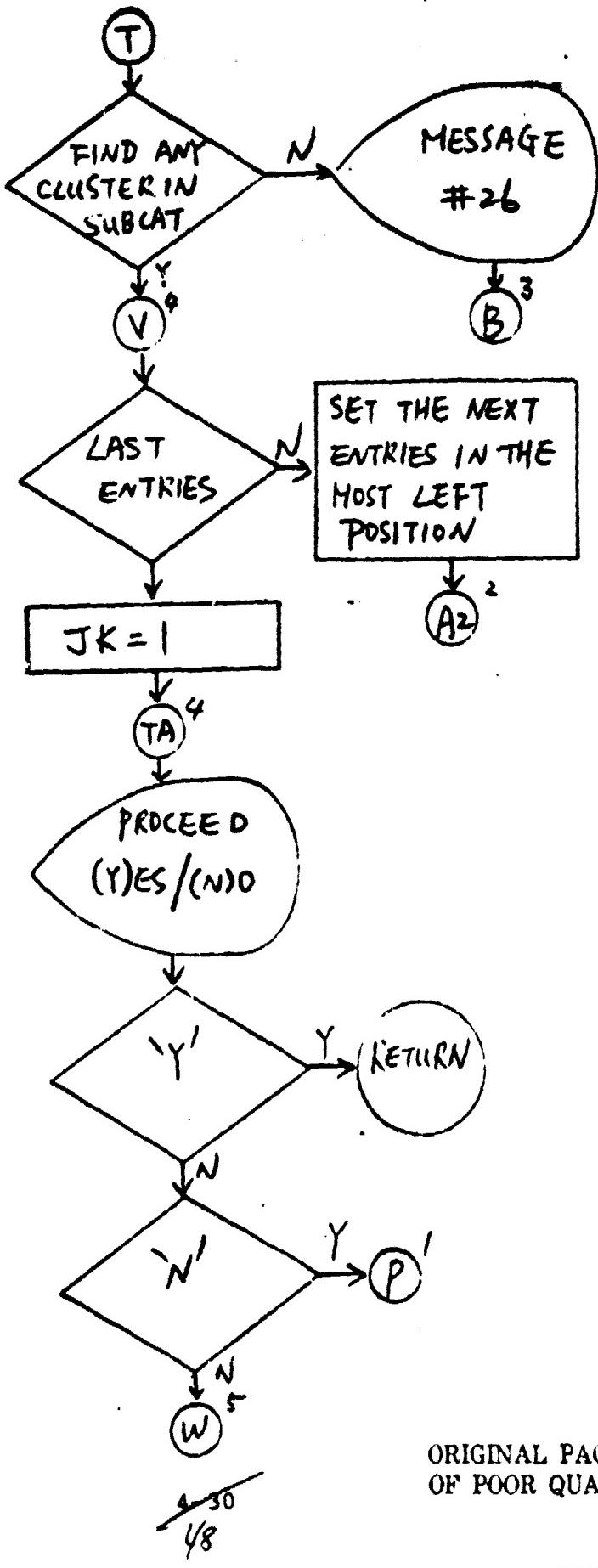
B

Q

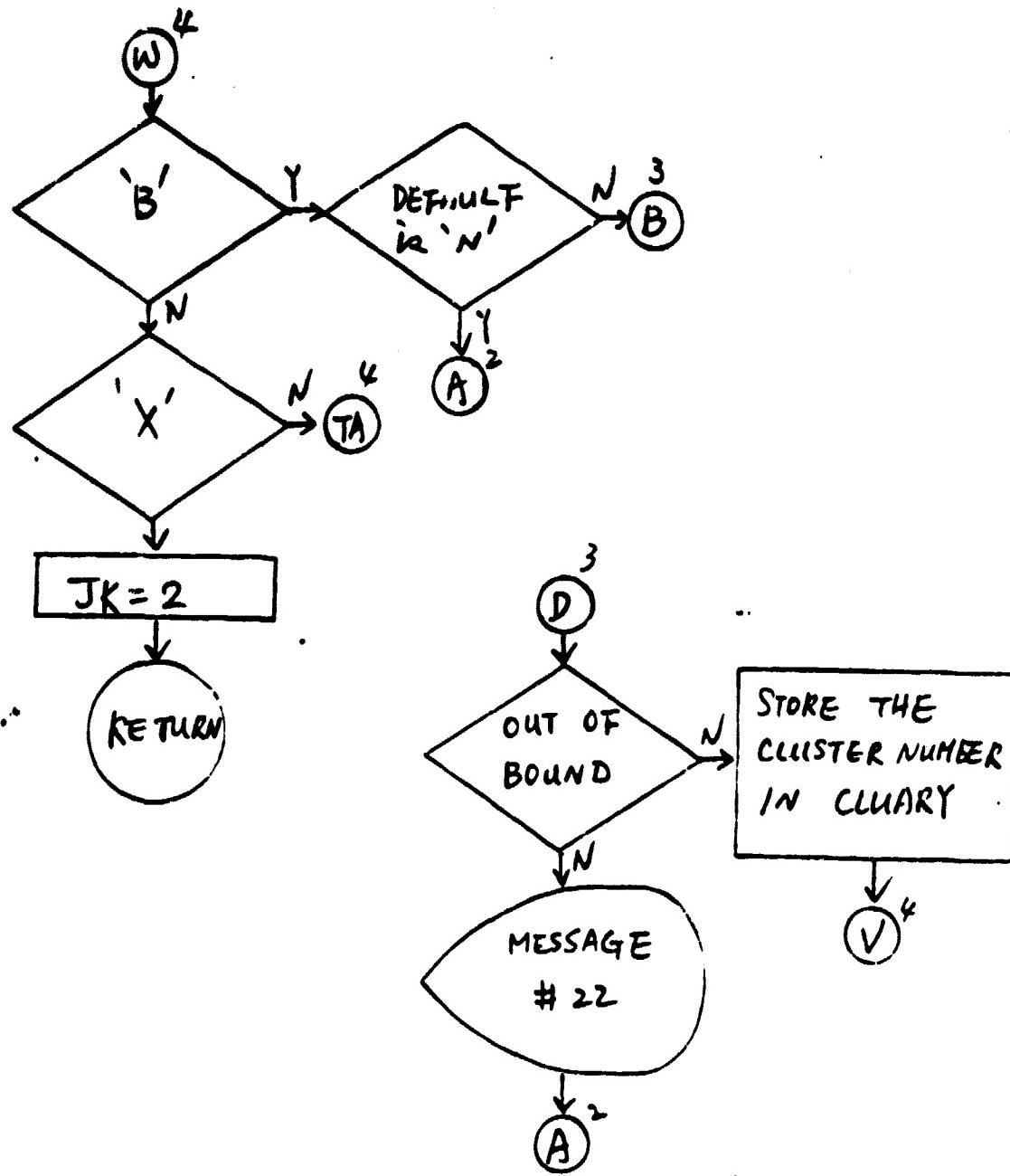
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 DTCL10.ETH /TR10BLOCKS/HB

```

0001      SUBROUTINE CLUSEL(TB, JK, CLUARY, IX)
0002      IMPLICIT INTEGER (A-N)
0003      INCLUDE 'SY1E300,3JCAHSCUHAN,INC'
0004      INCLUDE 'SY1C300,3JCAHSUHAN,INC'
0005      PARAMETER MAXCAT=60, MAXSUB=60, MAXCHN=4, NP1Y=196, NLIN=117, MAXFLD=50
0006      1, MAXV=11, NDOTS=200, NLSKIP=10, DSSKIP=10, MAXACD=6, MAXACC=4,
0007      2, NSPND=6, INPDT=10
0008      EQUIVALENCE (C1,ACDATE), (C2,ISEG), (C3,PFLAG), (C4,TX1), (C5,DISKID)
0009      INTEGER C1(469), C2(256), C3(71), C4(348), C5(629)
0010      • C
0011      INTEGER ACDATE, SUBCAT, SUPRIM, CATKNT, CATTH
0012      BYTE CHAVEC, NOCHAN, NISUM, DTCTCAT, DTCTCLU
0013      C2MMCN/C2MM1/ACDATE(2,MAXACD), CHAVEC(MAXCHN,MAXACC), NOCHAN, NISUP,
0014      1SUPCAT(MAXSUR), SUPREP(MAYSUR), CATKNT(MAXCAT), CATTH(MAXCAT), NDDA,
0015      2NDUU, NATH, DTCTCAT(NDPTS), DTCTCLU(NDPTS)
0016      • C
0017      INTEGER ADATES, SUMZ, ANALST, FLDDAY, DTDDAY, PDATE1, TDATE1
0018      INTEGER PDATE2, IDATE2, PDATE3, TDATE3, CATNAH, DISKID, RANDM, GRID
0019      BYTE DELFLG, PACC, SVILGR, ISNEL, START, NTYPES1, ALP, ALP0
0020      PYTE PCTCT, PCTCTY, VAR, VA1, CLANG, TYPE
0021      C2MMCN/C2MM2/ISHG, DELFLG, PACC, ACATES(2,MAXACD), SVILGR(MAXACD),
0022      1SUMEL(MAXACD), SUMAZ(MAXACD), IDATE(2), ANALST(5), FLDDAY(2),
0023      2DTDDAY(2), START, NTYPES1, PDATE1(2), TDATE1(2), PDATE2(2), TDATE2(2),
0024      3PDATE3(2), IDATE3(2), MGCAT, CATRAY(MAXCAT), ALP(MAXCAT), ALP0
0025      4 PCTCT(MAXCAT), PCTCTY, VAH(MAXCAT), VAR0
0026      • C
0027      INTEGER EFLAG1, EFLAG2, EFLAG3, EFLAG4, EFLAG5, UFLAG1, UFLAG2, UFLAG3,
0028      1UFLAG4
0029      INTEGER PFLAG, DSMMT
0030      C2MMCN/C2MM3/PFLAG, DSMMT, EFLAG1, EFLAG2, EFLAG3, EFLAG4, EFLAG5, UFLAG1
0031      1, UFLAG2, UFLAG3, UFLAG4, DSMLAB(MAXSUR)
0032      • C
0033      INTEGER IX1, TY1, TX2, TY2, A1, ISP, G, B, DTWIND, DTARY, GMIN, GMAX, FUL
0034      INTEGER SPWIND, CLAIND, CLWIND
0035      C2MMCN/C2MM4/TX1, TY1, TX2, TY2, IX1, TY1, IX2, TY2, ACDISP(2), I11(4), G(4),
0036      1B(4), DTWIND(5, A2DTWIND), SPWIND(5, A2SPWIND), I1WIND(4), NUMDFT,
0037      2DTARY(NDPTS), GMIN, GMAX, FUL(2,7), CLAIND(8), CLWIND(8)
0038      C2MMCN/C2MM5/DISKID, RANDM(NDPTS), GRID(NDPTS), DLABEL(NDPTS),
0039      1TYPE(NDPTS), RECLTC
0040      BYTE A(74), A(3)
0041      DIMENSION CLUARY(MAXSUR)
0042      ENTRY=30
0043      ENTRC30
0044      DFT=1
0045      DEFAULT1
0046      40 CONTINUE
0047      CALL OUTPUT (27,12)
0048      6751 CONT1: IF
0049      2WHITE(11,1600) DFT
0050      1400 FOPENAT(1) !SELECT CLUSTERS BY (N)UMBER OR (C)ATEGORY NAME!,  

0051      12X,A1,IX, 'D')
0052      CALL OUTPUT (7)
0053      READ(1,161) N
0054      162 FOPENAT(74A1)
0055      CALL FRINT (W,74)
0056      IF (X(1) .EQ. 'X') GO TO 72
  
```

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 50

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 DTCLIB.FTN /TRIBLOCKS/NS

```

0039 IF(W(1) .EQ. 'N') GO TO 720
0040 IF(W(1) .EQ. 'N') GO TO 601
0041 IF(W(1) .EQ. 'C') GO TO 602
0042 IF(W(1) .EQ. ' ') GO TO 603
0043 GO TO 6061
0044 601 DFT='N'
0045 DEFAULT=1
0046 GO TO 603
0047 602 DFT='C'
0048 DEFAULT=2
0049 GO TO 603
0050 603 CONTINUE
0051 CALL OUTPUT(27,12)
0052 WRITE(10,2103)
0053 2103 FORMAT(1X,T25,'***CLUSTER SELECTION***',/)
0054 C THIS IS FOR SELECTING CLUSTERS BY NUMBER
0055 61 WRITE(10,1610)
0056 1610 FORMAT('INPUT CLUSTER NUMBERS >')
0057 P1 IX=0
0058 COUNT=0
0059 CALL OUTPUT(7)
0060 READ(10,161) W
0061 161 FORMAT(24A1)
0062 DD 104 IZ1=1,NOSUB
0063 CLUARY(IZ1)=0
0064 104 CONTINUE
0065 PX=1
0066 28 CALL FRANT(N,74)
0067 GO TO 135,361,DEFAULT
0068 35 IF(W(1) .EQ. 'X') GO TO 72
0069 IF(W(1) .EQ. 'B') GO TO 50
0070 36 IF(W(1) .EQ. ' ',AND, PX .EQ. 1 ,AND, DEFAULT .EQ. 1 )GO TO 61
0071 IF(W(1) .EQ. ' ',AND, PX .EQ. 1 ,AND, DEFAULT .EQ. 2 )GO TO 62
0072 IF(W(1) .EQ. ' ',AND, PX .EQ. 2 )GO TO 73
0073 IH1=1
0074 26 IF(W(IH1) .EQ. ' ' ,OR, W(IH1) .EQ. ',' ) GO TO 20
0075 A(IH1)=W(IH1)
0076 IH1=IH1+1
0077 IF(IH1 .GE. 4 ) GO TO 595
0078 GO TO 26
0079 20 GO TO (24,25,48),IH1
0080 24 W(IH1)=!
0081 GO TO 28
0082 25 A(2)=!
0083 GO TO 48
0084 48 COUNT=COUNT+1
0085 C CHECK WHETHER THERE ARE TOO MANY ENTRIES
0086 GO TO (667,668),DEFAULT
0087 667 IF(COUNT .GE. ENTRN) GO TO 76
0088 GO TO 670
0089 668 IF(COUNT .GE. ENTRG) GO TO 76
0090 GO TO 671
0091 671 IPP=0
0092 CALL INTFF(IPP,A,2,BNUM)
0093 IF(BNUM .LT. 1 ,OR, BNUM .GT. NBSUB) GO TO 598
  
```

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 STCL10.FTN /THINLRCVS/WR
 0093 PX=2
 0094 IX=IX+1
 0095 CLUARY(IX)=BNUM
 0096 299 D0 29 IH2=1,IH1
 0097 W(IH2)=1
 0098 29 CONTINUE
 0099 GO TO 28
 0100 59F WRITE(12,1624) (A(JH3),JH3=1,2)
 0101 1624 FORMAT(1X,'CLUSTER NUMBER',1X,2A1,' OUT OF RANGE !!!!,/')
 0102 GO TO 61
 0103 599 WRITE(12,1623) (A(JH2),JH2=1,3)
 0104 1623 FORMAT(1X,'CLUSTER NUMBER',1X,3A1,' OUT OF RANGE !!!!,/')
 0105 GO TO 61
 0106 595 GO TO (599,59),DEFAULT
 C THIS IS FOR SELECTING CLUSTERS BY CATEGORY NAME
 0107 62 WRITE(12,1660)
 0108 1660 FORMAT(1X,'"BACKUP" AND "EXIT" OPTIONS ARE NOT ACCEPTED HERE!')
 0109 6662 CONTINUE
 0110 WRITE(10,2101)
 0111 2101 FORMAT(1X,'AVAILABLE CATEGORY NAMES !')
 0112 WRITE(10,2102)(CAT,AM(IKP),IKP=1,NOCAT)
 0113 2102 FORMAT(1X,20(A2,1X))
 0114 WRITE(10,2115)
 0115 2115 FORMAT(50X)
 0116 WRITE(12,1612)
 0117 1612 FORMAT(1X,'INPUT CATEGORY NAME >')
 0118 GO TO 81
 0119 671 CALL TABLE(A(1),A(2),IK)
 IF(IK .NE. 0) GO TO 699
 WRITE(10,1627) A(1),A(2)
 0122 1627 FORMAT(1X,'CATEGORY NAME',1X,2A1,1X,'NOT FOUND !!!!,/')
 0123 GO TO 6662
 0124 59 WRITE(10,1628) (A(!!!),!!!=1,3)
 0125 1628 FORMAT(1X,'CATEGORY NAME',1X,3A1,1X,'NOT FOUND !!!!,/')
 0126 GO TO 6662
 0127 690 FIND=0
 0128 00 69 J=1,NSUR
 IF(SURCAT(J) .NE. 1) GO TO 69
 0130 PX=2
 0131 IX=IX+1
 0132 FIND=FIND+1
 CLUARY(IX)=J
 0133 69 CONTINUE
 0134 IF(FIND .EQ. 0) GO TO 39
 0135 GO TO 299
 0136 39 WRITE(10,1630) A(1),A(2)
 0138 1630 FORMAT(1X,'NO CLUSTER FOR CATEGORY NAME',1X,2A1,1X,!!!!,/)
 0139 PA=2
 0140 GO TO 6662
 0141 73 JK=1
 0142 WRITE(10,1620)
 0143 1620 FORMAT(1X,'CLUSTER SELECTION REPORT',/)
 0144 WRITE(10,1621)
 0145 1621 FORMAT(1X,'CLUSTER NUMBERS: !')
 0146 WRITE(12,1622)(CLUARY(IC),IC=1,IX)
 0147 1622 FORMAT(1X,10I5)

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D1CL1R1.FIN /TR13BLOCKS/MR

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```
0148      WRITE(10,1640) IX
0149      1640 FORMAT(1X,'NUMBER OF CLUSTERS SELECTED ='(3)
0150      71 CONTINUE
0151      WRITE(10,2115)
0152      WRITE(10,1611)
0153      1611 FORMAT('ISPC2CEFD (Y)ES/(N)OT >')
0154      CALL OUTPUT(7)
0155      READ(10,166)H
0156      166 FORMAT(7A1)
0157      CALL FRONT(W,74)
0158      IF(H(1).NE.1,Y1) GO TO 722
0159      IF(H(1).NE.1,H1) GO TO 60
0160      IF(H(1).NE.1,P1) GO TO 603
0161      IF(H(1).NE.1,X1) GO TO 72
0162      GO TO 71
0163      76 WRITE(10,1616)
0164      1616 FORMAT(1X,'I10 MANY ENTRIES IN CLUSTER SELECTION 1:1',/)
0165      GO TO (61,6662),DEFALT
0166      72 JK=2
0167      GO TO 722
0168      722 JK=3
0169      722 RETURN
0170      END
```

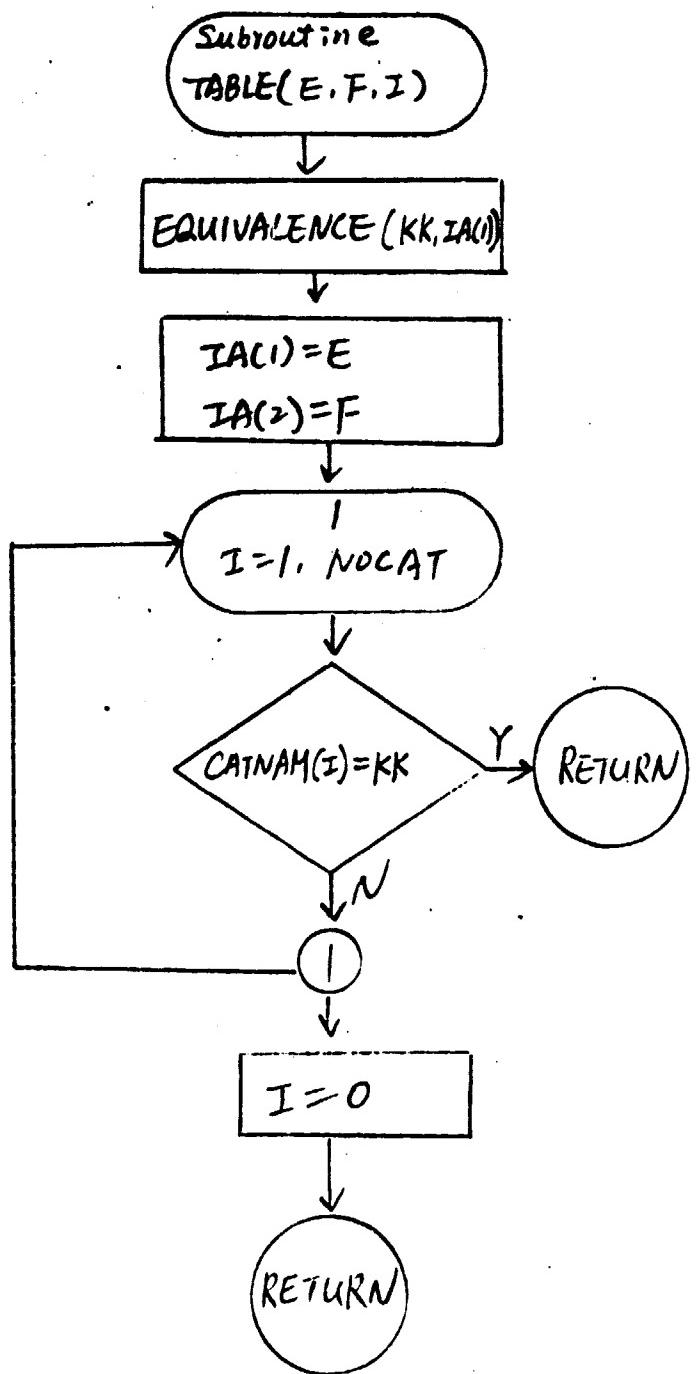
4.3 ENTRY POINT - TABLE

The subroutine DTCLIO uses the subroutine TABLE to search for the numerical sequence of a specific category name.

- Calling sequence

CALL TABLE (E,F,I)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
E	Alphanumeric	-	In	First byte of category none
F	Alphanumeric	-	In	
I	Integer	-	Out	



```

DTGLI2.FTN /TR1BLCKS/WR
0001      SUBROUTINE TABLE(E,F,I)
0002      IMPLICIT INTEGER (A-Z)
0003      INCLUDE 'SY1(300,3)CAMSC3MRN,INC'
0004      INCLUDE 'SY1(300,3)CAMSPARAM,INC'
0005      PARAMETER MAXCAT=60,MAXSUB=60,MAXCHN=4,NPIX=196,NLTN=117,MAXFLD=50
0006      1,MAXV=11,NCWTS=209,DLSKIP=10,DSSKIP=10,MAXACD=6,MAXACC=4,
0007      2NDSPLD$6,N'DTWD=10
0008      EQUIVALENCE (C1,ACDATE),(C2,ISEG),(C3,PFLAG),(C4,TX1),(C5,DISKID)
0009      INTEGER C1(469),C2(256),C3(71),C4(349),C5(629)
0010      * C*
0011      INTEGER ACDATE,SUBCAT,SURPP,P,CATKNT,CATTH
0012      BYTE CHAVEC,NCHAN,NOSUB,DTCAT,D2TCLU
0013      COMMON/C0M1/ACDATE(2,MAXACC),CHAVEC(MAXCHN,MAXACC),NCHAN,NOSUB,
0014      1SURCAT(MAXSUB),SUEPEP(MAXSUB),CATKNT(MAXCAT),CATTH(MAXCAT),NDD$,
0015      2NDDU,NATH,DTCAT(NDOTS),D2TCLU(NDOTS)
0016      * C*
0017      INTEGER ADATES,SUNAZ,ANALST,FLDDAY,DTDAY,PDATE1,TDATE1
0018      INTEGER PDATE2,TDATE2,PDATE3,TDATE3,CATNAM,DISKID,RANDOM,GRID
0019      BYTE DFLLG,NPACO,SCILRR,SHNEL,NSTART,NTYPE1,ALP,ALP0
0020      BYTE PCTGT,PCTCT$,VAR,VAR$,DLABEL,TYPE
0021      COMMON/C0M2/ISEG,DFLLG,1ACD,ADATES(2,MAXACD),SPILGR(MAXACD),
0022      1SUNEL(MAXACD),SUNAZ(MAXACD),IMDATE(2),ANALST(5),FLDDAY(2),
0023      2D2TDAY(2),NSTART,NTYPE1,PDATE1(2),TDATE1(2),PDATE2(2),TDATE2(2),
0024      3PDATE3(2),IDATES(2),NDCAT,CATNAM(MAXCAT),ALP(MAXCAT),ALP0,
0025      4 PCTCT(MAXCAT),PCTCT$,VAR(MAXCAT),VAR$
0026      * C*
0027      INTEGER EFLAG1,EFLAG2,EFLAG3,EFLAG4,EFLAG5,UFLAG1,UFLAG2,UFLAG3,
0028      1UFLAG4
0029      INTEGER PFLAG,DSKNYT
0030      COMMON/C0M3/PFLAG,DSKNYT,EFLAG1,EFLAG2,EFLAG3,EFLAG4,EFLAG5,UFLAG1,
0031      1,UFLAG2,UFLAG3,UFLAG4,NEHLAB(MAXSUB)
0032      * C*
0033      INTEGER TX1,TY1,TX2,TY2,ACDISP,G,B,DTWIND,DTARY,GMIN,GMAX,FUL
0034      INTEGER SPWIND,CLAWND,CLUWND
0035      COMMON/C0M4/TX1,TY1,TX2,TY2,IX1,IY1,IX2,IY2,ACDISP(2),II1(4),G(4),
0036      1B(4),DTWIND(5),DTWD,SPWIND(5),NDSRWD,IMWIND(4),NUMDWT,
0037      2DTARY(NDOTS),GMIN,GMAX,FUL(2,7),CLAWND(3),CLUWND(8)
0038      COMMON/C0M5/DISKID,RANDOM(NDOTS),GRID(NDOTS),DLABEL(NDOTS),
0039      1TYPE(NDOTS),PECLAC
0040      BYTE F,F,IA(2)
0041      EQUIVALENCE (KK,IA(1))
0042      IA(1)=E
0043      IA(2)=F
0044      DO 1 I=1,NPCAT
0045      1 IF(CATNAM(I).EQ.,KK) GO TO 2
0046      1 CONTINUE
0047      1 I=0
0048      2 RETURN
0049      END

```

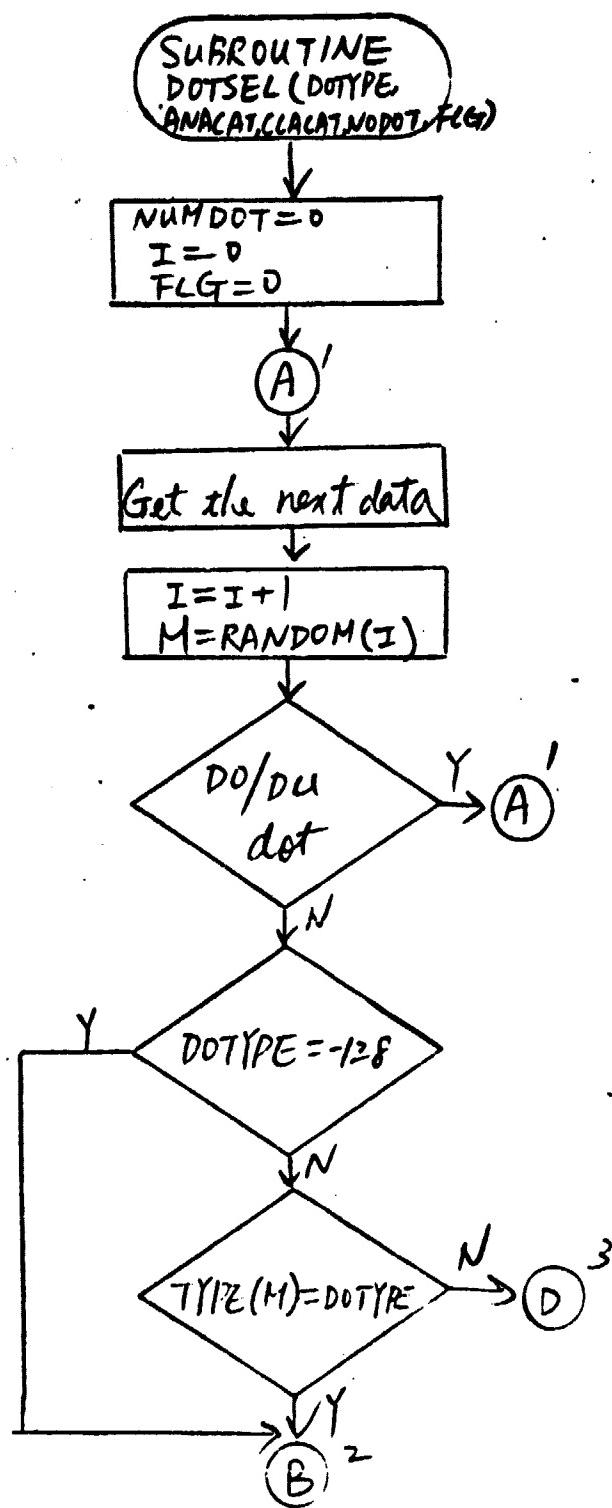
4.4 ENTRY POINT - DOTSEL

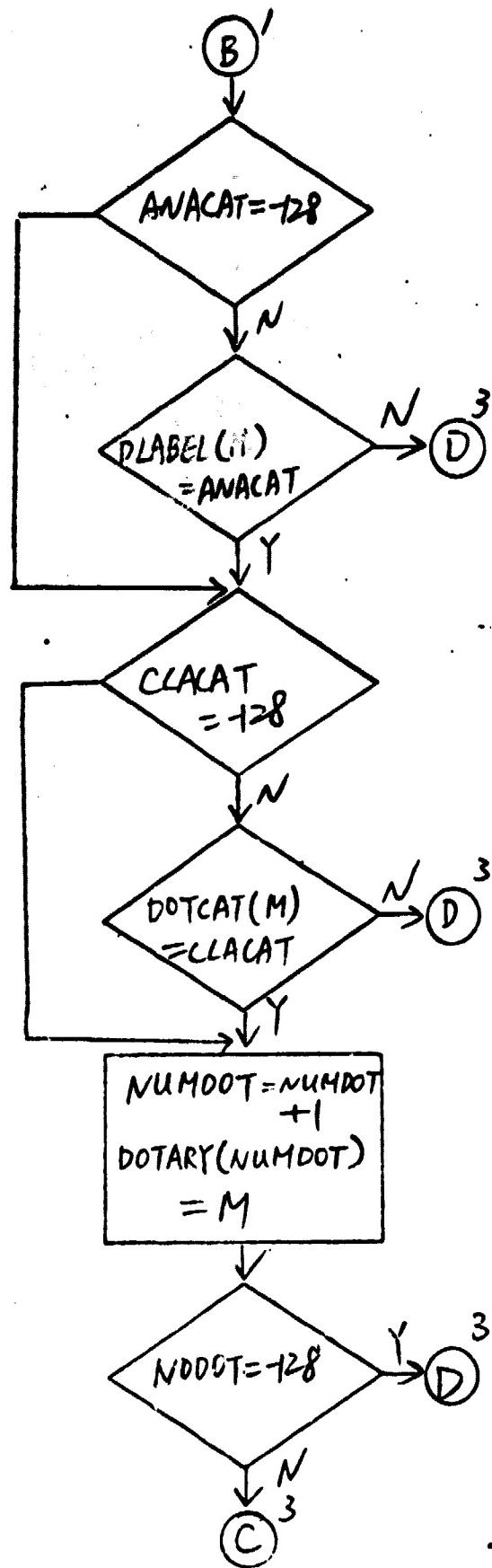
The subroutine DTCLIO uses the subroutine DOTSEL to select the dot number and total number of dots according to the conditions specified in the calling arguments.

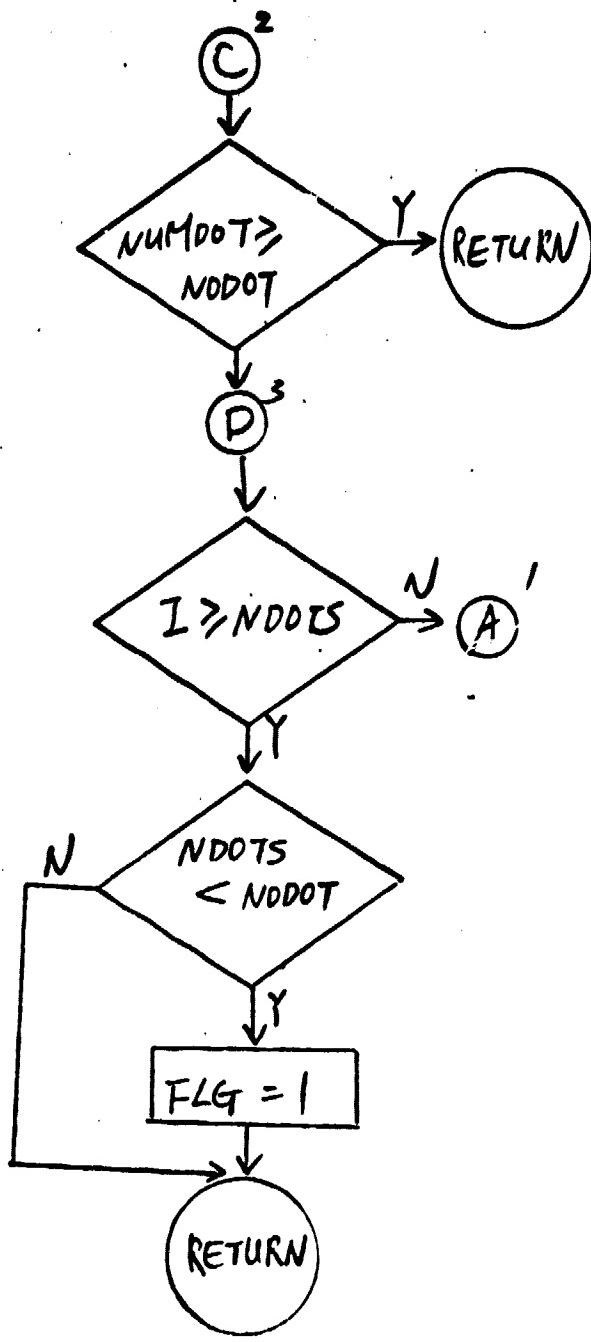
- Calling sequence

CALL DOTSEL (DOTYPE,ANACAT,CLACAT,NODOT,FLAG)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
DOTYPE	Integer	-	In	Typed dot
ANACAT	Integer	-	In	Analyst labeled value
CLACAT	Integer	-	In	Classifies labeled value
NODOT	Integer	-	In	Number of dots specified by the analyst
FLAG	Integer	-	-	Summary variable







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 DTCLIN.FTN /TRI-BLKCS/LR
 0001 SUBROUTINE DTSEL(DTYPE,ANACAT,CLACAT,NRDOT,FLG)
 0002 IMPLICIT INTEGER (A-P)
 0003 INCLUDE 'SVI[320,3]CAHSC'INH2N,INC1
 0004 INCLUDE 'SVI[300,3]CAMSPARM,INC1
 0005 PARAMETER MAXCAT=60,MAXSUE=60,MAXCHN=4,NPIX=196,NLIN=117,MAXFLD=50,
 1,MAXVB=11,NRATS=209,DLISKIP=10,DSSKIP=10,MAXACD=6,MAXACC=4,
 2NOSP4D=6,NRDWD=10
 0006 EQUIVALENCE (C1,ACDATE),(C2,ISEG),(C3,PFLAG),(C4,TX1),(C5,DISKID)
 0007 INTEGER C1(469),C2(256),C3(71),C4(348),C5(629)
 * C*
 0008 INTEGER ACDATE,SUBCAT,SURPUP,CATKAT,CATTH
 0009 BYTE CHNVEC,NCHAN,NVSUB,BTDTAT,DETCLU
 0010 COMMON/C2H1/ACDATE(2,MAXACD),CHNVEC(MAXCHN,MAXACC),NCHAN,NVSUR,
 1SURCAT(MAXSUR),SUBPUP(MAXSUE),CATKAT(MAXCAT),CATTH(MAXCAT),NPDO,
 2NDUDU,NMTH,DUTCAT(NDOTS),DETCLU(NDOTS)
 * C*
 0011 INTEGER ADATES,SUNAP,ANALST,FLDDAY,DTDAY,PDAT1,TDATE1
 0012 INTEGER PDAT2,TDATE2,PDAT3,TDATE3,CATNAK,DISKID,RANDRM,GRID
 0013 BYTE DFLFLD,YZACQ,SYLGR,SYNEL,INSTANT,NTYPE1,ALP,ALP0
 0014 BYTE PCTCT,PCTCTR,VAR,VARD,DLABEL,TYPE
 0015 COMMON/C2H2/ISEG,DFLFLD,IACD,ADATES(2,MAXACD),SYLGR(MAXACD),
 1SUREL(MAXACD),SUNAP(MAXACD),IMDATE(2),ANALST(5),FLDDAY(2),
 2DTDAY(2),INSTANT,NTYPE1,PDAT1(2),TDATE1(2),PDAT2(2),TDATE2(2),
 3PDAT3(2),TDATES(2),NUCAT,CATNAK(MAXCAT),ALP(MAXCAT),ALP0,
 4 PCTCT(MAXCAT),PCTCTR,VAR(MAXCAT),VARD
 * C*
 0016 INTEGER EFLAG1,EFLAG2,EFLAG3,EFLAG4,EFLAG5,UFLAG1,UFLAG2,UFLAG3,
 1UFLAG4
 0017 INTEGER_PFLAG,DSKMNT
 0018 COMMON/C2H3/PFLAG,DSKMNT,EFLAG1,EFLAG2,EFLAG3,EFLAG4,EFLAG5,UFLAG1
 1,UFLAG2,UFLAG3,UFLAG4,NEVALU(MAXSUE)
 * C*
 0019 INTEGER TX1,TY1,TX2,TY2,ACDISP,G,B,DTWIND,DOTARY,GMIN,GMAX,FUL
 0020 INTEGER SPWIND,CLAWND,CLUWND
 0021 COMMON/C2H4/TX1,TY1,TX2,TY2,IX1,IY1,IX2,IY2,ACDISP(2),IJ1(4),G(4),
 1B(4),DTWIND(5,NRDWD),SPWIND(5,NOSP4D),INHIND(4),NMUDT,
 2DOTARY(NDOTS),GMIN,GMAX,FUL(2,7),CLAWND(8),CLUWND(8),
 0022 COMMON/C2H5/DISKID,RANDRM(NDOTS),GRID(NDOTS),DLABEL(NDOTS),
 1TYPE(NDOTS),RECLOC
 0023 NUMDUD=0
 0024 FLG=0
 0025 NP1=1
 0026 NP2=1
 0027 NP3=1
 0028 NP4=1
 0029 DO 99 I=1,NDOTS
 0030 DOTARY(I)=0
 0031 99 CONTINUE
 0032 IF(DTYPE,EQ.,-120) NP1=2
 0033 IF(ANACAT,EQ.,-125) NP2=2
 0034 IF(CLACAT,EQ.,-121) NP3=2
 0035 IF(DTYPE,EQ.,-128,AND,ANACAT,EQ.,-128,AND,CLACAT,EQ.,-128
 1) NP4=2
 0036 IF(ANACAT,EQ.,-1,OR,ANACAT,EQ.,-2) NP4=2
 0037 DO 9 I=1,NDOTS
 0038 MBRANDM(I)

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DTCL12.FIN

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```
0039      GO TO (67,68),NP4
0040      67 IF(DLABEL(M),EQ.,-1,PR,DLABEL(M);EQ.,-2) GO TO 5
0041      68 GO TO (10,23),NP1
0042      10 IF(TYPE(M),NE.,DTYPE) GO TO 5
0043      20 GO TO (11,21),NP2
0044      11 IF(DLABEL(M),NE.,AHACAT) GO TO 5
0045      21 GO TO (12,22),NP3
0046      12 IF(DPTCAT(M),NE.,BLACAT) GO TO 5
0047      22 NUMDPT=NUMDPT+1
0048      DUTARY(NUMDPT)=M
0049      IF(NUCDT,EQ.,-128) GO TO 5
0050      IF(NUMDOT,GE.,NMDT),GO TO 4
0051      5 CONTINUE
0052      IF(NUMDOT,LT.,NMDT) GO TO 6
0053      GO TO 4
0054      6 FLG=1
0055      4 RETURN
0056      END
```

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5. [300.6] DSET.FTN

This routine will open file from specified areas of a multi-spectral image. The imagery may be in UNIVERSAL, LARSYS, or ERTS formats.

The imagery may also be either on the 'foreign' tape as received from some other system or a preprocessed PDP 11/45 named file.

• Calling sequence

CALL DSET (LUN,F11,FILE,MTXTFG,UNIT,EN,RWD)

<u>Argument</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Definition</u>
LUN	1 (word)	In	Logical unit number.
F11	1 (word)	In	File indicator. 0=FILES - 11 1=Foreign (tape only)
FILE	33 (bytes)	In	If F11=0, this is the 33 byte character string defining the complete file specification.
			Example: DK1:[100,2]XXXXXX.EEE;1
			If F11≠0, this argument is ignored.

The following arguments are ignored if F11=0.

MTXTFG	1 (word)	In	Tape drive on which the operator mounted the tape. 0=MT tape drive 1=XT tape drive
UNIT	1 (word)	In	Physical unit assignment made by the operator when he mounted the tape. (0-3) 800 bpi (4-7) 1600 bpi. We do not obtain imagery tapes in this density.
FN	1 (word)	In	File number ±(0→N)

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<u>Argument</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Definition</u>
FN	1 (word)	In	<p>File number $f (0 \rightarrow N)$ The program will skip over FN (FN-1 if FN<0) end of file marks to position the tape to the correct file. NOTE: This relative to the <u>current file</u>, not the BOT. <u>The effect</u> is to position the tape to the FN the file from the current position.</p>
RWD	1 (word)	In	<p>Flag to cause rewinding of tape.</p> <p>0=rewind {FN is relative to (BOT FN)} only 1=no rewind - leave tape where is 2=no initialization, space tape only</p>

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DSET,FTN /TRIALZCKS/WR
0001 SUBROUTINE DSET (LUN,F11,FILE,MTXTFG,UNIT,FN,RWD)
0002 IMPLICIT INTEGER (A - Z)
0003 INTEGER FFUNC
0004 BYTE HEADER(1)
0005 BYTE FILE(1)
0006 COMMON /HC2M/ SS,SE,LS,LE,IRPDS,NDSPR,NCER, NRPC,ANCL,NC,NS,
1. NBIT,D3I,NCAR,SVD,RS17,PSKIP,HSIZ2,CALP,CERR
0007 COMMON /IALP/ I2,LP
0008 BYTE BUF(1)
0009 INTEGER IH(64),JR(64)
0010 BYTE HUF(1)
0011 INTEGER HSIZ2(3),LSLFC(2)
0012 DATA HSIZ2/ 3060,80C,40/
0013 DATA LSLFC/71,1 /
0014 WBUF()=FFUNC(BUF(I+13))+256+FFUNC(BUF(I+12))
0015 RBUF()=FFUNC(BUF(I+12))+256+FFUNC(BUF(I+13))
0016 READY = 0
0017 EEPF = 1
0018 IF(F11,NE,0) G0 TO 1
0019 CERR = 0
0020 D3 34 I = 1,33
0021 IF(FILE(I),EQ,0) G0 TO 33
0022 IF(FILE(I),EQ,' ') GATA 35
0023 34 CONTINUE
0024 35 I = I-1
0 D WRITE(LP,9006)(FILE(J),J=1,I)
D9006 FORMAT(' ',32A1)
0025 CALL FVOPEN(1,LUN,FILE,I,ISTAT,20*LUN)
0026 CALL FWAIT(LUN)
0027 BUF(1)=1
0028 BUF(2)=0
0029 BUF(3)=0
0030 BUF(4)=0
0031 BUF(9)=0
0032 BUF(10)=0
0033 BUF(11)=0
0034 BUF(12)=0
0035 IF(ISTAT,NE,0)RETURN
0036 CERR = 1
0037 WRITE(10,1006)ISTAT
0038 1006 FORMAT(' FVOPEN ERROR, ISTAT = ',I5,' DSET TERMINATES!//')
0039 RETURN
0040 1 IF(RAD,EQ,?) G0 TO 7
0041 CALL TINIT(LUN,MTXTFG,UNIT)
0042 CALL TATCH,LUN)
0043 IF(RWD,NE,0)G0 TO 7
0044 CALL TREAD(LUN)
0045 CALL TFILE(LUN,FN)
0046 CERR = 0
0047 RETURN
0048 7 I = FN
0049 IF(I,LT,0) I = I + 1
0050 CALL TFILE(LUN,I)
0051 IF(I,GE,0) RETURN
0052 CALL TSTAT(LUN,FUNCT,I)
0053 IF(IAND(FUNC,"400"),NE,0)RETURN

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DSFT.FTN /TRIMLOCKS/WR
0054      CALL TFILE(LUN,1)
0055      RETURN
0056      ENTRY DUSET (LUN,F11,RWD)
0057      IF(F11,NE,0) GO TO 2
0058      CALL FCLOS(LUN)
0059      RETURN
0060      2      IF(RMD,NE,0) GO TO 3
0061      CALL TRD(LUN)
0062      GO TO 4
0063      3      I = -1
0064      IF(EEEF,EQ,0)I = -2
0065      EEOF = 1
0066      CALL TFILE(LUN,-1)
0067      CALL TSTAT(LUN,FNCT,1)
0068      IF((IA,I(FNCT,"400"),NE,0) GO TO 4
0069      CALL TFILE(LUN,1)
0070      4      CALL TRLSE(LUN)
0071      RETURN
0072      ENTRY HREAD(LUN,HEADER,BUF,BUFSZ,FORMAT,F11,PRTY,EOF,SHFG)
0073      IF(CERR,NE,0) RETURN
0074      IF(BUFSZ,GE,HSIZZ FORMAT) GO TO 42
0075      CERR = 13
0076      WRITE(10,1008)BUFSZ,HSIZZ FORMAT
0077      1008  FORMAT('! BUFSZ = ',15,' EED ',15,' READ TERMINATES.'//)
0078      RETURN
0079      42      CONTINUE
0080      CALL RREAD(LUN,F11,BUF,HSIZZ FORMAT,BCT,EOF,PRTY)
0081      IF(EOF,NE,0)EOF=EOF
0082      IF(EOF,EO,0)RETURN
0083      J=HSIZZ FORMAT
0084      DD 32 I = 1,J
0085      32      HEADER(I)=BUF(12+I)
0086      D       J12 = J + 12
0087      D       WRITE(LP,5002)J,(BUF(X),X=1,J12)
0088      IF(F11,NE,0) GO TO 33
0089      TEEWBUF(-7)
0090      1007  IF(TF,EO,FORMAT) GO TO 33
0091      WRITE(10,1007)TF,FORMAT
0092      1007  FORMAT('! FILE FORMAT IS ',15,' REQUESTED FORMAT IS ',15,
0093           '1 ! HREAD TERMINATES.'//)
0094      CERR = 2
0095      RETURN
0096      33      CONTINUE
0097      IF(BCT,EO,HSIZZ FORMAT) GO TO 5
0098      WRITE(10,1007)HSIZZ FORMAT,BCT
0099      1000  FORMAT('! HEADER RECORD SHOULD BE ',15,' BYTES LONG.'/
0100           '1 ! IT IS ',15,' BYTES LONG. HREAD TERMINATES.'//)
0101      CERR = 3
0102      RETURN
0103      5      CALL HPRVS(LUN,F11,HEADER,FORMAT,EZF,PRTY,SHFG)
0104      IF(CERR,NE,0)RETURN
0105      6      Q = RS12
0106      IF(RS12,GT,BUFSZ) Q = BUFSZ
0107      CALL RREAD(LUN,F11,BUF,Q,BCT,EZF,PRTY)
0108      IF(EOF,NE,0)EOF=EOF
0109      IF(F11,FO,3)GO TO 6

```

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```

DSET,FTN /TRJPL7CKS/WQ
 0106 LS=LSL+C(FORMAT)
 0107 LS=FFUNC(RUF(LS+12))+256+FFUWC(BUF(LS+13))
 0108   B CALL HYFY(HEADER,FPRMAT)
 0109   D RS12 = RS12 + 12
 0110   D WRITE(LP,5002)LS,(RUF(Y),X=1,RS12)
 0111 D2002 F2FORMAT(1,110/(1,1,B2(23,2X),1X))11
 0109 IF(CERR,NE,0)RETURN
 0110 FSCAN(LS
 0111 0NEST=LS
 0112 CL=LS
 0113 DSL = ANCL + NC*(NS+CALP)
 0114 CCAN = 1
 0115 RETURN
 0116 ENTRY FFIND(LUN,TX1,TY1,TX2,TY2,FORMAT,BUF,BUFSZ)
 0117 IF(CERR,NE,0)RETURN
 0118 TY = TY1
 0119 IF(TY1.GT.TY2)TY=TY2
 0120 X1=TX1
 0121 X2=TX2
 0122 IF(X1.LT.X2) G2 T0 41
 0123 X1=TX2
 0124 X2 = TX1
 0125 41 IF(X1.LT.SS)X1=SS
 0126 IF(X2.GT.SE)X2=SE
 0127 X1 = X1-SS+1
 0128 X2 = X2-SS+1
 0129 IF(TY.LT.0NEST) TY = 0NEST
 0130 FLIN=TY-MOD(TY-2*NEST,NDSPR)
 0131 LSKIP=((FLIN-FSCAN)/NDSPR-1)*NRDOS
 0132 IF(NRDOS.GT.1)LS=IP=LSkip+NRDOS-1
 0133 CL=TY
 0134 TYEFLIN
 0135 ADD=(CL-TY)*DSL
 0136 IF(LSKIP.LT.0) G2 T0 9
 0137 CL=FLIN-NDSPR
 0138 IF(CL.LT.0NEST)CL=0NEST
 0139 TY = CL
 0140 CALL RSKIP(LUN,F11,LSKIP,BUF)
 0141 9 ANC = ANCL+SVD
 0142   D WRITE(LP,1500)TY,FLIN,LSKIP,NDSPR,CL,TY1,0NEST,FSCAN
 0143 IF(FORMAT.EQ.1) ANC = ANC + 2
 0144 10 FC = 1
 0145 LC = NCAH
 0146 I = 1
 0147 IR = 1
 0148 D2 12 CHAN = 1,NC
 0149 13 C0:TIUE
 0150 IF(IR.GT.1) ANC = 3+SVD
 0151 IF(CHAN.GE.FC.AND.CHAN.LE.IC) G2 T0 14
 0152 IF(CHAN.LE.LC.OR.IR.GE.NRPS) G2 T0 15
 0153 FC = LC + 1
 0154 LC = LC + NCPR
 0155 IR = IR + 1
 0156 G2 T0 13
 0157 14 IB(I)=(CHAN -FC)*(NS+CALP)+ANC-1

```

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DSHT.FTN /TRIBLKCS/HB

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0158 JR(I)=IR
0159 16 I = I + 1
0160 12 CONTINUE
0161 11 READY = 1
D IF(FORMAT,NE,3)WRITE(LP,5000)(IB(K),JR(K),K=1,1)
D5000 FORMAT(1,15,3X,15))
0162 RETURN
0163 15 WRITE(10,1001)CHAN
0164 1001 FORMAT(' ILLEGAL CHANNEL REQUEST. ',
 1 'REED TERMINATES. ',1,15,1,001,1)
0165 CERR = 4
0166 RETURN
0167 ENTRY LREED(LUN,BUFF,BUF,BUFSZ,DLIN,F11,PRTY,E2F,FORMAT,RCHAN)
0168 IF(CERR,NE,0)RETURN
0169 CHAN = RCHAN
0170 IF(RCHAN.GT,NC) G2 T0 30
0171 IF(READY,NE,0) G3 T0 31
0172 WRITE(10,1005)
0173 1005 FORMAT(' IMPROPER CALLING SEQUENCE TO LREED, LREED TERMINATES!')
0174 CERR = 5
0175 RETURN
0176 30 WRITE(10,1004) RCHAN,NC
0177 1004 FORMAT(' REQUESTED CHANNEL IS ',15/
 1 ' NUMBER OF CHANNELS AVAILABLE IS ',15,1'LREED TERMINATES!')
0178 CERR=6
0179 RETURN
0180 31 CONTINUE
D WRITE(LP,1500)CL,DLIN
0181 IF(CL-DLIN)20,17,18
0182 18 WRITE(LU,1002)CL,DLIN
0183 1002 FORMAT(' CURRENT LINE IS ',15/
 1 ' DESIRED LINE IS ',15/
 2 ' CANNOT BACKUP FILE, LREED TERMINATES!')
0184 CERR=7
0185 RETURN
0186 29 FLIN,DLIN-MOD(DLIN-NEST,NDSPR)
0187 LSK=((FLIN-TY)/NDSPR-1)*HRDS
D WRITE(LP,1500)FLIN,LSK,TY
D1500 FORMAT(1,10)10
0188 IF(LSK,LT,0) G2 T0 19
0189 CALL RSKIP(LUN,F11,LSK,BUF)
0190 IF(RS12,LE,BUFSZ) G4 T0 43
0191 CEPR = 12
0192 WRITE(10,1009)BUF,RS12
0193 1009 FORMAT(' BUFSZ = ',15,1'RS12 NEEDS ',15,1'LREED TERMINATES!')
0194 RETURN
0195 43 CONTINUE
0196 CALL RREAD(LUN,F11,BUF,RS12,ECT,E2F,PRTY)
0197 IF(ERVF,NE,0)EOF=EOF
0198 IF(EOF,EO,0) RETURN
0199 IF(2-FORMAT)21,20,20
0200 20 TY=LSL2C(FORMAT)
0201 TY=FFUNC(BUF(LS+12))+296+FFUNC(BUF(TY+13))
D WRITE(LP,6007)TY,LSL2C(FORMAT),(BUF(0),Q=1,3060)
D6000 FORMAT(1,2110(' ',8(2(23,2X),1X)))
0202 G2 T0 22

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DSET.FIN /TR1BLCKS/WR

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```
0203 21    TY = FLIN
        D     RS12 = RSIZ + 12
        D     WRITE(LP,6000)TY,RS12,(B*(F(G)),G=1,RS12)
0204 22    IF(TY.EQ.FLIN) GO TO 19
0205     IF(IAND(FLIN,255),NE,IAND(TY,255))GO TO 83
0206     TY = FLIN
0207     GO TO 19
0208 63    CONTINUE
0209     WRITE(10,1003)FLIN,TY
0210 1003   FORMAT(' SCAN LINE NUMBER ERROR!/* DESIRED LINE IS ',110/
1      ' ACTUAL LINE IS ',110,' LINED TERMINATES'///)
0211     CERR = 8
0212     RETURN
0213 19    ADD = (DLIN-TY)*DSL
0214     CL=DLIN
0215     CCAN = 1
0216 17    IF(NRPDS.LE.1) GO TO 23
        D     WRITE(LP,6001)NRPDS
0217 D6001  FORMAT(' HOW DID I GET HERE?????? ',15)
        I = JR(CHAN)-JR(CCAN)
0218     CCAN = CHAN
0219     IF(I.EQ.0) GO TO 24
0220     CALL RSKIP(LUN,F11,I-1,BUF)
0221     CALL RREAD(LUN,F11,BUF,RSIZ,RCT,EZF,PRTY)
0222     IF(EZF.EQ.0)EOF=EOF
0223     IF(EOF.EQ.0) RETURN
0224 24    ADD=0
0225 23    IF(FORMAT.EQ.3) GO TO 25
0226     S = ADD+IB(CHAN)+ X1
0227     E = R+ X2- X1
        D     WRITE(LP,5001)R,E,ADD,X1,X2,SS
0228 D5001  FORMAT(' ',6I5)
        K = 0
0229     DO 26 I = R,E
0230     K = K + 1
0231 26    BUFF(K)=BUF(I+12)
0232     RETURN
0233 25    R=(( X1-1)/2)*8+CHAN*2-M2D( X1,2)
0234    E=(( X2-1)/2)*8+CHAN*2-M2D( X2,2)
0235    J = 1+M2D( X1,2)
0236    K = 0
0237 28    DO 27 I = 1,J
0238     K = K + 1
0239     BUFF(K)=BUF(R+12)
0240     S = R + 1
0241 27    IF(S.GT.E)RETURN
0242     J = 2
0243     R = R + 6
0244     GO TO 28
0245     END
```

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6. [300,6] DSKCHK.FTN

This subroutine validates the existence of the current segment number and determines whether or not the current disk pack will accommodate the segment.

• Calling sequence

CALL DSKCHK (SEGNO,PTR,DSKID,FLAG)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
SEGNO	Integer	1	In	Current segment number
PTR	Integer	1	Out	If flg=1, disk pack to be mounted
DSKID	Integer	1	Out	Available disk pack
FLAG	Integer	1	Out	0=good segment, right disk pack 1=valid segment wrong disk 2=invalid segment

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DSKCHK,FTN /TRIBLOCKS/WR

0001 SUBROUTINE DSKCHK(SEGNO,PTR,DSKID,FLAG)

0002 IMPLICIT INTEGER (A-Z)

0003 DIMENSION KPAT(2,200),BUFF1(25)

0004 OPEN(UNIT=1,NAME='INP21(310,300)DSKTBL.DAT',ACCESS='DIRECT',
TYPE='BLD1',MAXREC=1,RECDPSIZE=200)

0005 OPEN(UNIT=2,NAME='INP21(310,300)DRREC.DAT',
ACCESS='SEQUENTIAL',TYPE='BLD1',READONLY),
FLAG=0

0007 PTR=-9

0008 READ(2,100) BUFF1

0009 101 F2RMAT(23A?)

0010 DEC2DFE(4,101,BUFF1) CURDSK

0011 101 F2RMAT(14)

0012 READ(111) KPAT

0013 DD 2 J=1,200

0014 IF(SEGNO.EQ.KPAT(1,J)) GO TO 10

0015 2 C2NTL:UE

0016 FLAG=2

0017 GO TO 25

0018 10 IF(KPAT(2,J).EQ.CURDSK) GO TO 20

0019 FLAG=1

0020 DSKID=KPAT(2,J)

0021 GO TO 25

0022 20 PTR=J

0023 DSKID=KPAT(2,J)

0024 25 CLOSE(UNIT=1,DISP='SE','SAVE')

0025 CLOSE(UNIT=2,DISP='SE','SAVE')

0026 RETURN

0027 END

7. [300,6] ELAPSE.FTN

7.1 ENTRY POINT - ELAPSE

The subroutine prints out the elapse time between the initial and final calls.

- Calling sequence:

CALL ELAPSE(II)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
II	I	1	In	II=1 Initial call II=2 Final call

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ELAPSE.FTN
0001

/TR14LKCS/KR
SUBROUTINE ELAPSE(I1)

C
C SUBROUTINE TO PRINT ELAPSED TIME
C

C FUNCTION PRINT OF IT ELAPSED TIME
C DATE APRIL 6, 1977
C PROGRAMMER PAUL LHM
C CALLING SEQUENCE CALL ELAPSE(I1)
C WHERE I1=1 INITIAL CALL
C I1=2 FINAL CALL

C OUTPUT TOTAL ELAPSED TIME BETWEEN INITIAL AND FINAL CALLS
C EXAMPLE C MAIN PROGRAM

C C
C I1=1
C CALL ELAPSE(I1)

C C
C C MAIN LOGIC
C

C C
C I1=2
C CALL ELAPSE(I1)
C STOP

C END

0002 REAL T1,DELTA

0003 REAL SCR

0004 INTEGER JSCHR,ISEC,IMIN,IHR

0005 GO TO (1,2),I1

C
C INITIAL CALL
C

0006 1 T1=SFONDS(0.)
0007 GO TO 9999

C
C FINAL CALL
C

0008 2 DELTA=SECDNS(T1)
0009 JSCHR=DELTA/60.
0010 SCR=JSCHR*60.
0011 ISEC=DELTA-SCR*60.
0012 IHR=JSCHR/60
0013 IMIN=JSCHR-IHR*60
0014 TYPE 1000,IHR,IMIN,ISEC
0015 1000 FORMAT(1 TTOTAL ELAPSED TIME 1,12,11,12,11,12)
0016 9999 RETURN
0017 END

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8. ERMES

See appendix A for a description of the program.

MERRMES -- PRINTS DIRECTIVE 1/8 MACR2.D10 31-AUG-77 14120

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1-120	12ERR -- PRINTS 1/7.5NSV2 MESSAGES,
1-168	FCSERR -- PRINTS ERROR MESSAGES FOR FCS ERRORS,

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TITLE ERRMES -- PRINTS DIRECTIVE, I/O, AND FCS ERRPR. MESSAGES.

SBTTL INTRODUCTION

THIS PACKAGE OF SUBROUTINES PRINTS MESSAGES FOR DIRECTIVE, I/O, AND FILE PROCESSING (FCS) ERRORS. THE APPROPRIATE MESSAGE IN [1,2]Q10SYM.MSG IS PRINTED ALONG WITH THE PROGRAM COUNTER (PC) AT THE POINT FROM WHICH THE SUBROUTINE WAS CALLED. THE MO (MESSAGE OUTPUT) HANDLER IS USED FOR ALL OPERATIONS.

THE FOLLOWING ENTRY POINTS ARE PROVIDED:

DIRERR - PRINTS THE MESSAGE FOR THE ERROR INDICATED IN THE DIRECTIVE STATUS WORD (DSW) AT VIRTUAL LOCATION 0, ALONG WITH THE VALUE OF THE PC OBTAINED FROM THE STACK. "DIRERR" MAY BE USED AS THE ERROR HANDLING SUBROUTINE ADDRESS IN DIRECTIVE CALLS. AFTER THE MESSAGE IS PRINTED, THE TASK IS CONTINUED.

IDERR - PRINTS THE MESSAGE FOR THE ERROR INDICATED IN THE I/O STATUS BLOCK (PROVIDED AS AN ARGUMENT), ALONG WITH THE PC OBTAINED FROM THE STACK, AND THE I/O STATUS BLOCK. THE TASK EXECUTION CONTINUES IN THE CASE OF AN END-OF-FILE; OTHERWISE THE TASK IS CONTINUED.

FCSERR - PRINTS THE MESSAGE FOR THE ERROR INDICATED BY THE FILE DESCRIPTOR BLOCK (FD) POINTED TO BY RD, ALONG WITH THE PC OBTAINED FROM THE STACK AND THE ERROR CODE, FILENAME, AND LUN. IF THE ADDRESS OF AN I/O STATUS BLOCK IS PROVIDED IN THE FD, IT TOO IS PRINTED. AFTER THE MESSAGE IS PRINTED, THE TASK IS CONTINUED. "FCSERR" MAY BE USED AS THE ERROR HANDLING SUBROUTINE ADDRESS IN FCS CALLS.

NOTE: IF THESE SUBROUTINES ARE INCLUDED IN A TASK THAT CONTAINS ONLY MACRO-11 GENERATED CODE, THE GLOBAL SYMBOL "MULUN" MUST BE DEFINED ELSEWHERE (FOR EXAMPLE, BY INCLUDING "MDEF.DBJ" AS INPUT TO THE TASK BUILD).

WHENEVER THE TASK IS CONTINUED, IT MAY BE RESUMED BY ENTERING:

CBN "TASKNAME"

TO MCR.

JOHN T. DALTON, CODE 933 29 OCT 1975

SBTTL DATA AREA

MCALL	MDEF\$,MOUT\$,WTSET\$,FDFFSL,DIRE
MDF\$	I DEFINE MO FLAGS.
FDFFSL	I DEFINE FDB <FFSETS,
WTSET\$	WTSET 30, I DPR TO WAIT FOR MO HANDLER COMPLETION
MOUT\$	10ESTH,PARAM,0,CNT,SYLAC,HUF,134,,MIRST,0
MIRST\$	WORD 0,0
	FILE NAME STRING FOR ERREH MESSAGE \$-UPCE.
MFILE\$	WORD 20\$-10\$ I LENGTH OF FILE NAME STRING.
	WORD 10\$ I #(FILE NAME STRING)
10SI	1ASCIZ /SY1[1,2]Q10SYM.MSG/
20SI	FORMAT STRING FOR DIRECTIVE ERRORS.

EVEN

DIRSTR1 ,WORD 205-105 I LENGTH OF FORMAT STRING,
,WPRD 105 I #(FORMAT STRING)
105I ,ASC12 /DIRECTIVE EHRPR -- PC = X1PX14XVA/
205I

FORMAT STRING FOR I/O ERRORS.

EVEN

10ESTR1 ,WORD 205-105
,WPRD 105 I #(FORMAT STRING)
105I ,ASC11 8XVAX1NPC = X1PX1NI/I/O STATUS BLCK16
,ASC12 / X1P,X1D X1D (X1P)8/
205I

FORMAT STRING FOR FCS ERRORS.

EVEN

FC5STRI ,WORD 205-105 I LENGTH OF FORMAT STRING,
,WPRD 105 I #(FORMAT STRING)
FC5L1=205-105 I LENGTH OF FMT STR W/I/O STATUS BLK
FC5L2#305-105 I LENGTH OF FMT STR W/I/O STATUS BLK
105I ,ASC11 /FCS ERROR1 PC = X1P/
,ASC12 /X1N%VAX1N%2P %2AX1DIX1X, LUN=X1D/
205I
305I ,ASC12 /X1N%2P/

EVEN

PARAM1 ,BLKK 20, I PARAMETER AREA.
SAVE1 ,BLKP 2 I TEMPORARY STORAGE FOR REGS.
BUFI ,BLKA 134, I BUFFER FOR MESSAGE.
,SBTTL DIRERR -- PRINTS DIRECTIVE ERROR MESSAGES.

ENTRY1 CALL DIRERR

DIRERRII

MV 0,MOUT+M,0NUM I MOVE ERROR CODE TO DPR,
BGE 105 I RETURN IF NO ERROR.
NEG M2UT+M,0NUM I CONVERT TO RECORD NUMBER,
ADD #128,,M2UT+M,0NUM I DIRECTIVE ERRORS OFFSET BY 128.
MV #MFILE,M2UT+M,0STR I FILE NAME STRING ADDRESS
MV ,M2LNU,M2UT+M,PLUN I LUN
CLR M2UT+M,0PRM I NO PARAMETERS
MVB #BUSFFR,M2UT+M,0UST I GET MESSAGE IN BUFFER.
MV #BUF,M2UT+M,0BUF
MV #134,,M2UT+M,0S12
MVB #CSANT,M2UT+M,0ACT I CONTINUE AFTER OPERATION
DIRS #MOUT I GET ERROR MESSAGE IN BUFFER
DIRS #WTSE I AND WAIT FOR COMPLETION.
MV (SP),PARAM I MOVE PC TO PARAMETER LIST.
MOVE MESSAGE STRING PARAMETERS TO PARAMETER LIST
(ASSUME A PNE-RECORD MESSAGE).
MV RUF+2,PARAM+2 I MESSAGE LENGTH IN BYTES
MV #BUF+4,PARAM+4 I #(MESSAGE STRING).
CLR M2UT+M,0NUM I FORMAT STRING IS IN CORE.
MV #DIRSTR,M2UT+M,0STR I FORMAT STRING ADDRESS
MV #PARAM,M2UT+M,0PRM I PARAMETER STRING ADDRESS
MVB #SYSTMINESADH,M2UT+M,0DSI I PRINT MESS W/ HDR
MVB #CSANT,M2UT+M,0ACT I CONTINUE AFTER OPERATION
DIRS #INPUT
DIRS #WTSE
RTS PC
,SBTTL IBERA -- PRINTS I/O ERROR MESSAGES.

ENTRY1 CALL IERR(IEST)

WHERE IEST IS THE TWO-WORD I/O STATUS BLOCK.

IERRIII

MV R0,SAVE I SAVE REGISTERS USED.

```

MOV R1,SAVE+2
MOV 2(R5),R0
MOVB (R0),R1
BGE 208
NEG R1
SET UP MA DPR (MAUT) TO GET MESSAGE FROM Q10SYM,MSG
MOV R1,MAUT+4,0NUM I RECORD NUMBER
MOV ,M1LUN,MAUT+4,ALUN ILUN
CLR MAUT+4,EPRM INP PARAMETERS
MOV #MFILE,MAUT+4,0STH I FILE NAME STRING ADDRESS
MOVB #BUFSSR,MAUT+4,0DST I GET MESSAGE IN BUFFER
MOV #BUF,MAUT+4,0BUF I P(BUFFER)
MOV $134,,MAUT+4,0SIZ I SIZE OF BUFFER
MOVB #C80NT,MAUT+4,PACT IC80NTUE
DIRS #MOUT
DIRS #WTSE I WAIT FOR MESSAGE COMPLETION
MOV BUF+2,PARAM I LENGTH OF MESSAGE (BYTES)
MOV #BUF+4,PARAM+2 I P(MESSAGE TEXT)
MOV (SP),PARAM+4 I PC FR2" STACK
CLR PARAM+8, I ERROR CODE TO PARAMETER LIST
MOVB (R0),R1
MOV R1,PARAM+8,
CLR PARAM+6 I MOVE BYTE 1 OF WORD 1 TO
MOVB 1(R0),PARAM+6 I PARAMETER LIST
MOV 2(R0),PARAM+10, I MOVE WORD 2 OF 10ST FPR PRINTING
MOV 2(R0),PARAM+12, I IN DECIMAL AND OCTAL.
CLR MAUT+4,C4NUM I INDICATE FORMAT STRING IN CORE.
SET UP MA DPR FOR MESSAGE PRINTING.
MOV #FRESTR,MAUT+4,0STR I FORMAT STRING ADDRESS
MOV #PARAM,MAUT+4,0PRM I PARAMETER STRING ADDRESS
MOVB #SYSSTMHETADR,MAUT+4,0DST I PRT AN SYLOG W/ HDR
IF E2F, CONTINUE AFTER PRINTING, OTHERWISE CONTINUE.
CMPB #10,,(R0) I EOF?
BEO 108
MOVB #C80NT,MAUT+4,PACT I NC = CONTINUE.
1081 DIRS #MPUT
DIRS #WTSE I WAIT FOR MESSAGE COMPLETION
MOV SAVE,R0 I RESTORE REGISTERS
MOV SAVE+2,R1
2081 HTS PC I RETURN
SBTLL FCSERR -- PRINTS ERROR MESSAGES FOR FCS ERRORS.

```

ENTRY: CALL FCSERR

THE ADDRESS OF THE FILE DESCRIPTOR BLOCK (FDB) IN USE IS
OBTAINED FROM R0.

THE FOLLOWING MESSAGE IS PRINTED ON TLL

FCS ERR#1 PC = <ADDRESS>
<ERROR MESSAGE TEXT>
<F,ERR> <F,EPR+1> <FILE NAME> LUN<LUND
<2-WORD 1/P STATUS BLOCK (ONLY IF ADDRESS IN FDB)>

THE TASK IS THEN CONTINUED:

FCSERRII

```

MOV R1,SAVE I SAVE R1
MOVF,ERR(R0),R1 I GET ERROR CODE
BGE 208 I RETURN IF 'C' ERROR
NEG R1 I GET RECORD NUMBER OF MESSAGE
TSTB F,ERR+1(R0) ICHECK FOR DIRECTIVE ERROR
BGE 108
ADD #128,,R1 IDIRECTIVE ERROR = ADD 128 TO REC #
MOV R1,MAUT+4,0NUM
MOV #MFILE,MAUT+4,0STR IFILENAME

```

```

MOV      ,M0LUN,M0LUT+4,PLUN      ILUN
CLR      M0UT+M,0PRM      INC PARAMETERS
MOV     #BUSFFR,M0UT+M,B0ST      I GET MESSAGE IN BUFFER
MOV     #CRNT,M0UT+M,ZACT      I AND CONTINUE
MOV     #BUF,M0UT+M,B0UF      I @BUFFER
MOV     #134,,M0UT+M,B0SIZ      I SIZE OF BUFFER
DIRS    #M0UT      I GET MESSAGE
DIRS    #WTSE      I WAIT FOR COMPLETION
MOV     (SP),PARAM      I MOVE PC TO PARAMETER LIST
CLR     PARAM+6      MOVE F,ERR
MOV     F,ERR(R0),PARAM+6
CLR     PARAM+8,      I AND F,ERR+1 TO PARAMETER LIST
MOV     F,ERR+1(R0),PARAM+8,
MOV     R0,PARAM+10,      I COMPUTE F(DEVICE NAME)
ADD     #F,FNB,PARAM+10,
ADD     #N,DVN,M,PARAM+10,
MOV     F,FNR+N,UNIT(R0),PARAM+12,      I UNIT #
MOVE    FILENAME FR0M FILENAME BLOCK TO PARAMETER LIST
MOV     F,FNR+N,FNAM(R0),PARAM+14,      IFILENAME
MOV     F,FNR+N,FNAM+2(R0),PARAM+16,
MOV     F,FNR+N,FNAM+4(R0),PARAM+18,
MOV     F,FNR+N,FTYP(R0),PARAM+20,
MOV     F,FNB+N,FVER(R0),PARAM+22,      I FILE TYPE
MOV     F,FNB+N,FVER(R0),PARAM+22,      I VERSION NUMBER
CLR     PARAM+24,
MOV     F,LUN(R0),PARAM+24,      I LUN
MOV     #FCSL1,FCSSTR      I SET LENGTH OF SHORT FMT STR
I IF I/O STATUS BLOCK ADDRESS IS PROVIDED IN FDB, PRINT IT TOO
TST     F,PKST(R0)      I I/O STATUS BLK PROVIDED?
BEO     15S
MOV     #FCSL2,FCSSTR.      I LENGTH OF LONG FMT STR
MOV     F,BKST(R0),R1      I *(I/O STAT BLK)
MOV     (R1)+,PARAM+26,
MOV     (R1),PARAM+28,
I SET UP M0 DPB (MPUT) FOR MESSAGE PRINTING
15S1   CLR     M0UT+M,0NUM      IFORMAT STRING IN CORE
MOV     BUF+2,PARAM+2      I LENGTH OF MESSAGE TEXT
MOV     #BUF+4,PARAM+4      I @MESSAGE TEXT
MOV     #FCSSTR,M0UT+M,WSTR      IFORMAT STRING ADDRESS
MOV     #PARAM,M0UT+M,0PPM
MOV     #SYSSTMHESADR,H0UT+M,0DSI
MOV     #CSANT,M0UT+M,ZACT      ICANTINUE
DIPS    #M2UT      I PRINT MESSAGE
DIPS    #WTSE      IWAIT FOR COMPLETION
MOV     SAVE,R1      I RESTORE R0
20S1   RTS      PC
END

```

9. [300,6] FFFPI.FTN

The subroutine FFFPI converts and returns in real format the first number set off by blanks or commas in array A starting after byte I.

• Calling sequence

I = 0

CALL FFFPI (I,A,N,V)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
I	I	1	In/Out	Pointer, zero before usage first time
A	B	N	In	Input array to convert
N	I	1	In	Size of A
V	R	1	Out	Returned data

9-1
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PAGE 1

0001 FFFPI,FTA /T519L2CKS/WR
0002 SUBROUTINE FFFPI(P,A,N,FPN)
0003 INTEGER FA,FB
0004 INTEGER P,N,FORM(7),SKIP,FX,PP1,IP1
0005 BYTE A(74)
0006 REAL FPA
0007 DATA F2RM/1(1,1 1,1 1,1 F1,1 1,1,01,1)/
0008 IDP = 0
0009 PP1 = P+ 1
0010 IF(PP1.GT.N) GO TO 7
0011 D0 1 I = PP1,N
0012 IF(A(I).EQ."56") GO TO 22
0013 IF(A(I).EQ."53") GO TO 2
0014 C IF(A(I).EQ."55") GO TO 2
0015 IF(A(I).EQ."54") GO TO 77
0016 IF(A(I).LT."40") GO TO 1
0017 IF(A(I).LE."71") GO TO 2
0018 1 SKIP = 1
0019 P = I
0020 FPN = 0
0021 RETURN
0022 IDP = 1
0023 SKIP = I-1
0024 IP1 = SKIP + 2
0025 I10 = 0
0026 IF(IP1.LE.N) GO TO 8
0027 J = IP1
0028 G3 T0 4
0029 D0 3 J = IP1,N
0030 JJ = J
0031 C IF(A(J).EQ."40") GO TO 44
0032 C IF(A(J).EQ."54") GO TO 44
0033 IF(A(J).EQ.'1') GO TO 4
0034 IF(A(J).EQ.'0,1') GO TO 4
0035 IF(A(J).EQ."53") GO TO 4
0036 IF(A(J).EQ."55") GO TO 4
0037 IF(A(J).EQ."56") GO TO 3
0038 IF(IDP.EQ.1) GO TO 4
0039 IDP = 1
0040 CONTINUE
0041 P = JJ - 1
0042 FX = P-SKIP-110
0043 IF(SKIP.LE.0) GO TO 5
0044 F2RM(3)=IX,
0045 FA = SKIP/10
0046 FB=SKIP=FA*10
0047 F2RM(2)=IP((FB+"60)*256,FA+"00)
0048 G3 T0 6
0049 C44 JJ = JJ + 1
0050 C I10 = 1
0051 C G2 T0 4
0052 5 F2RM(2) = ! !
0053 F2RM(3) = ! !
0054 6 FA = FX/10
0055 FB = FX-FA*10
0056 F2RM(5)=IP((FP+"60)*256,FA+"60)
0057 DEC2DE(P,F2RM,A,FRR=2)FP1

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PAGE 2

FFFF1,FTN /THIRLZCKS/HB

0051 RETURN
0052 9 FPN = 0,
0053 RETURN
0054 END

9-3
82

10. FFUNC.FTN

10.1 ENTRY PERIOD - FFUNC

Given a byte it converts to integer, masks off any sign extension and returns it to caller as function.

- Calling sequence

I = FFUNC(B)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
B	B	1	In	Byte to be converted

10-1
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PAGE_1

~~FUNC, FTN~~

/THE BLACKS/KR

0001. INTEGER FUNCTION FUNC(A)

0002 INCLUDE ITAP, INC

- CICCIICCIICCI:CCICCIICCI:CCICCIICCI:CCICCIICCI:CCICCIICCI:CCICCIICCI:CCICCIICCI

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• CONVERT BYTES TO LNU-ELCA EXTEND INTEGER

CONVERT BYTE TO TWO-SIGN EXTEND INTEGER
T-A511-ZLEC/4-77

TI ROLL/LEG#4777
ESUNG STN

INCLUDE FPG, FPN
INCLUDE 1821, INC1

ENCLOSURE 1641.1967

0003 INCLUDE IBM, INC.

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• C

4-5
PITELLA,
INTEGER, I

0004 HYTE A
0005 INTEGR

0005 INTEGER 1
0006 IFA

8866 1-2
8867 1-3

6667 TETANUS, 43973
6668 FEING, E. I.

0008 FFUNC 2
0002 36T-BN

RETURN
END

0010 _____ END

10-2

14

11. [300,6]FLGDOT.FTN

11.1 ENTRY POINT - FLGDOT

The subroutine FLGDOT uses the subroutine FDLINT to determine and flag all dots lying within predetermined designated 'other' and 'unidentifiable' fields.

• Calling Sequence

```
CALL FLGDOT(NOFLD,NV,VERTEX,FLDLAB,DLABEL)
```

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
NOFLD	I		IN	Number of fields.
NV	I	MAXFLD	IN	Number of vertices in each field.
VERTEX	I	(2,MAXV, MAXFLD)	IN	Spatial (pixel, line) coordinate of each vertex.
FLDLAB	I	MAXFLD	IN	Label or 'type' designator for each field. -1=DØ field -2=DU field
DLABEL	I	NDOTS	IN/OUT	Analyst labels for each dot. Category index numbers.

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PAGE 1

FLGDT,FTN /TRIGBLOCKS/WR
0001 SUBROUTINE FLGDT (NDFLD,NV,VERTEX,FLDLAB,DLABEL)
C FLAGS DATA WHICH LIE WITHIN D0/DU FIELDS
C WRITTEN BY RUTH MINTUR
C NDFLD = NO. OF FIELDS
C NV = NO. OF VERTICES IN EACH FIELD
C VERTEX = SPATIAL (PIXEL,LINE) COORDINATE OF EACH VERTEX
C FDLAB = TWO CHARACTER LABEL (D0 OR DU) FOR EACH FIELD
C DLABEL = CATEGORY INDICATOR FOR EACH DOT
0002 IMPLICIT INTEGER (A-Z)
0003 INCLUDE 'SY1C300,3JCAMSPARAM.INC'
0004 * PARAMETER MAXCAT=60,MAXSUB=60,MAXCHN=4,NPIX=196,NLIN=117,MAXFLD=50
* 1,MAXV=11,NDOTS=209,PLSKIP=10,DSSKIP=10,MAXACD=6,MAXACC=4,
* 2N2SPFLD=6,NNDTWD=10
0005 DIMENSION AV(MAXFLD), VERTEX(2,MAXV,MAXFLD),
1 FDLAB(MAXFLD),DLABEL(NDOTS),FL(8),LB(MAXFLD),LE(MAXFLD)
0006 DIMENSION SB(MAXFLD),SE(MAXFLD)
C RESET ALL DATA WITH D0 OR DU LABEL
0007 DO 10 I=1,NDFLD
0008 IF (DLABEL(I).EQ.-1) DLABEL(I)=0
0009 IF (DLABEL(I).EQ.-2) DLABEL(I)=0
0010 10 CONTINUE
0011 DO 15 I=1,MAXFLD
0012 LA(I)=1000
0013 LE(I)=0
0014 SB(I)=1000
0015 SE(I)=0
0016 15 CONTINUE
0017 DO 20 J=1,NDFLD
0018 NV=NV(J)
0019 DO 20 K=1,NVT
0020 LB(J)=MIN(LB(J),VERTEX(2,K,J))
0021 LE(J)=MAX(LE(J),VERTEX(2,K,J))
0022 SB(J)=MIN(SB(J),VERTEX(1,K,J))
0023 SE(J)=MAX(SE(J),VERTEX(1,K,J))
0024 20 CONTINUE
0025 OPEN PIX/DS SKIP
0026 DO 50 J=1,NDFLD
0027 DZT=0
0028 DO 40 LINE=10,NLIN,DS SKIP
0029 DO 30 IS=10,NPIX,DS SKIP
0030 DZT=(LINE/PLSKIP-1)*P+IS/DS SKIP
0031 IF (LINE.LT. LB(J)) G1 T0 43
0032 IF (LINE.GT. LE(J)) G1 T0 41
0033 IF (IS.LT. SB(J)) G2 T0 39
0034 IF (IS.GT. SE(J)) G2 T0 39
0035 CALL FDLINT (VERTEX(1,1,J),AV(J),FL,
1 LINE,NSAMP,JJ)
0036 DO 30 T=1,JJ,2
0037 IF (IS.LT. FL(T)) G3 T0 30
0038 IF (IS.GT. FL(T+1)) G1 T0 30
0039 DLABEL(DZT)=FLFLAG(J)
0040 30 CONTINUE
0041 40 CONTINUE
0042 50 CONTINUE
0043 RETURN
0044 END

11-2
86

QUALITY

11.2 ENTRY POINT - FDLINT

This subroutine returns the pixel intercepts on a given scan line for an irregular field with a maximum of 10 vertices.

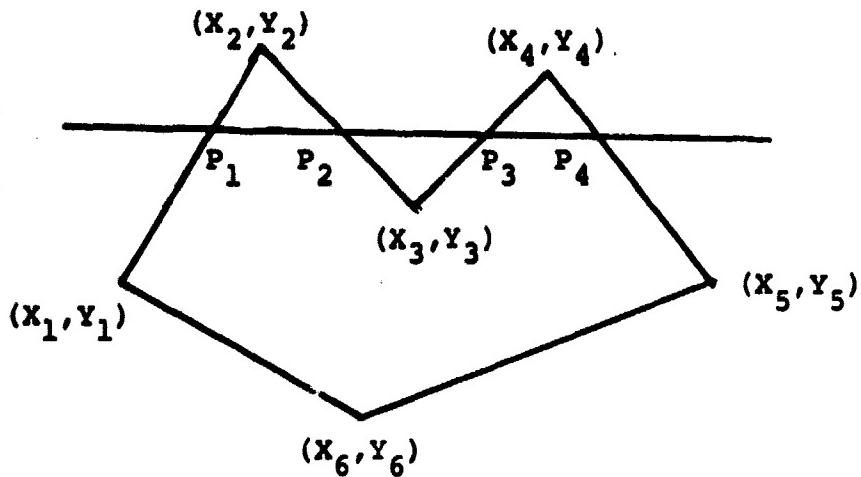
The pixel intercept, X, with the scan line L and the side defined by vertices (X_1, Y_1) and (X_2, Y_2) is calculated by the equation:

$$x = \frac{(L-Y_1)(X_2-X_1)}{(Y_2-Y_1)} + X_1$$

The value of X is computed as a floating point number. However, the actual pixel intercept must be an integer number. Therefore, if the fractional part of X is greater than one half, then the pixel intercept is the next higher integer number. If the fractional part of X is less than one half, then the pixel intercept is the next lower integer number. When the fractional part of X is exactly one half, the integer pixel intercept depends on the direction of movement from the point (X_1, Y_1) to (X_2, Y_2) . If Y_1 is less than Y_2 , the pixel intercept is the next higher integer. If Y_1 is greater than Y_2 , the pixel intercept is the next lower integer number.

After all intercepts for a given scan line have been determined, the intercepts are taken in pairs and all pixels between and including the pair of intercepts are included in the field.

Example:



For scan line L, all pixels between, and including P_1 , and P_2 are included and all pixels between, and including P_3 and P_4 are included.

o Calling Sequence

CALL FDLINT(FIELD,NPTS,FL,YLINE,NSAMP,JJ)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
FIELD	I	(2,NPTS)	IN	The vertices defining the field. Pixel number followed by line number. The first vertex must equal the last vertex for field closure. Vertices must be defined in a clockwise order.
NPTS	I		IN	Number of vertices (including closure).
YLINE	I		IN	Scan line number.
FL	I	8	OUT	Array containing the ordered pixel intercepts.
NSAMP	I		OUT	Total number of pixels in the field on scan line.
JJ	I		OUT	The length of the array FL.

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SLGDET.FT

/TRIBLOCKS/WR

0001 SUBROUTINE FDLINT(FIELD,NPTS,FL,YLINE,NSAMP,JJ)

C1

C1 THIS SUBROUTINE WILL RETURN THE PIXEL NUMBERS OF THOSE
C1 PIXELS IN A A GIVEN LINE THAT ARE CONTAINED WITHIN THE
C1 BOUNDARIES OF A NON-RECTANGULAR FIELD

C1

C1 INPUT FIELD = NON-RECTANGULAR FIELD TABLE
C1 ALL THE VERTICES MUST BE IN CLOCKWISE
C1 ORDER AND THE LAST VERTEX HAS TO BE EQUAL
C1 TO THE FIRST VERTEX FOR FIELD CLOSURE
C1 THE FIRST VERTEX MUST HAVE MINIMUM
C1

C1 PIXEL VALUE

C1 NPTS = NO OF POINTS OF THE N-R FIELD

C1 YLINE = SCAN LINE NUMBER

C1

C1 OUTPUT FL = ARRAY CONTAINING THE ORDERED PIXEL INTERCEPTS

C1 NSAMP = NO. OF SAMPLES CONTAINED IN THE FIELD OF

C1 A GIVEN SCAN LINE

C1 JJ = THE LENGTH OF THE ARRAY FL

C1

0002 PARAMETER MAXI=6

0003 DIMENSION FIELD(2,NPTS),FL(MAXI)

0004 INTEGER X1,X2,Y1,Y2,XX,FL,FIELD,YLINE

0005 INTEGER XNM1,YNM1,XNP2,YNP2

0006 IF(NPTS.EQ.2)GO TO 35

C1 ONE VERTEX FIELD

0007 L=YLINE

0008 DO 7 N = 1,MAXI

0009 2 FL(NL)=0

0010 NPTSE = NPTS-1

0011 I = .

0012 JJ = 0

0013 100 X1=FIELD(1,I)

0014 Y1=FIELD(2,I)

0015 J = I+1

0016 X2=FIELD(1,J)

0017 Y2=FIELD(2,J)

0018 IF (I .EQ. 1) GO TO 200

0019 IM1 = I-1

0020 XNM1=FIELD(1,IM1)

0021 YNM1=FIELD(2,IM1)

0022 GO TO 300

0023 200 XNM1=FIELD(1,NPTSE)

0024 YNM1=FIELD(2,NPTSE)

0025 300 IP1 = I+1

0026 XNP1=FIELD(1,IP1)

0027 YNP1=FIELD(2,IP1)

0028 IF (I .EQ. NPTSE) GO TO 400

0029 IP2 = I+2

0030 XNP2=FIELD(1,IP2)

0031 YNP2=FIELD(2,IP2)

0032 GO TO 500

0033 400 XNP2=FIELD(1,2)

0034 YNP2=FIELD(2,2)

0035 500 IF (Y1 .EQ. Y2) GO TO 1000

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PLGD2T.EIN /T?1PLACKS/WQ

```

0036 IF((L,EO,Y2),AND,(Y2,EO,YNP2)) GF TO 2000
0037 IF((L,EO,Y1),AND,(Y1,EO,YNP1)) GO TO 2000
0038 RL = L
0039 RX1 = X1
0040 RX2 = X2
0041 RY1 = Y1
0042 RY2 = Y2
0043 RXX = ((RL-RY1)*(RY2-RY1))/(RY2-RY1)*RX1
0044 XX = RXX+.5
0045 IF(Y1,LT,Y2) GO TO 510
0046 XX=RX1
0047 IF((RXX-XX).GT.+5) XX=XX+1
0048 510 CONTINUE
0049 IF ((XX,GE, Y1) ,AND, (XX ,LE, X2) ) GO TO 600
0050 IF ((XX,LE, Y1) ,AND, (XX ,GE, X2) ) GO TO 600
0051 2000 I = I+1
0052 IF ( I ,GT, NPTSE ) GO TO 5
0053 GO TO 100
0054 600 IF(L,LE,Y1,AND,L,GF,Y2) GO TO 700
0055 IF(L,LE,Y2,AND,L,GF,Y1) GO TO 700
0056 GO TO 2000
0057 700 JJ = JJ+1
0058 FL(JJ) = XX
0059 IF ( JJ ,EO, 1 ) GO TO 2000
0060 IF ( I ,NE, NPTSE ) GO TO 3000
0061 IF(L,NE,Y2) GO TO 3000
0062 XNM1=X1
0063 YNM1=Y1
0064 X1=X2
0065 Y1=Y2
0066 X2=FIELD(1,2)
0067 Y2=FIELD(2,2)
0068 GO TO 3001
0069 3000 IF ( L ,NE, Y1 ) GO TO 2000
0070 3001 IF ((Y1,LT, YNP1) ,AND, (Y1 ,GT, Y2) ) GO TO 4000
0071 IF ((Y1 ,GT, YNM1) ,AND, (Y1 ,LT, Y2) ) GO TO 4000
0072 GO TO 2000
0073 4000 FL(JJ) = 0
0074 JJ = JJ-1
0075 GO TO 2000
0076 1000 IF(L,NE,Y1) GO TO 2000
0077 IF(X1,GT,X2) GO TO 5000
0078 IF(YNM1,LT,Y1) GO TO 6000
0079 IF ( YNP2 ,GT, Y2 ) GO TO 7000
0080 JJ = JJ+1
0081 FL(JJ) = X1
0082 GO TO 2000
0083 7000 JJ = JJ+1
0084 FL(JJ) = X1
0085 MM = JJ+1
0086 FL(MM) = X2
0087 JJ = MM
0088 GO TO 2000
0089 6000 IF ( YNP2 ,LT, Y2 ) GO TO 2000
0090 JJ = JJ+1
0091 FL(JJ) = X2

```

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FLGDC1,FIN /J819LCKS2K9

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```
0092      GE TP 2000
0093      3000 IF ( YNM1 .LT. Y1 ) G2 TO 9000
0094      IF ( YIP2 .GT. Y2 ) G4 TO 2000
0095      JJ = JJ+1
0096      FL(JJ) = X2
0097      IF (NPTSL.EQ.2)FL(JJ)=X1
0098      GE TP 2000
0099      9000 IF ( YIP2 .GT. Y2 ) G2 TO 8000
0100      JJ = JJ+1
0101      FL(JJ) = X1
0102      MM = JJ+1
0103      FL(MM) = X2
0104      JJ = MM
0105      GE TP 2000
0106      8000 JJ = JJ+1
0107      FL(JJ) = X1
0108      GE TP 2000
0109      E NPTSL = JJ-1
0110      D2 29 N1 = 1,NPTSL
0111      NP1 = N1+1
0112      D0 29 NJ = NP1,JJ
0113      IF ( FL(NI) = FL(NJ) ) 29,29,29
0114      2A NTEMP = FL(NI)
0115      FL(NI) = FL(NJ)
0116      FL(NJ) = NTEMP
0117      29 CONTINUE
0118      NSAMP = 0
0119      D0 30 N = 1,JJ,2
0120      NN = N+1
0121      NSAMP = NSAMP+(FL(NN)-FL(N)+1)
0122      30 CONTINUE
0123      RETURN
0124      35 IF(YLINE.NE.FIELD(2,1))RETURN
0125      FL(1)=FIELD(1,1)
0126      FL(2)=FIELD(1,1)
0127      NSAMP=1
0128      JJ=2
0129      RETURN
0130      END
```

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OF PDP-10 QGA

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12. [300,6] FSTVID.MAC

This program is documented in reference 1 and in appendix A.
It has the following entry points FVOPEN, FVDSET, FVREAD,
FVWRIT, FVCLOS, FVDLTE, FVWAIT, FVRWND.

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HFSTVID -- FAST VIDEO SUPPORT SUBROUTINE MACRO D10 31-AUG-77 14123

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1-429	FVREAD/FVWRIT -- READS/WRITES BLOCKS FROM/T0 DISK OR TAPE,
1-675	FVCCLS -- CLOSES FILE ON DISK OR TAPE,
1-790	FVDELETE -- DELETES AN OPEN DISK FILE,
1-841	FVWAIT -- WAITS FOR COMPLETION OF I/O.
1-868	FVREWIND -- REWINDS TAPE OR POINTS TO START OF DISK FILE,
1-905	PRSFNM -- PARSES FILE NAME AND STORES IT IN DATASET DESCRIPTOR.

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C - 2

TITLE FSTVID -- FAST VIDEO SUPPORT SUBROUTINES.
SBTTL INTRODUCTION

THIS PACKAGE OF SUBROUTINES PROVIDES FAST VIDEO I/O FUNCTIONS
USING MAG TAPE OR DISK STORAGE MEDIUM.

THE FOLLOWING ENTRY POINTS ARE PROVIDED:

FVOPEN - ASSIGNS A LUN TO THE DESIGNATED DEVICE AND,
IF NOT MAG TAPE, OPENS THE DESIGNATED FILE IN
IT. THE NUMBER OF THE NEXT BLOCK TO BE WRITTEN
IS SET TO 1.

FVDSET - SETS THE NUMBER OF THE NEXT VIRTUAL BLOCK
(DISK ONLY) TO READ/WRITTEN. (ALLOWS AN OFFSET
FOR USER-WRITTEN-LABEL BLOCKS.)

FVREAD - READS THE DESIGNATED NUMBER OF BYTES BEGINNING
WITH THE NEXT VIRTUAL BLOCK.

FVWRIT - WRITES THE DESIGNATED NUMBER OF BYTES BEGINNING
WITH THE NEXT VIRTUAL BLOCK.

(FVREAD AND FVWRIT BOTH INCREMENT THE "NEXT VIRTUAL
BLOCK NUMBER BY THE APPROPRIATE AMOUNT, DEPENDING ON
THE NUMBER OF BYTES TRANSFERRED.)

FVCLOS - IF THE DESIGNATED LUN IS ASSIGNED TO MAG TAPE, AN
END OF FILE IS WRITTEN (IF "OPEN FOR OUTPUT"),
IF THE LUN IS ASSIGNED TO DISK, THE FILE IS CLOSED.

FVOLTE - IF THE DESIGNATED LUN INDICATES AN OPEN DISK FILE,
THE FILE IS DELETED, OTHERWISE, NO ACTION OCCURS.

FVWAIT - WAITS FOR COMPLETION OF THE LAST I/O OPERATION ON THE
SPECIFIED LUN.

FVRWND - IF THE SPECIFIED LUN DESIGNATES MAG TAPE, THE TAPE
IS REWOUND. IF THE LUN DESIGNATES DISK, THE VIRTUAL
BLOCK NUMBER OF THE NEXT RECORD IS SET TO 1.

JOHN T. DALTON CDR 933 24 FEB 1976

SBTTL DATA AREA

.MCALL Q10SYS,F00FSL,Q17\$,DIRS,ASTX\$S,ALUNS,ALUN\$S

.MCALL F00FDES,F0A1SA,F0C0SA,EDESEA,EU2PSA,FSRSZ\$

.MCALL NM0LKS,WTS\$,MOUT\$,OPENS,CLOSE\$

.IDENT /X01/

Q10SYS I DEFINE Q10 SYMBOLS

F00FSL I DEFINE FDS OFFSETS LOCALLY

NLUNSC1,WTRD NLUNS

I DEFINE NUMBER OF LUNS ALLOWED.

NFDBS=20

I DEFINE NUMBER OF FDBS ALLOCATED (= MAXIMUM
NUMBER OF FILES OPEN AT ONE TIME).

DSDESC1,WCRD 0,0,0,0,0,0 I DATA SET DESCRIPTOR,

DFNAMI NM0LKS G00DSTUFF,LEC I DEFAULT FILE NAME BLOCK

J ARGUMENT LIST FOR PRSFNM SUBROUTINE.

PRSFNM1,WTRD 5,0,0,DSDESC,ICSTAT,0

I THE FOLLOWING TABLE CONSISTS OF FLAG BYTES (ONE BYTE PER LUN)
AND THEIR BIT ASSIGNMENTS.

FVRT,B=200

I BIT 7 = 1 IF FILE IS OPEN.

FVRT,A=001

I BIT 0 = 1 FOR WRITE, 0 FOR READ.

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FDR ALLOCATION TABLES,
LUNFDH IS AN INDEX TABLE (ONE BYTE PER LUN), THE LUN IS USED TO INDEX THE TABLE, THE CORRESPONDING ENTRY CONTAINS THE INDEX IN THE FDRFLG AND FDRSLST TABLES IF THE FDR IS IN USE FOR THAT LUN, (THE WORD CONTAINS -1 IF A FILE IS NOT CURRENTLY OPENED FOR THAT LUN.)
FDRFLG IS A TABLE CONTAINING ONE BYTE FOR EACH FDR FOR WHICH STORAGE HAS BEEN RESERVED, EACH BYTE CORRESPONDS TO AN FDR ADDRESS IN FDRSLST, EACH BYTE CONTAINS 1 IF THE CORRESPONDING FDR IS IN USE AND 0 OTHERWISE,

FDBLST IS A TABLE OF ONE-WORD FDR ADDRESSES CORRESPONDING TO THE
FDB FLAG ENTRIES IN FDBFLG.

```
LUNFD8I .REPT NLUNS
    .BYTE -1
    .ENDM
FDBFLGI .REPT NFDBS
    .BYTE 0
    .ENDM
    | DEFINE FDBLST ENTRY
    .MACRO FDBLF A
    .WORD FDB'A
    .ENDM
NN=1
FDBLSTI .REPT NFDBS
    FDBLF \NN
NNNN+1
    .ENDM
    | MACROS TO RESERVE AN FDR,
    .MACRO FDRDEF A
        | ALLOCATE SPACE FOR FDB
        R, FIX, FD, BLK, 512., 0, 12.           | FILE ATTRIBUTE SECT,
        FDRCSA FD, RNM, 0, 0 ... | RECORD ACCESS SECTION
        FDRSA 0, 512., 0, 0, 1, STAT 1 BLOCK ACCESS SECTION
        FDRPSA , DSDESC, DNAME | FILE OPEN SECTION
        .ENDM
NN=1
    .REPT NFDBS
    FDRDEF \NN
NNNN+1
    .ENDM
    | DEFINE TABLE OF EVENT FLAGS FOR LUNS.
EFNTABI .REPT NLUNS
    .BYTE 0
    .ENDM
; SETL FVOPEN = ASSIGNS LUN AND OPENS FILE,
; ENTRY: CALL FVOPEN(I TYPE, LUN, FILE, NC, STAT, EF [,NBLKS])
; WHERE I TYPE = TYPE OF ACCESS (1=READ, 2=WRITE, 3=MODIFY, 4=UPDATE,
;      5=WRITE WITHOUT CREATING NEW VERSION IF FILE
;      ALREADY EXISTS)
;      LUN = LOGICAL UNIT NUMBER TO ASSIGN TO FILE
;      FILE = ASCII DEVICE/FILENAME
;      NC = NUMBER OF CHARACTERS IN 'FILE'
;      STAT = WORD IN WHICH STATUS IS RETURNED FROM THE FDB
;             (ZERO IF NO ERROR).
;      EF = EVENT FLAG NUMBER TO BE USED FOR SYNCHRONIZATION
;            OF I/O (MUST BE UNIQUE FOR LUN),
;      NBLKS = NUMBER OF 512-BYTE BLOCKS TO ALLOCATE (REQUIRED ONLY IF
;             'ITYPE' = 2 AND DEVICE IS DISK).
;
; THIS SUBROUTINE CALLS IPSENMI TO PASS THE FILE NAME AND
; CONSTRUCT THE DATASET DESCRIPTOR. THE LUN IS ASSIGNED AND,
; IF THE DEVICE IS DISK, THE FILE IS OPENED. IF OPENING A DISK
; FILE FOR OUTPUT, THE SUBROUTINE ATTEMPTS TO ALLOCATE CONTIGUOUS
; SPACE. IF THIS FAILS, IT ATTEMPTS TO ALLOCATE NON-CONTIGUOUS
; SPACE.
;
; THE FOLLOWING ERROR CODES ARE RETURNED IN 'STAT',
; PRSERCE=1,   | FILENAME SYNTAX ERROR,
```

FILOPC=2, | FILE IS ALREADY OPEN FOR LUN.
 N0FDRC=3, | ALL FDR'S ARE IN USE.
 BIGLUC=4, | LUN IS TOO LARGE.
 0PERRC=5, | ERROR RETURN FROM OPEN.
 |

FOPEN:

| TEST FOR FILE ALREADY OPEN.
 MOV #4(R5),R0 | GET LUN
 CMP R0,NLUNSC | TEST FOR GREATER THAN MAX ALLOWED.
 BLE SS
 JNP BIGLUN | LUN TOO LARGE.
 5\$1 BITB #FVB7,0,FVRT=1(RC) | OPEN?
 BEQ 10\$ | BRANCH IF NO.
 JHP FILPN | FILE ALREADY OPEN
 10\$1 MOV 4(R5),PRSFNA+10, | SET UP ARGUMENT LIST FOR
 MOV 6(R5),PRSFNA+2 | PRSFNM,
 MOV 8,(R5),PRSFNA+4
 MOV R5,-(SP) | SAVE R5 ON STACK
 MOV #PRSFNA,R5 | CALL PRSFNM TO PARSE FILE NAME.
 JSR PC,PRSFNM
 MOV (SP)+,R5 | RESTORE R5.
 TST IOSTAT | CHECK FOR SYNTAX ERROR.
 AGE 20\$ | BRANCH IF NO.
 JNP PRSER

20\$1 CMP #DSDESC+2,#"4T | IS DEVICE MAG TAPE?
 BNE 40\$
 JMP FVBTST

40\$1 CMP #DSDESC+2,#"MM
 BNE DISK
 JMP FVBTST

| DISK DEVICE OR NO DEVICE SPECIFIED.

DISK: MOV #4(R5),R1 | GET LUN
 | SEARCH LIST FOR AVAILABLE FDB.
 CLR R4 | LOOP INDEX
 20\$1 TSTB FDRFLG(R4) | TEST FDR FLAG
 BEQ 30\$ | IF 0, FDB IS AVAILABLE.
 INC R4 | NOT AVAILABLE - TEST NEXT ONE.
 CMP R4,#NEDBS | HAVE ALL FDB'S BEEN TESTED?
 BLT 20\$ | IF NOT, REPEAT.
 JMP N0FDRS | NO FDB AVAILABLE
 | FDB FOUND - R4 CONTAINS INDEX.
 30\$1 INCB FDRFLG(R4) | INDICATE FDB IN USE.
 MOV #4(R5),R1 | GET LUN
 MOVB R4,LUNFDB=1(R1) | SET INDEX OF FDB FOR LUN
 ASL R4 | GET WORD INDEX OF FDB
 MOV FDPLST(R4),RD | ADDRESS OF FDB.
 | SET UP REMAINING FDB PARAMETERS.
 MOVB R1,F,LUN(R0) | MOVE LUN
 MOVB #FD,RC,F,FACC(R0) | SET UP FOR READ,WRITE, OR MODIFY
 CMP #2(R5),#3 | ARE WE OPENING TO MODIFY?
 BNE 40\$ | IF NOT, TEST FOR WRITE.
 MOVB #FD,MFY,F,FACC(R0) | YES, MOVE MODIFY CODE TO FDB
 BR 95\$ | OPEN FILE
 40\$1 CMP #2(R5),#4 | ARE WE OPENING TO UPDATE?
 BNE 50\$ | IF NOT, TEST FOR WRITE.
 MOVB #FD,UPD,F,FACC(R0) | YES, MOVE UPDATE CODE TO FDB
 BR 95\$ | OPEN FILE
 50\$1 CMP #2(R5),#2 | ARE WE OPENING TO WRITE?
 BNE 60\$
 55\$1 MOVB #FD,WRT,F,FACC(R0) | MOVE WRITE CODE TO FDB
 BR 80\$
 60\$1 CMP #2(R5),#5 | UPDATE OR WRITE A NEW FILE

```

    BNE      95C
    MOVB    #FC,UPD,F,FACC(R0)    I YEST. MOVE CODE TO FDB.
    OR      95S                I 2FEN FILE.
    B0S1    CMPB    (R5),#7      I TEST FOR NLKS ARGUMENT
    BNE      95S

    I 'NLKS' SPECIFIED AND OPENING FOR OUTPUT, ATTEMPT TO ALLOCATE
    I CONTIGUOUS FILE.

    MOV      #14,(R5),F,CNTG(R0)
    OPEN    R0
    TEST FOR ERROR, IF NONE, RETURN AND INDICATE SUCCESS.
    TSTB    F,ERR(R0)
    BGE    D0PND
    CMP    #2(R5),#5            I IF ERROR CAUSED BY ITYPE=5 AND
    BNE    90S                I FILE ALREADY IN EXISTENCE.
    CMPB    #IE,DUP,F,ERR(R0)  I IGNORE.
    BEQ    D0PND

    I ERROR, ATTEMPT TO ALLOCATE NON-CONTIGUOUS FILE.
    90S1    MOV      #14,(R5),F,CNTG(R0)  I RESTORE # BL3CKS
    NEG      F,CNTG(R0)          I AND NEGATE FOR NON-CONTIG
    95S1    OPEN    R0
    TSTB    F,ERR(R0)          I TEST FOR ERROR
    BGE    D0PND
    CMP    #2(R5),#5            I IF ERROR CAUSED BY ITYPE=5 AND
    BNE    100S                I FILE DOES NOT EXIST.
    CMPB    #IE,NSF,F,ERR(R0)  I 2FEN FILE FOR WRITE
    BEQ    55S
    100S1   MOV      #0PERRC,10,(R5)    I INDICATE OPEN ERROR
    JSR      PC,PRSERR          I CALL ERROR MESSAGE SUBROUTINE
    RTS      PC                I RETURN

    I MAG TAPE - SET FLAG BYTE BITS AND RETURN.
    FVBTSTI MOV      #4(R5),R1          I GET LUN
    B1SB    #FVHT,D,FVRT-1(R1)        I INDICATE MAG TAPE

    I FILE SUCCESSFULLY OPENED.
    D0PNDI B1SB    #FVHT,0,FVRT-1(R1)    I SET BITS IN FVBT
    CMP    #2(R5),#2
    BNE    RET
    B1SB    #FVBT,A,FVRT-1(R1)        I INDICATE OUTPUT
    RETL    CLR    #10,(R2)          I INDICATE SUCCESS.
    ASH    #2,R1                I GET DOUBLE-WORD INDEX
    CLR    LSTREC-2(R1)
    CLR    LSTREC-4(R1)
    CLR    NXTREC-4(R1)
    MOV    #1,NXTREC-2(R1)        I SET VIRTUAL BLCK # OF 1ST REC
    R2R    R1                I GET LUN
    R2R    R1
    M2VB    #12,(R5),EFNTAB-1(R1)    I MOVE EVENT FLAG NUMBER TO TABLE
    RTS      PC                I RETURN

    I FVOPEN - ERROR HANDLING.

    I SYNTAX ERROR IN FILENAME FROM PRSENTR

    PRSERR1 MOV      #8,(R5),PARAM    I NUMBER OF CHARACTERS
    MOV      6(R5),PARAM+2          I P(FILE NAME)
    MOV      #STR1,MOUT+M,0STR      I FORMAT STRING ADDRESS
    MOV      #PRSEHC,10,(R5)        I SET ERROR CODE.
    JNP    M0FRT                I PRINT MESSAGE

    I FILE ALREADY OPEN FOR LUN.

    FILOPNI MOV      #4(R5),PARAM    I LUN
    MOV      #STR2,MOUT+M,0STR      I FORMAT STRING ADDRESS

```

MOV #FILEPC, *10,(RS) I SET ERROR CODE
JMP MOPRT I PRINT MESSAGE

ALL FDB'S IN USE.

NDFRSI MVY #NEDDS,PARAM I NUMBER OF FDB'S ALLOWED.
MOV #4(R5),PARAM+2 I LUN
MOV #STR3,MOUT+M,BSTR I FORMAT STRING ADDRESS
MOV #NGFRC, *10,(RS) I SET ERROR CODE,
JMP MOPRT

LUN TOO LARGE.

BIGLUNI MVY #4(R5),PARAM I LUN
MOV #NLUNS,PARAM+2 I MAX LUN
MOV #STR4,MOUT+M,BSTR I FORMAT STRING ADDRESS
MOV #BIGLUG, *10,(RS) I SET ERROR CODE.
PRINT MESSAGE AND WAIT.
MOPRTI MVY ,MALUN,MOUT+M,PLUN I MOVE LUN TO DPR
DIRS #MOUT,DIRERR
DIRS #WTSE30,DIRERR
RTS PC I RETURN,

SBTTL FVDSET -- SETS PRINTER TO NEXT RECORD.

ENTRYI CALL FVDSET(LUN,LSW,MSW)

THE VIRTUAL BLOCK NUMBER OF THE NEXT RECORD TO BE ACCESSED
IN "LUN" IS SET TO "LSW/MSW".

FVDSETII

MOV #2(R5),R1 I LUN
ASH #2,R1 I GET DOUBLE-WORD INDEX
MOV #6(R5),NXTREC-4(R1)
MOV #4(R5),NXTREC-2(R1) I SET PRINTER.
RTS PC

SBTTL FVDLST -- GET VBN OF LAST RECORD

ENTRYI CALL FVDLST(LUN,LSW,MSW)

GETS STARTING VBN OF LAST RECORD WRITTEN.

FVDLSTII

MOV #2(R5),R1
ASH #2,R1
MOV LSTRFC-2(R1),#4(R5) I GET
MOV LSTRFC-4(R1),#6(R5) I VBN
RTS PC

SBTTL FVGET -- RETURNS PRINTER TO NEXT RECORD

ENTRYI CALL FVGET(LUN,LSW,MSW)

WHERE LUN=LOGICAL UNIT NUMBER
LSW=LEAST SIG. PART OF VBN PRINTER
MSW=MOST SIG. PART OF VBN PRINTER

LSW/MSW IS SET TO VBN OF STARTING BLOCK OF NEXT RECORD.

FVGETII

ORIGINAL PAGE IS
OF POOR QUALITY

```
MOV    #2(R5),R1
ASH    #2,R1   IGET TABLE PTR
MOV    NXTREC-2(R1),R4(R5)   IGET LSN
MOV    NXTREC-4(R1),R6(R5)   IGET PSL
RTS    PC
```

SBTTL FVNXRC -- CALCULATE NEW VALUE OF VBN.

ENTRY: CALL FVNXRC(LUN,"BYT,LSK,MSW")

WHERE NOBYT = NUMBER OF BYTES THAT ARE ABOUT TO BE WRITTEN,

RETURNS VBN OF RECORD FOLLOWING ONE THAT IS ABOUT TO BE WRITTEN.

FVNXRC1:

```
MOV    #2(R5),R1   I LUN
ASH    #2,R1   IPWINTER
MOV    NXTREC-2(R1),R3  ICURRENT VBN
MOV    NXTREC-4(R1),R2
MOV    #4(R5),R3   I GET BYTE COUNT
ADD    #511,,R0   I CONVERT
R2R   R0   IT2
CLRB  R0   IBLCK
SWAB  R0   ICKUNT
ADD    R0,R3   I ADD T2
ADC    R2   IVBN
MOV    R3,#6(R5)  IRETURN
MOV    R2,#10(R5)  INEXT PTRINTER
RTS    PC
```

SBTTL FVREAD/FVWRIT -- READS/WRITES BLOCKS FROM/T0 DISK OR TAPE.

ENTRY: CALL FVREAD(LUN,BUFFER,NBYTES)
CALL FVWRIT(LUN,BUFFER,NBYTES)

"NBYTES" BYTES ARE READ INTO (WRITTEN FROM) ARRAY BUFFER FROM (T2) THE DEVICE ASSOCIATED WITH LOGICAL UNIT NUMBER "LUN". FOR DISK, THE READ (WRITE) IS ISSUED STARTING AT THE VIRTUAL BLOCK NUMBER CONTAINED IN THE "NXTREC" TABLE (SEE "FVDSET"). THE "NXTREC" ENTRY IS THEN INCREMENTED BY THE NUMBER OF 512-BYTE BLOCKS REQUIRED TO CONTAIN "NBYTES" BYTES.

FVREAD1:

```
MOV    #10,PVB,FUNC   I SET UP I/O FUNCTION CODE.
BR    FVPCMC
```

FVWRIT1:

```
MOV    #10,PVB,FUNC   I SET UP I/O FUNCTION CODE.
FVPCMC1 MOV    #2(R5),R1   I GET LU
BITB   #FVBT,D,FVPT-1(R1)  I MAG TAPE?
REQ    10$   I BRANCH IF NOT.
JMP    FVTAPE   I MAG TAPE...
```

DISK DEVICE, CHECK F2R FILE OPEN.

```
10$1  BITB   #FVBT,D,FVPT-1(R1)
BNE    20$
I NO FILE OPEN, FORCE "NO FILE ACCESSED" ON LUN MESSAGE.
MOV    #1E,LN,IOSTAT   I WRITE ERROR CODE TO STATUS BLK,
MOV    R5,-(SP)   I SAVE R5,
MOV    #IOPSTAT,ERRARG+2  I SET UP ARG LIST,
MOV    #ERRARG,R5
JSR    PC,IPERR   I PRINT ERR2R MESSAGE.
```

MOV (SP)+,R5 ; RESTORE R5.
RTS PC ; RETURN - NO OPERATION PERFORMED

FILE OPEN ON DISK, WAIT FOR ANY PREVIOUS I/O COMPLETION.

MOV 2(R5),WAITAR+2 ; LUN ADDRESS
MOV R5,-(SP) ; SAVE R5
MOV #WAITAR,R5
JSR PC,FVWAIT ; WAIT FOR I/O COMPLETION
MOV (SP)+,R5 ; RESTORE R5.

PERFORM 01B - SET UP DPH.

MOV FUNC,C12+Q,12FM
MOV #2(R5),R1
VISB #FVBAT,H,FVRT-1(R1) ; INDICATE FILE ACCESSED.
MOV R1,Q12+Q,JVLU ; LUN T2 DPH
MOVVB EFNTAB-1(R1),Q12+Q,IEEF ; EVENT FLAG TO DPH
MOV #12STAT,Q12+Q,12SB ; COMPUTE *(I/M STATUS BLOCK)
ASH A2,R1
ADD R1,C12+Q,12SR
MOV 4(R5),Q12+Q,12PL ; START ADDRESS.
MOV P6(R5),C10+Q,IMPI+2 ; LENGTH OF TRANSFER
MOV #6(R5),NBYTES ; SAVE FOR AST USE
MOV NXTREC-4(R1),Q12+Q,12PL+4 ; SET UP DOUBLE PRECISION
MOV NXIREC-2(R1),Q12+Q,12PL+4 ; VIRTUAL BLOCK NUMBER.

CONVERT (# OF BYTES TO BE TRANSFERRED) T2 (# OF BLOCKS).

MOV NBYTES,R0 ; # OF BYTES TO BE TRANSFERRED
ADD #511,,R0 ; ROUND UP BYTE COUNT TO NEXT BLOCK
RMR R0 ; RECOVER CARRY
CLRB R0 ; CLEAR FRACTIONAL PART
SWAB R0 ; CONVERT TO BLOCK COUNT

COMPUTE (TOTAL BLOCKS ACCESSED IN FILE) + 1 AFTER THIS OPERATION
IN R2,R3 (DOUBLE WORD INTEGER).

MOV NXTREC-4(R1),R2 ; GET START VBN (VIRTUAL BLOCK NUMBER)
MOV NXTREC-2(R1),R3 ; OF ACCESS IN R2,R3.
MOV R2,-(SP)
MOV R3,-(SP)
ADD R0,R3 ; ADD # BLOCKS TO BE TRANSFERRED
ADC R2 ; ADD CARRY
MOV R2,-(SP) ; SAVE ON STACK FOR LATER USE.
MOV R3,-(SP)

GET FDB ADDRESS IN R0

MOV #2(R5),R0 ; GET LUN
MOVVB LU'FDB-1(R0),R0 ; INDEX OF FDB FOR LUN
ASL R0 ; CONVERT TO WORD INDEX
MOV FDOLST(R0),R0 ; ADDRESS OF FDB

CHECK FOR ATTEMPTED ACCESS PAST END OF FILE.

CMP #12,WVB,FUNC ; BRANCH IF WRITING.
REQ WRTDSK

READING FROM DISK, IF REQUESTED ACCESS IS PAST END-OF-FILE,
READ UP TO END-OF-FILE AND RETURN EOF ERROR CODE.

SUBTRACT # BLOCKS WRITTEN + 1 (FROM FDB) FROM # BLOCKS
ACCESSED AFTER THIS OPERATION + 1 (IN R2,R3).

SUB F,EFBK+2(R0),R3 ; LOW ORDER WORD.
SBC R2 ; SUBTRACT CARRY FROM HIGH-ORDER WORD.
SUB F,EFBK(R0),R2 ; HIGH-ORDER WORD.

TST F,FFRY(R0) | IF F,FFRY NOT ZERO, THEN F,EFHK
 BEQ 30\$ | CERTAINS THE ACTUAL NUMBER OF BLOCKS
 SUB #1,R3 | WRITTEN, NEED TO SUBTRACT ONE MORE.
 SBC R2

30\$1
 TST R3 | IF DIFFERENCE > 0, ACCESS
 BOT RDEOF | PAST END-OF-FILE.
 | NORMAL ACCESS, DO QIO AND SET NXTREC ENTRY TO NEW ACCESSED BLOCK COUNT
 DIRS #C12,DIRERR | ISSUE C12
 M0V (SP)+,NXTREC-2(R1) | PUP BLOCK COUNT FROM STACK.
 M0V (SP)+,NXTREC-4(R1)
 M0V (SP)+,LSTREC-2(R1)
 M0V (SP)+,LSTREC-4(R1)
 RTS PC | RETURN.
 | READ PAST-END-OF-FILE ATTEMPTED, CONVERT # BLOCKS PAST EOF TO
 | # BYTES AND SUBTRACT FROM REQUESTED TRANSFER LENGTH IN QIO DFB.
RDEOF1
 ASH #9,R3 | MULTIPLY BY 512, BYTES
 M0V Q10+0,10SB,R4 | GET R(I/O STATUS BLOCK)
 CLR 2(R4) | CLEAR BYTE COUNT
 SUB R3,Q14+0,10BL+2 | SUBTRACT FROM LENGTH IN DFB.
 BLE 10\$ | IF NEGATIVE OR ZERO, NO TRANSFER
 DIRS #Q10,DIRERR | ISSUE QIO AND
 M0V B Q10+0,10FF,W,TSEF | WAIT FOR COMPLETION.
 DIRS #WTSE,DIRERR
10\$1
 M0V F,EFHK(R0),NXTREC-4(R1) | SET NXTREC POINTER TO PAST EOF.
 M0V F,EFHK+2(R0),NXTREC-2(R1)
 M0V #1E,EZF,0Q10+0,10SR | SET EOF CODE IN STATUS BLOCK
 M0V R5,-(SP) | CALL 10ERR FOR MESSAGE.
 M0V 010+0,10SB,ERRARG+2 | R(I/O STATUS BLOCK) TO ARGUMENT LIST
 M0V #ERRARG,R5
 JSR PC,10ERR
 M2V (SP)+,R5
 M0V #2(R5),R1 | GET LUN
 BICB #FVBH,R,FVBT-1(R1) | INDICATE NO I/O IN PROGRESS
 TST (SP)+ | CLEAR STACK
 TST (SP)+
 TST (SP)+
 TSI (SP)+
 RTS PC | RETURN

| WRITING TO DISK, IF REQUESTED ACCESS IS BEYOND ALLOCATED SPACE,
 | ATTEMPT TO EXTEND FILE.

WRTDSK1
 SUB F,H1BK+2(R0),R3 | GET HIGHEST BLOCK TO BE WRITTEN
 SBC R2 | - HIGHEST BLOCK ALLOCATED
 SUB F,H1BK(R0),R2 | IN R2,R3.
 SUB #1,R3
 SBC R2
 BLT 30\$ | IF NOT > 0, ACCESS IS WITHIN ALLOCATION
 ISI R3 | HIGH-ORDER WORD 0, TEST LOW-WORD
 BEQ 30\$ | IF ZERO, NO EXTEND.

| WRITE REQUEST IS PAST ALLOCATED SPACE, ATTEMPT TO EXTEND FILE.

M0V R3,R4 | SAVE # BLOCKS TO EXTEND
 M0V R3,R1 | SET UP REGS FOR EXTEND
 CMP #22,,R1 | IF < 22, BLOCKS REQUIRED, EXTEND
 BLT 10\$ | BY 22,
 M0V #22,,R1
10\$1
 M0V #1,R2 | ATTEMPT CONTINUOUS EXTEND,
 JSR PC,,EXTEND
 BCC 30\$ | BRANCH IF SUCCESSFUL

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MOV	#201,R2	I ATTEMPT NON-CONTIGUOUS EXTEND
JSR	PC,,EXTND	
BCC	30\$	I BRANCH IF SUCCESSFUL
CMP	R1,R3	I IF REQUEST HAS FCR ACTUAL BLOCKS
BEO	20\$	I LEFCFD, NO SPACE AVAILABLE,
MOV	#201,R2	I REQUEST HAS FCR 22..BLOCKS, TRY
MOV	R3,R1	I FCR WHAT WE NEED.
JSR	PC,,EXTND	
BCC	30\$	I BRANCH IF SUCCESSFUL.

UNABLE TO EXTEND FILE - REPORT EPRPR;

20\$1	JSR	PC,FCSFRR	I CALL FCSFRR FOR MESSAGE,
	MOV#B	F,ERR#(R0),R1	I MOVE ERROR CODE TO I/R STATUS BLOCK
	MOV	R1,012+C,10\$4	
	MOV	#2(R5),H1	I GET LUN
	BICB	#FVBT,R,FVPT-1(R1)	I INDICATE NO I/O IN PROGRESS,
	TST	(SP)+	I CLEAR STACK.
	TST	(SP)*	
	RTS	PC	I RETURN

EXTEND SUCCESSFUL OR NO EXTEND NEEDED.

30\$1	DIRS	#312,DIRERR	I DD 612
	MOV	(SP)+,R3	I RESTORE NEXT VBN.
	MOV	(SP)+,R2	

IF # VIRTUAL BLOCKS WRITTEN > CURRENT VBN COUNT IN FDB, UPDATE FDB VBN COUNT.

	CMP	F,FFBK(R0),R2	I IF HIGH-PRIORITY WORD OF FDB VBN <
	HLT	40\$	I VBN COUNT AFTER WRITE,
	BGT	50\$	
	CMP	F,EFRK+2(R0),R3	I OR IF = AND LOW-ORDER WORD IN
	BGE	50\$	< LOW-ORDER WORD AFTER WRITE.
40\$1	MOV	R2,F,BK(R0)	I SET FDB VBN TO NEW_COUNT,
	MOV	R3,F,BFK+2(R0)	

50\$1	MOV	#2(R5),R1	I GET LUN
	ASH	#2,R1	I GET DOUBLE-WORD INDEX
	MOV	R2,NXTREC-4(R1)	I SET VBN FOR NEXT ACCESS
	MOV	R3,NXTREC-2(R1)	
	MOV	(SP)+,LSTREC-2(R1)	
	MOV	(SP)+,LSTREC-4(R1)	
	RTS	PC	I RETURN

FVTAPE1	HAG TAPE READ/WRITE - WAIT FOR PREVIOUS I/O,		
	MOV	2(R5),WAITAH+2	I LUN TO WAIT ARG LIST
	M3V	R51-(SP)	I SAVE R5
	MOV	#WAITAF,45	I CALL FWAIT(LUN)
	JSR	PC,FWAIT	
	MOV	(SP)+,R5	I RESTORE R5

I SET UP O12 DPB,
MOV #12,RLR,012+C,10FN I SET UP I/O FUNCTION CODE,

	CMP	F+G,412,4VB	
	BNE	10\$	
	MOV	#12,RLR,012+C,10FN	
10\$1	MOV	#2(R5),H1	I GET LUN
	ASH	#FVBT,F,FVFT-1(H1)	I INDICATE FILE HAS BEEN ACCESSED,
	MOV	R1,012+C,1PLJ	I LUN TO DPB
	MOV#B	EFATAR-1(R1),012+C,1CFP	I EVENT FLAG TO DPB
	MOV	#10STAT,012+C,1LSB	I DOWNLOAD P(I/O STATUS BLOCK)
	ASH	#2,R1	I DOUBLE WORD OFFSET,
	ADD	R1,012+C,1PSB	
	ASH	#-2,21	
	MOV	4,451,011+C,1SPL	I START ADDRESS OF BUFFER
	MOV	#6(R5),G12+C,1TPL+2	I # BYTES TO TRANSFER

DIRS #010,DIRERR
RTS PC

I ISSUE 010
I RETURN

I QIO AST ROUTINE FOR FVREAD/FVWRIT.

I QIBAS1

MOV	(SP)+,ERRARG+2	I POP B(I/O STATUS BLOCK)
TSTB	#ERRARG+2	I TEST I/O ERHTR,
CGE	10\$	I EXIT IF NO ERRPR.
I ~ I/O ERROR,		
MOV	RS,-(SP)	I SAVE RS
MOV	#ERRARG,RS	I CALL I/O ERROR ROUTINE.
JSR	PC,I/OERR	
MOV	(SP)+,RS	I RESIZE RS
10\$1	ASTXRS	I EXIT AST ROUTINE

I SBTTL FVCLC\$ -- CLOSES FILE ON DISK OR TAPE.

I ENTRY1 CALL FVCLC\$(LUN [,IRXFLG])

I WHERE LUN = LOGICAL UNIT #.

I IRXFLG = OPTIONAL REWIND FLAG, IF THIS ARGUMENT IS PRESENT AND
> 0 AND THE SPECIFIED LUN IS ASSIGNED TO A MAG TAPE
DEVICE, THE TAPE IS REWOUND AFTER THE 'CLOSE' OPERATION
HAS BEEN PERFORMED.

I THIS SUBROUTINE CLOSES A FILE OPENED BY FVPEN.

I IF THE LUN IS ASSIGNED TO A MAG TAPE DEVICE AND THE DATA SET

I IS OPENED FOR OUTPUT, AN END-OF-FILE IS WRITTEN ON THE UNIT.

I IF THE LUN IS ASSIGNED TO A DISK FILE, THE FILE IS CLOSED AND
THE FD9 IS FREED.

I FVCLC\$1

MOV	2(R5),WAITAR+2	I MOV LUN TO FWAIT ARGUMENT LIST
MOV	RS,-(SP)	I SAVE RS
MOV	#WAITAR,RS	
JSR	PC,FWAIT	I WAIT FOR COMPLETION OF ANY I/O
MOV	(SP)+,RS	I RESIZE RS
MOV	R2(R5),R1	I GET LUN
BITB	#FVBT,D,FVBT-1(R1)	I CHECK IF MAG TAPE
BNE	5S	
JMP	COLDISK	I NOT MAG TAPE

I CLOSING MAG TAPE FILE.

I 5S1 BITB #FVBT,A,FVBT-1(R1) I OPENED FOR OUTPUT?
BNE 50\$ I BRANCH IF YES.

I READING MAG TAPE, IF THE LAST OPERATION DID NOT ENCOUNTER AN EOF
AND THE TAPE IS NOT REWINDING OR AT THE LOAD POINT, SPACE PAST
THE NEXT EOF.

I READ TAPE CHARACTERISTICS TO DETERMINE POSITION.

MOV	#10,SEC,01P-1,12FN	I FUNCTION CODE TO DPB
PISB	#FVBT,B,FVBT-1(R1)	I INDICATE I/O IN PROGRESS
MOV	R1,01P+0,1PLU	I LUN TO DPB
MOV	EFNTAB-1(R1),01P+0,1PFB	I EVENT FLAG NUMBER TO DPB
MOV	#IPSTAT,C1P+2,IVSO	I I/O STATUS BLOCK ADDRESS TO DPB
DIRS	#C1Z,DIRERR	I ISSUE C1P
MOV	RS,-(SP)	I WAIT FOR COMPLETION
MOV	#WAITAR,RS	
JSR	PC,FWAIT	
MOV	(SP)+,RS	
BIT	#21040,I/STAT+2	I TEST CHARACTERISTICS BITS
BNE	10\$	

| IF TAPE IS TO BE REWOUND AFTER CLOSE, DO NOT SPACE PAST EOF.

CMPB (R5),#2 I SECOND ARGUMENT PRESENT?
BNE 7S I BRANCH IF NOT.
TST #4(R5) I YES, IS IT > 0?
BGT 6S I BRANCH IF YES.
| SPACE PAST NEXT EOF MARK, SET UP Q12 DPR.
7S1 MOV #1H,SPF,Q12+0,12FN I FUNCTION CODE
BISB #FVBT,H,FVBT-1(R1) I INDICATE I/O IN PROGRESS.
MOV #1,010+0,12LU I LUN TO DPR
MOV #FNTAB-1(R1),Q12+6,12EF I EVENT FLAG NUMBER TO DPR
CLR #C1+C,12SH I CLEAR I/O STATUS CLK ADDRESS
MOV #1,012+0,12PL I MOVE 1 FILE MARK
DIRS #Q12,DIRERR I ISSUE Q12
MOV R5,-(SP) I WAIT FOR COMPLETION
MOV #WAITAR,R5
JSR PC,FVWAIT
MOV (SP)+,R5 I RESTORE R5
BR 60I I CLEAR FLAGS AND RETURN.
| WRITING MAG TAPE, WRITE EOF.
50S1 MOV #1H,EOF,Q12+0,12FN I FUNCTION CODE TO DPR.
BISB #FVBT,B,FVBT-1(R1) I INDICATE I/O IN PROGRESS.
MOV #1,012+0,12LU I LUN
MOV #FNTAB-1(~1),Q12+6,12EF I EVENT FLAG # TO DPR.
CLR #C1+C,12SH I CLEAR I/O STATUS BLOCK.
DIRS #Q12,DIRERR I ISSUE Q12
MOV R5,-(SP) I CALL FVWAIT TO WAIT FOR COMPLETION
MOV #WAITAR,R5
JSR PC,FVWAIT
MOV (SP)+,R5

| IF SECOND ARGUMENT PRESENT AND > 0, REWIND TAPE.

60S1 CMPB (R5),#2 I SECOND ARGUMENT PRESENT.
BNE 70S I BRANCH IF NOT.
TST #4(R5) I PRESENT, > 0?
BLE 70S I BRANCH IF NOT.
65S1 MOV #12,RAD,Q12+0,12FN I REWIND FUNCTION CODE TO DPR
MOV #1,012+0,12LU I MOVE LUN TO DPR
MOV #FNTAB-1(R1),Q12+C,12EF I EVENT FLAG NUMBER TO DPR
MOV #F1PSTAT,Q12+0,12SH I I/O STATUS BLOCK TO DPR
DIRS #Q12,DIRERR I ISSUE Q12 TO REWIND
MOV #FTSE,W,TSEF I WAIT FOR COMPLETION.
DIRS #WTSE,DIRERR
| DEASSIGN LUN.
70S1 ALUNAS R1,,DIRERR
BR CLPFL1 I CLEAR FLAGS AND RETURN.

| CLOSING DISK FILE.

CLDISKI CMPB #-1,LUNFDH-1(R1)
BNE 10F
JMP CLRFLG I SET FILE FLAG FOR LUN.
10S1 MOV #LUNFDH-1(R1),R2 I GET FDH INDEX
ASL R2 I GET WORD INDEX
MOV FDPLST(R2),R0 I 2(FDP).
HBR R2
CLOSES R0,FCSERR I ISSUE CLOSE
CLEAR FLAGS FOR LUN AND RETURN.
CLRFLGI MOV R #-1,LUNFDH-1(R1)
CLRS #FDPLST(R2) I INDICATE FDH NOT IN USE.
CLRFLI1 CLR #FVBT-1(R1) I CLEAR FLAGS BYTE FOR LUN.
RTS PC I RETURN.
.SBITLE FVOLTE -- DELETES AN OPEN DISK FILE.

ENTRY: CALL FVDLTE(LUN,1STAT)

WHERE LUN = LOGICAL UNIT NUMBER OF AN OPEN DISK FILE TO BE DELETED.

IF THE SPECIFIED LUN DOES NOT INDICATE AN OPEN DISK FILE, NO ACTION OCCURS.

THE FOLLOWING ERROR CODES ARE RETURNED IN '1STAT':

SUCDEL=0	I FILE WAS SUCCESSFULLY DELETED.
NDSKP=1	I LUN DID NOT SPECIFY AN OPEN DISK FILE.
DELERR=-2	I ERROR RETURN FROM 'DLF' B

FVDLTEII

M2V	#2(R5),R1	I GET LUN
CMP	R1,LUNSC	I TEST FOR GREATER THAN MAX ALLOWED
BGT	30F	I BRANCH IF TOO LARGE,
M2V	2(R5),WAITAR+2	I MOVE LUN TO FWAIT ARGUMENT LIST
M2V	R5,-(SP)	
M2V	#WAITAR,R5	I WAIT FOR COMPLETION OF ANY I/O
JSR	PC,FVWAIT	I ON THIS LUN,
M2V	(SP)+,R5	
M2V	#2(R5),R1	I LUN
BITB	#FVAT,D,FVBT-1(R1)	I CHECK FOR DISK FILE
BNE	30F	I BRANCH IF NOT DISK
CMPB	#-1,LUNFDB-1(R1)	I IS FILE OPEN?
BEQ	30S	I BRANCH IF NOT.
M2V	LUNFDB-1(R1),R2	I GET FDB INDEX.
ASL	R2	I GET W2RD INDEX
M2V	FDBLST(R2),R0	I ADDRESS OF FDB
ROR	R2	
JSR	PC,,DLFNS	I DELETE BY FILENAME BLOCK
BCC	103	I BRANCH IF SUCCESSFUL
JSR	PC,FCSERR	I DELETE FAILED - REPORT ERROR.
M2V	#DELERR,24(R5)	
RTS	PC	I RETURN

FILE DELETED - CLEAR FLAGS FOR LUN AND RETURN.

10S1	M2VB	#-1,LUNFDB-1(R1)	I INDICATE NO FDB FOR LUN
	CLRB	FDRFLG(R2)	I INDICATE FDB NOT IN USE.
	CLRB	FVBT-1(R1)	I CLEAR FLAGS BYTE FOR LUN
	RTS	PC	I RETURN

LUN DID NOT SPECIFY AN OPEN DISK FILE.

30S1	M2V	#NDSKP,24(R5)	
	RTS	PC	I RETURN

SBTTL FWAIT -- WAITS FOR COMPLETION OF I/O.

ENTRY: CALL FWAIT(LUN [,1STAT])

THIS SUBROUTINE WAITS FOR COMPLETION OF ANY OUTSTANDING I/O ON THE DESIGNATED LUN. THE FLAGS BYTE (FVBT ENTRY) IS CHECKED TO DETERMINE IF ANY I/O IS IN PROGRESS. IF SO, THE EVENT FLAG FOR THE LUN IS OBTAINED FROM EFTTAB AND A WAIT IS ISSUED.

IF THE SECOND (OPTIONAL) ARGUMENT IS PROVIDED, THE TWO-WORD I/O STATUS PLACE FOR THE LUN (INDICATING THE RESULT OF THE LAST OPERATION) IS MOVED TO THAT ADDRESS.

FVWAITII

M2V	#2(R5),R1	I GET LUN
BITB	#FVAT,R,FVBT-1(R1)	I HAS THE FILE BEEN ACCESSED?

```

    BEQ    105          | BRANCH IF NOT.
    M2VB  EFNTAB-1(R1),WTSE+H,TSEF   | YES - WAIT.
    DIRS  #WTSE,DIRERR
    105I  CMP    (R5),#2          | 2ND ARGUMENT PRESENT?
    BNE    205          | BRANCH IF NOT.
    MOV    1(H51,R2)        | YES, GET %RETURN(105).
    ASH    #2,R1          | DOUBLE WORD OFFSET FOR LUN.
    MOV    IOSTAT(R1),(R2)+  | MOVE I/O STATUS BLOCK.
    MOV    IOSTAT+2(R1),(R2)
    205I  RTS    PC          | RETURN.

```

SBTTL FVRWND -- REWINDS TAPE OR PAINTS TO START OF DISK FILE.

| ENTRY: CALL FVRWND(LUN)

| WHERE LUN = LOGICAL UNIT NUMBER OF TAPE OR DISK FILE.
| IF 'LUN' DESIGNATES MAG TAPE, THE TAPE IS REWOUND,
| IE 'LUN' DESIGNATES DISK, THE VIRTUAL BL2CK NUMBER FOR THE NEXT
| ACCESS IS SET TO 1.

FVRWNDII

```

    MOV    #2(R5),R1          | GET LUN
    BITB  #FVBT,D,FVRT-1(R1)  | MAG TAPE?
    BNE    105          | BRANCH IF YES.
    | DISK - SET VIRTUAL BL2CK NUMBER TO 1 FOR NEXT ACCESS ON LUN.
    ASH    #2,R1          | GET DOUBLE-WORD INDEX FOR LUN.
    CLR    NXTREC-4(R1)
    MOV    #1,NXTREC-2(R1)
    RTS    PC          | RETURN.
    | WAIT FOR ANY PREVIOUS I/O AND REWIND MAG TAPE.
    105I  MOV    2(R5),WAITAR+2  | LUN T2 FWAIT ARGUMENT LIST
    MOV    R5,-(SP)         | SAVE R5
    MOV    #WAITAR,R5        | CALL FWAIT(LUN)
    JSR    PC,FVWAIT
    MOV    (SP)+,R5          | RESTORE R5.

```

| SET UP Q12 DPB.

```

    MOV    #1C,RWD,Q12+0,I&FN
    MOV    #2(R5),R1          | GET LUN
    BISB  #FVBT,B,FVRT-1(R1)  | INDICATE I/O IN PROGRESS
    MOV    R1,Q12+0,IMLU
    MOVB  EFNTAB-1(R1),Q12+0,I&REF | EVENT FLAG
    MOV    #1STAT,Q12+0,IOSB  | COPY FUTE %I/O STATUS BLOCK
    ASH    #2,R1          | DOUBLE WORD OFFSET
    ADD    R1,Q12+0,I&SP
    ASH    #-2,R1
    DIRS  #Q12,DIRERR
    RTS    PC          | RETURN.

```

SBTTL PRSFNM -- PARSES FILE NAME AND STORES IT IN DATASET DESCRIPTOR.

| ENTRY: CALL PRSFNM(FILE,INCHAR,DSDESC,ERR3R [,LUN])

| THIS SUBROUTINE PARSES THE INCHAR BYTE FILE NAME IN 'FILE' AND
| SETS UP A DATA SET DESCRIPTOR IN THE 6-WORD ARRAY 'DSDESC'.
| THE DATA SET DESCRIPTOR POINTS TO THE APPROPRIATE LOCATIONS IN
| 'FILE' FOR THE START OF THE DEVICE NAME, DIRECTORY, AND FILENAME
| FIELDS. AN OMITTED FIELD RESULTS IN A ZERO ENTRY FOR THAT FIELD.
| IF THE DEVICE NAME IS PRESENT AND THE FIFTH ARGUMENT 'LUN' IS
| PROVIDED, THE LOGICAL UNIT NUMBER IN 'LUN' IS ASSIGNED TO THE
| DEVICE.

| IF THE DEVICE NAME IS PRESENT AND > 5 CHARACTERS (INCLUDING THE "(")
| OR IF A "[" IS FOUND WITHOUT A "]'" (BUT NOT VICE VERSA),
| 'ERR3R' IS SET TO -1, OTHERWISE, 'ERR3R' IS SET TO 0 UPON RETURN.

| DATA AREA

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ADSDES1 WORD 0 | PTR TO DATASET DESCRIPTOR
 CHR1 WORD 0 | BUFFER FOR TEMPORARY CHARACTER STORAGE
 |
 PRSFNM11:
 MOV 2(R5),R0 | P(FILE NAME)
 CLR #8,(R5) | CLEAR 'ERRH'.
 | ZERO DATA SET DESCRIPTOR.
 MOV 6(R5),R2 | P(DATASET DESCRIPTOR)
 MOV R2,ADSDES
 MOV #6,R3 | L2PP COUNTER
 10\$1 CLR (R2)+
 S2B R3,10\$ | # CHARACTERS IN FILE NAME
 MOV #4(R5),R1 | IF 0, RETURN.
 BEQ PRSRET
 | SEARCH FOR DEVICE NAME FOLLOWED BY '!!'.
 MOV R0,R2 | POINT TO START OF STRING
 CLR R3 | CLEAR DEVICE NAME CHAR COUNT
 20\$1 INC R3
 CMPB (R2)+,"!!" | TEST FOR '!!'
 BEQ 30\$ | BRANCH IF FOUND.
 S2B R1,20\$ | NOT '!!', CHECK CHAR COUNT.
 | NO '!!' FOUND, RESET POINTERS.
 MOV #4(R5),R1 | RESET # CHARACTERS
 MOV R0,R2 | POINT TO START OF STRING
 ADD #4,ADSDES | BYPASS DEVICE NAME DESCRIPTOR
 BR DIRSCN
 | '!!' FOUND, SET UP DEVICE NAME DESCRIPTOR AND ASSIGN LUN IF REQUESTED.
 30\$1 CMP R3,#5 | IF # CHARS IN DEVICE NAME >5, ERROR.
 BLE 35\$
 JMP ERROR
 35\$1 MOV R3,ADSDES | # CHARACTERS IN DEVICE NAME.
 INC ADSDES | INCREMENT PTRINTER TO ADDRESS
 INC ADSDES | PARTIAL OF DEVICE NAME DESCRIPTOR.
 MOV R0,ADSDES | P(DEVICE NAME)
 INC ADSDES | POINT TO DIRECTORY DESCRIPTOR.
 INC ADSDES
 DEC ,R1 | SKIP '!!'
 CMPB (R5),#5 | CHECK FOR FIFTH ARGUMENT.
 BNE DIRSCN
 | ASSIGN LUN.
 MOV R0,R4
 M0VB (R4)+,ALUN+A,LUNA | MOVE PHYSICAL DEVICE NAME
 M0VB (R4)+,ALUN+A,LUNA+1
 | CONVERT PHYSICAL UNIT #, TO BINARY.
 CLR R3 | CONVERT CHARACTERS UP TO '!!'
 40\$1 CMPB (R4),#"!!" | TO UNIT #.
 BEQ 50\$
 M0VB (R4)+,CHR | NOT '!!', MOVE TO TEMP ST2RAGE.
 SUB #10,CHR | CONVERT TO DECIMAL DIGIT
 MUL #10,,R3 | MULTIPLY PREVIOUS RESULT
 ADD CHR,R3 | ADD NEW CHARACTER
 BR 40\$
 | SET UP DPB TO ASSIGN UNIT.
 50\$1 MOV R3,ALUN+A,LUNU
 MOV #10,(R5),ALUN+A,LULU
 DIRS #ALUN,DIRERR
 | AT THIS POINT, R0 POINTS TO THE FIRST CHARACTER OF THE FILENAME STRING.
 | R1 CONTAINS THE NUMBER OF CHARACTERS REMAINING TO BE SCANNED.
 | R2 POINTS TO THE FIRST CHARACTER FOLLOWING THE '!!' SYMBOL.
 | SCAN FOR DIRECTORY IDENTIFICATION "[!IC]".
 DIRSCN MOV R2,R0 | MAINTAIN PTRINTER TO START OF POSSIBLE DIC
 CMPB (R2),#"!"C | IS NEXT CHARACTER '!'?
 BEQ 55 | BRANCH IF YES.
 ADD #4,ADSDES | NO DIC, SKIP DIRECTORY DESCRIPTOR.

```

      BR    FNMOVE
581   CLR    R3          I CLEAR CHARACTER COUNT.
1081  INC    R3          I INCREMENT CHARACTER COUNT,
      CMPB   (R2)+, #"]  I SCAN UNTIL ']' FOUND
      BEQ    20$          I OR UNTIL ALL CHARACTERS SCANNED.
      SDA    R1,10$        I
      I NO CLOSING ']' - ERROR,
      JMP    ERR2$         I
20$1  MOV    R3,ADSDES   I MOVE # CHARACTERS IN DIRECTORY NAME
      INC    ADSDES       I TO DIRECTORY DESCRIPTOR,
      INC    ADSDES
      MOV    R0,ADSDES   I MOVE ADDRESS OF DIRECTORY NAME
      INC    ADSDES       I TO DIRECTORY DESCRIPTOR,
      INC    ADSDES
      DEC    R1           I SKIP ']'

      I AT THIS POINT, R2 POINTS TO START OF REMAINDER OF STRING,
      I R1 CONTAINS THE # OF CHARACTERS REMAINING TO BE PROCESSED.

      I SET UP FILENAME DESCRIPTOR.
FNMOVEI
      MOV    R1,ADSDES
      INC    ADSDES
      INC    ADSDES
      MOV    R2,ADSDES
PRSRRETI RTS    PC

      I FILENAME STRING CONTAINES DEVICE NAME > 5 CHARACTERS OR ']' WITHOUT
      I CLOSING ']', SET ERROR FLAG.

ERR2$1 DEC    08,(R5)
RTS    PC
,END

```

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13. [131,140] GETCOO.FTN

The subroutine GETCOO lets the user accept or change the default coordinates of the cluster map file and theme display that are passed in global common.

- Calling sequence

```
CALL GETCOO (IC,TC,ISET)
```

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
IC	I	4	Out	Coordinates for theme display
TC	I	4	Out	Coordinates for cluster map file
ISET	I		Out	Flag set to 1 when user wants to exit

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GETCOB,FTN /TR16L/CKS/WR

' 0001 SUBROUTINE GETCOB(IC,TC,ISET)

C
C
C
C
CTHIS PROGRAM GETS COORDINATES FROM THE USER
FOR THE CLUSTER MAP FILE AND THEME DISPLAY
IF COORDINATES OTHER THAN THE DEFAULTS ARE
DESIRED

```

0002      IMPLICIT INTEGER(A-Z)
0003      INCLUDE '300,3)CAMS.COM04',INC!
0004      INCLUDE 'SY1(300,3)CAMS.PARM',INC!
0005      PARAMETER MAXCAT=60,MAXSUB=60,MAXCHN=4,NPIX=196,NLIN=117,MAXFLD=50
0006      * 1,MAXV=11,NDATS=209,IL5SKIP=10,DSSKIP=10,MAXACU=6,MAXACC=4,
0007      * 2NDSPWD=6,NDTWD=10
0008      EQUIVALENCE (C1,ACDATE),(C2,ISEG),(C3,PFLAG),(C4,TX1),(C5,DISKID)
0009      * INTEGER C1(469),C2(256),C3(71),C4(348),C5(629)
0010      * C*
0011      INTEGER ACDATE,SUBCAT,SURPLP,CATKNT,CATTH
0012      BYTE CHNVEC,NCHAN,NSUB,N,TCAT,DTCLU
0013      COMMON/C2M1/ACDATE(2,MAXACC),CHNVEC(MAXCHN,MAXACC),NCHAN,NSUB,
0014      * 1SUBCAT(MAXSUB),SURPLP(MAXSUB),CATKNT(MAXCAT),CATTH(MAXCAT),NDAT,
0015      * 2NDU,NDTH,DTCTCAT(NDTS),DTCLU(NDTS)
0016      * C*
0017      INTEGER ADATES,SUNAZ,ANALST,FLDDAY,D2IDAY,PDATE1,IDATE1
0018      * INTEGER PDATE2,TDATE2,PDATE3,TDATE3,CATNAM,DISKID,RANDOM,GRID
0019      * BYTE DELFLG,NACCD,SDILGR,SLNFL,START,NTYPE1,ALP,ALP0
0020      * BYTE PCTCT,PCTCT2,VAR,VAR0,DLABEL,TYPE
0021      * COMMON/C2M2/ISEG,DELFLG,NACCD,ADATES(2,MAXACD),SDILGR(MAXACD),
0022      * 1SUJEL(MAXACD),SUNAF(MAXACD),IMDATE(2),ANALST(5),FLDDAY(2),
0023      * 2D2IDAY(2),NSTART,NTYPE1,PDATE1(2),TDATE1(2),PDATE2(2),TDATE2(2),
0024      * 3PDATE3(2),TDATE3(2),ZCAT,CATNAM(MAXCAT),ALP(MAXCAT),ALP0,
0025      * 4 PCTCT(MAXCAT),PCTCT0,VAR(MAXCAT),VAR0
0026      * C*
0027      INTEGER EFLAG1,EFLAG2,EFLAG3,EFLAG4,EFLAG5,UFLAG1,UFLAG2,UFLAG3,
0028      * 1UFLAG4
0029      * INTEGER PFLAG,DSKNNT
0030      * COMMON/C2M3/PFLAG,DSKNNT,EFLAG1,EFLAG2,EFLAG3,EFLAG4,EFLAG5,UFLAG1
0031      * 1,UFLAG2,UFLAG3,UFLAG4,NEALAB(MAXSUB)
0032      * C*
0033      INTEGER TX1,TY1,TX2,TY2,ACDISP,G,B,DTWIND,ROTARY,GMIN,GMAX,FUL
0034      * INTEGER SPWIND,CLAWND,CLUWND
0035      * COMMON/C2M4/TX1,TY1,TX2,TY2,IX1,IY1,IX2,IY2,ACDISP(2),II1(4),G(4),
0036      * 1B(4),DTWIND(5,NDFTD),SPWIND(5,NDSPWD),IMWIND(4),NUMD0T,
0037      * 2DTARY(NDOTS),GMIN,GMAX,FUL(2,7),CLAWND(B),CLUWND(B)
0038      * COMMON/C2M5/DISKID,RANDOM(NDOTS),GRID(NDOTS),DLABEL(NDOTS),
0039      * 1TYPE(NDOTS),FECLIC
0040      * DIMENSION IC(4),TC(4)
0041      * DIMENSION C67RD(4)
0042      * BYTE W(74)
0043      * ISET=0
0044      * IC(1)=IX1
0045      * IC(2)=IY1
0046      * IC(3)=IX2
0047      * IC(4)=IY2
0048      * TC(1)=TX1
0049      * TC(2)=TY1
0050      * TC(3)=TX2

```

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GETC70.FIN

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0034 TC(4)=TY2
0035 10 CONTINUE
0036 WRITE(6,A20) TC
0037 WRITE(6,A30)
0038 CALL PUTPUT(7)
0039 READ(6,B00), W
0040 CALL FRONT(W,74)
0041 IF(W(1),EQ,'H') GO TO 10
0042 IF(W(1),EQ,' ') GO TO 40
0043 IF(W(1),EQ,'X') GO TO 777
0044 IPT=0
0045 DO 15 I=1,4,2
0046 CALL INTFF(IPT,W,74,C0RD(1))
0047 IF(C0RD(1),GT,NPIX,WR,C0RD(1),LT,1) GO TO 20
0048 CALL INTFF(IPT,W,74,C0RD(1))
0049 IF(C0RD(1+1),GT,NLIN,WR,C0RD(1+1),LT,1) GO TO 20
0050 15 CONTINUE
0051 GO TO 30
0052 20 CONTINUE
0053 WRITE(6,A50)
0054 GO TO 10
0055 30 CONTINUE
0056 DO 35 I=1,4
0057 TC(1)=C0RD(1)
0058 C0RD(1)=0
0059 35 CONTINUE
0060 40 WRITE(6,B40) IC
0061 WRITE(6,B30)
0062 CALL PUTPUT(7)
0063 READ(6,B00), W
0064 CALL FRONT(W,74)
0065 IF(W(1),EQ,'H') GO TO 10
0066 IF(W(1),EQ,' ') GO TO 70
0067 IF(W(1),EQ,'X') GO TO 777
0068 IPT=0
0069 DO 45 I=1,4
0070 CALL INTFF(IPT,W,74,C0RD(1))
0071 45 CONTINUE
0072 IF(C0RD(3),EQ,0) C0RD(4)=C0RD(2)+NLIN
0073 IF(C0RD(3),EQ,0) C0RD(3)=C0RD(1)+NPIX
0074 DO 50 I=1,4
0075 IF(C0RD(1),LE,512,AND,C0RD(1),GE,1) GO TO 50
0076 WRITE(6,B50)
0077 GO TO 40
0078 50 CONTINUE
0079 DO 60 I=1,4
0080 IC(1)=C0RD(1)
0081 C0RD(1)=0
0082 60 CONTINUE
0083 70 ISCT=1
0084 777 CONTINUE
0085 RETURN
0086 800 FORMAT(74A1)
0087 820 F2PFORMAT(/' SEGMENT COORDINATES ARE >',13,1,',,13,4X,13,',',,13)
0088 830 F2PFORMAT(/' NEW COORDINATES IF DESIRED >')
0089 840 F2PFORMAT(/' DISPLAY COORDINATES ARE >',13,1,',,13,4X,13,',',,13)

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GETC00.EIN /TRIBLOCKS/WR

0090 650 FORMAT(1\$ *** ERROR IN COORDINATES - TRY AGAIN ***)
0091 680 FORMAT(//1\$ *** INPUT ERR7R ***)
0092 END

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14. HPROS

This program is documented in reference 1.

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HFORTRAN JV-PLUS V02-04

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PAGE 1

HPRDS, FTH /TRIBLCKS/LR
0001 SUBROUTINE HPRDS(LUN,F11,BUF,FMT,EOF,PTY,SHFG)
0002 IMPLICIT INTEGER(A-Z)
0003 COMMON/HCPY/SS,SE,LS,LE,NRPOS,NDSPR,NCPR,NRPC,ANCL,NC,NS,
1 NRIT,DPI,NCAR,SVD,RSIZ,PSKIP,HSIZ,CALP,CERR
0004 COMMON/12LP/14,LP.
0005 RYTE BUF(1)
0006 NBUF(1)=FFUNC(BUF(1))+256+FFUNC(BUF(1+1))
0007 IF(CERR.NE.0)RETURN
0008 IF(FMT.EQ.1) G2 T0 1
0009 IF(FMT.EQ.2) G2 T0 2
0010 IF(FMT.EQ.3) G2 T0 3
0011 WRITE(12,1000) FMT
0012 1000 FORMAT(1 FLAKY FORMAT SPECIFICATION * 1,15,1 HPRDS TERMINATES.//
1 /)
0013 CERR = 9
0014 RETURN
0015 1 SS=BUF(108)
0016 SE=BUF(110)
0017 LF = 0
0018 NRPOS=BUF(104)
0019 NDSPR=BUF(1776)
0020 NCPR=BUF(172)
0021 NRPC=BUF(103)
0022 ANCL=BUF(105)
0023 NC=BUF(90)
C
0024 NS=BUF(1787)
C
0025 NRIT=BUF(91)
0026 D01 = BUF(107)
0027 NCAR=BUF(1785)
0028 SVD = BUF(92)
0029 RSIZ = 9BUF(100)
0030 PSKIP = 0
0031 HSIZ = 1530
0032 CALP = 0
0033 G2 T0 4
0034 2 SS = 1
0035 SE = 9BUF(23)-6
0036 LE = 9BUF(34)
0037 NRPOS = 1
0038 NDSPR = 1
0039 NCPR = 9BUF(19)
0040 NRPC = 1
0041 ANCL = 4
0042 NC = NCPR
0043 NS = SE
0044 NRIT = 0
0045 D01 = 0
0046 NCAR = NCPR
0047 SVD = 1
0048 RSIZ = NC*(NS+6)+4
0049 PSKIP = 0
0050 HSIZ = 400
0051 CALP = 6
0052 G2 T0 4

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HPR2S.FIN /ISIPL2CKS/WR

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PAGE 2

```
0053      3      NS = RBUF(39)/4
0054          I=BUF(14)
0055          SS = NS*(IAND(I,15)-1)+1
0056          SE = SS,NS=1
0057          LS = 1
0058          LE = 2340
0059          NRPDS = 1
0060          NDGPR = 1
0061          NCPR = 4
0062          NRPC = 1
0063          ANCL = 0
0064          NC = 4
0065          NWIT = 6
0066          D01 = 2
0067          MCAR = 4
0068          SVU = 1
0069          HSIZ = HBUF(17)
0070          PSKIP = 9
0071          HSIZ = 338
0072          CALP = 0
0073          CALL RREAD(LUN,F11,BUF(41),624,BCT,EOPF,PRTY)
0074          IF(EOPF,NE,0) GO TO 4
0075          WRITE(13,1001)
0076 1001  FORMAT(1 E15.6 ENCOUNTERED IN HPR2S. PROGRAM TERMINATES !//.)
0077          CERR = 10
0078          RETURN
0079      4      IF(SHFG,NE,0) RETURN
0080          OPEN(UNIT = 3,TYPE='UNKNOWN',NAME='[300,1]HEADER.DAT'
1 ,FORM='UNFORMATTED',ACCESS='SEQUENTIAL',DISP='SAVE')
0081          H2=HSI/2
0082          WRITE(3)(B'F(I),I=1,H2)
0083          CLW$F(UNIT=3)
0084          RETURN
0085          END
```

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15. HVFY

This program is documented in reference 1.

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 HVFY, FTM /TRIMLCKS/LR
 0001 SUSHPUTINE HVFY(NR,FM)
 0002 IMPLICIT INTEGER (A-Z)
 0003 HYTE NR(1)
 0004 COMMON /1COP/SS,SE,LS,LE,NRPOS,NDSPR,NCPR,NRPC,ANCL,NC,NS,
 0005 ..1.NRIT,PLT,NCAR,SVD,RS17,PSKIP,HS12,CALP,CERR
 CMMN/1CLP/10,LP
 D WRITE(LP,1000)SS,SE,LS,LE,NRPOS,NDSPR,NCPR,NRPC,ANCL,NC
 D1000 FORMAT(1H0FH1'(1',10I1'))
 D WRITE(LP,1007)NS,NRIT,PLT,NCAR,SVD,RS12,PSKIP,HS12,CALP
 D1007 FORMAT(1',10I10)
 0006 IEL0L1,EC,0,PR,(EN),EC,3,AD,0K1,E0,2)2,G2 TO 1
 0007 WRITE(10,1001)DET
 0008 1001 FORMAT(1D81 = '1.15,' UNACCEPTABLE')
 GO TO 99
 0009 1 IF(NRIT,EG,8) G2 TO 2
 0011 WRITE(10,1002)NRIT
 0012 1002 FORMAT(1D81 = '1.15,' UNACCEPTABLE')
 0013 2 IF(NRPC,EG,1) GO TO 3
 D WRITE(10,1003)NRPC
 D1003 FORMAT(1D81 = '1.15,' UNACCEPTABLE')
 C
 C
 C FUDGE FOR CHUMMY UMR TAPES.
 C
 C NRPC SET TO 1
 C
 C NCPR SET TO NC (MAYBE)
 C
 C
 0015 NRPC=1
 0016 NCPR=0
 0017 IF(NRPOS,GT,1) NCPR=(NC-NCAR)/(NRPOS-1)
 D WRITE(10,1006)NCAR,NCPR,RPC
 D1006 FORMAT(1D81,NCAR = '1.17',NCPR = '1.15,',NRPC = '1.15')
 GO TO 5
 0018 3 IF(NCPR,GE,1)GO TO 4
 0019 4 WRITE(10,1005)NDSPR
 0020 0005 FORMAT(1D81,NDSPR = '1.15,' UNACCEPTABLE')
 0021 1005 1 ' RESET TO 1')
 0022 NDSPR=1
 0023 GO TO 4
 0024 4 RETURN
 0025 99 WRITE(10,999)
 0026 999 FORMAT(1H HVFY TERMINATES,1//)
 0027 CERR=13
 0028 RETURN
 0029 END

15/2
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16. LECTAP

See appendix B for a description of this program.

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TITLE LECTAP
IDENT /010377/

PROGRAM I FORTRAN COMPATIBLE MAG TAPE SUBROUTINE

TITLE I LECTAP I

AUTHOR I G. CRIDLAND

COMPANY I G.E. (MODIFIED BY AERONUTRONIC-FORD)

I RESTORED TO GE STANDARD (MORE OR LESS) BY LEC

FUNCTION I TO PERFORM THE NECESSARY TAPE OPERATIONS FOR
FORTRAN PROGRAMS. I

MCALL MOUT\$, MWASS, DIR\$, CLEFS\$, WTSESS, Q10\$

MCALL SETFS\$

MCALL ALUNS

MCALL MOUT\$

MCALL EXITS

MCALL FSRS2\$, FINITS

GLBL TINIT, TRLSE, TREAD, TWAIT, TUNLD, TEOF

GLBL TRWD, TSKIP, TSTAT, TSET, TWAIT

GLBL TFILE, TATCH

INITIALIZE REQUESTED MAG TAPE UNIT

FSRS2\$ I

TINIT I

FINITS

CLR MTLSFT I INITIALIZE LAST FUNCTION ISSUED,

M0V R3,-(SP) I SAVE REGISTER USED

TST R4(R5)

B00 1\$

M0V #ASGXT,R3

BR 2\$

1SI M0V #ASGHT,R3

2SI

M0V P6(R5),A,LUNU(R3)

M0V P2(R5),A,LULU(R3)

TST R4(R5)

B00 3\$

DIR\$ #ASGXT

BR 4\$

3SI DIR\$ #ASGMT

4SI

M0V (SP)+,R3 I RESTORE REGISTER USED.

RTS PC

ASGMT ALUNS

ASGXT ALUNS

0,MT,0 I ASSIGN LUN DIRECTIVE

0,XT,0 I ASSIGN LUN FOR XT

I

I MAG TAPE WAIT - FAKE OUT WITH QUICK EXIT

TWAITI

RTS PC

I QUICK EXIT.

TRLSEI

RELEASE MAG TAPE UNIT

MOV #8,MTFCSV I SET TO DETACH MAG TAPE UNIT.
MOV #2(R5),Q10DPR+Q,I0LU
JMP MT010

ATTACH UNIT. CALL MTINIT FIRST..

TATCHI

MOV R5,Q10DPR+Q,I0LU
CLR MTFCSV
JMP MT010

READ MAGNETIC TAPE UNIT.

TREADI

MOV #2(R5),Q10DPR+Q,I0LU
MOV #1,MTFCSV I SET FOR READ REQUEST.

MTRWII

MOV R0,-(SP) I SAVE R0.
MOV R1,-(SP) I
MOV #Q10DPB,R0 I SET R0 WITH ADR OF QUEUE 1/2 DPB
MOV 4(R5),Q,I0PL(R0); SET Q10 DPR PARM LIST TO START ADR
MOV R6(R5),R1 I GET WORD COUNT
ASH #1,R1 I DOUBLE WORD COUNT
MOV R1,0,I0PL+2(R0) I STORE WORD COUNT IN PARAMETER LIST WORD 2
JSR PC,MTQ10 I

MTEXITI

MOV (SP)+,R1 I RESTORE R1.
MOV (SP)+,R0 I RESTORE R0.
RTS PC I EXIT.

WRITE

TWRITI

MOV #2(R5),Q10DPR+Q,I0LU
MOV #2,MTFCSV I
JMP MTRW I

UNLOAD MAGNETIC TAPE UNIT

TUNLDI

MOV #2(R5),Q10DPP+Q,I0LU
MOV #7,MTFCSV I

MTU2II

JSR PC,MTQ10 I

RTS PC I EXIT.

WRITE *** END-OF-FILE ***

TE0FI

MOV #2(R5),Q10DPR+Q,I0LU
MOV #3,MTFCSV I
BR MTU2 I

REWIND

TRWDI

MOV #2(R5),Q10DPP+Q,I0LU
MOV #4,MTFCSV I
BR MTU2 I

MAGNETIC TAPE *** QUEUE 1/2 ***

MT010I

MOV R0,-(SP) I
MOV #Q10DPB,R0 I

MOV R1,-(SP) I

```

MOV R2,-(S)           |
MOV #MTFCTH,R1        |
MOV HTFCSV,R2          |
ASH #1,R2              |
ADD R2,R1              |
MOV (R1),0,IOPN(R0)    |
MOV (SP)+,R2           | RESTORE REGISTERS USED
MOV (SP)+,R1           |
DIOS #QIOPDPH REQUEST MAGNETIC TAPE FUNCTION
WTSESS #1              |
MOV (SP)+,R0           | RESTORE R0
RTS PC                | EXIT

```

```

MTFCTBI
WORD 10,ATT 0 | ATTACH
WORD 10,RLB 2 | READ LOGICAL BLOCK
WORD 10,WLB 2 | WRITE LOGICAL BLOCK
WORD 10,EWF 3 | WRITE E-E-F
WORD 10,RWD 4 | REWIND
WORD 10,SPB 5 | SKIP RECORD
WORD 10,SPB 6 | BACKSPACE RECORD
WORD 10,RVU 7 | UNLPA
WORD 10,DET 8 | RELEASE
WORD 10,STC 9 | SET CHARACTERISTICS
WORD 10,SEC 10 | SENSE CHARACTERISTICS
WORD 10,SPF 11 | SKIP FILES

```

```

BUILD STATUS WORD FOR RETURN TO USER
MTFCSVI ,+2 | MAG TAPE FUNCTION ISSUED
MILSFTL ,+2 | LAST MAG TAPE FUNCTION ISSUED
MTUNITI WORD | SAVE TAPE UNIT NO. HERE

```

```

CSECT STATUS
MTSWDI WORD 0
WORD 0
CSECT
MISHI ,+2 | BUILD RETURN STATUS HERE
SAVEI ,+2 | LAST COMMAND FOR MTSTAT

```

```

SKIP (N) RECORDS

```

```

TSKIP1
MOV #2(R5),QIOPDPH+0,IOLU
MOV #5,MTFCSV
MTSKIO1
MOV R0,-(SP)
MOV #QIOPDPH,R0
MOV #4(R5),0,IPPL(R0)
BR MTIO

```

```

SET DENSITY AND PARITY (SEVEN) TRACK ONLY

```

```

TSET1
MOV #2(R5),QIOPDPH+0,IOLU
MOV #9,MTFCSV
MOV R0,-(SP)
MOV #QIOPDPH,R0
CLR 0,IPPL(R0)
MOV R3,-(SP) | SET DENSITY REQUESTED
MOV #4(R5),R3
ASH #1,R3
ADD #MTDEN,R3
BIS (R3),0,IPPL(R0)
MOV (SP)+,R3
TST #6(R5) | PARITY PDD OR EVEN ?
BED MTDDO

```

```

    BIS      #10,0,I0PL(R0)  I EVEN
M10DDI   |
    JMP      MT10   I
    |
M10DENI  WARD    2      I  0 1 200 BPI
    WARD    1      I  1 1 556 BPI
    WARD    0      I  2 1 800 BPI
    WARD    40     I  3 1 800 BPI DUMP MODE
    |
    MTFILE(UNIT,NUM)  NUM = + FORWARD, NUM = - REVERSE.
    |
TFILE1   MOV #2(R5),C10DPR+0,I0LU
    MOV #11,MTFCSV
    BR  MTSK1N
    |
    SENSE CHARACTERISTICS
    |
TSTATI   |
    MOV P2(R5),010DPR+0,I0LU
    CMP MTFCSV,#10,
    BEQ 1S
    MOV MTFCSV,SAVE
    |
1S      MOV #10,,MTFCSV  I INDICATE READ CHARACTERISTICS REQUEST
    JSR PC,MTQ10
    MOV SAVE,MTSW
    BIC #177760,MTSW
    MOV R1,-(SP)
    MOV MTSWD+2,R1  I GET RETURNED SET/SENSE STATUS WORD
    BIT #3,R1  I TAPE DENSITY 800 BPI ?
    BNE MT556  I
    BIS #40000,MTSW  I YES,
    BR  CHKDMP  I
    |
MT556I  |
    BIT #1,R1  I
    BNE CHKDMP  I
    BIS #20000,MTSW  I
    BR  CHKDMP  I
    |
CHKDMP1 |
    BIT #4,R1  I
    BEQ MTE0T  I
    BIS #60000,MTSW  I
    |
MTE0T1  |
    BIT #20,R1  I TAPE PAST E-O-T MARKER ?
    BEQ MTLSTF  I
    BIS #1000,MTSW  I YES,
    |
MTLSTF1 |
    BIT #40,R1  I LAST COMMAND ENCOUNTERED EOF RECORD ?
    BEQ WRTLCK  I
    BIS #200,MTSW  I INDICATE TAPE PAST EOF ?
    |
WRTLCK1 |
    BIT #2000,R1  I WRITE L2CK EN ?
    BEQ MT7CH  I NO,
    BIS #2000,MTSW  I YES,
    |
MT7CH1  |
    BIT #10000,R1  I UNIT IS 7-CHANNEL ?
    BEQ MTLOPT  I
    BIS #10000,MTSW  I
    |
MTLOPT1 |
    BIT #20000,R1  I
    BEQ RTNSW  I NO, RETURN SET/SENSE WORD,
    BIS #400,MTSW  I YES,
    |
RTNSW1  |
    MOV (SP)+,R1  I RESTORE REGISTERS USED

```

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MOV MTSW, #4(R5) |
CLR #6(R5) | ??? RETURN RESIDUE COUNT, IF ZERO
RTS PC |

Q1RDPB1 Q10S 10.RLB,0,1,,MTSW7,0,<0,0,0,0>

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17. LIN.FTN

ENTRY POINT - LIN

Line INput with character checking. Input a line from device number II and checks for: 1) X, 2) B, 3) R, 4) CR, 5) normal data input, and 6) routine commands to change the value of TI. See CTR documentation.

• Calling sequence

CALL LIN (IO,L,TI,I)

Go to (1, 2, 3, 4, 5, 6), I

1. X entered - exit immediately
2. B entered - go to previous query
3. R entered - restart program
4. RQ - ask query again
5. CR entered
6. Normal data entry

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LIN,FTN /TRIBLCKS/WO
0001 SURRPUTINE LIN(I7,LINE,TI,FLAG)
0002 IMPLICIT INTEGER (A-Z)
0003 BYTE LINE(74),LUTAB(10),LUNN,ATF
0004 DATA ATF/1/
C FLAG = 1 X
C 2 R
C 3 RESTART
C 4 REQUERY
C 5 C/R
C 6 NORMAL INPUT
0005 9999 IF(TI.EQ.17)CALL SPUTPUT(7)
0006 READ(TI,9000,ENL=9910)(LINE(I),I=1,74)
0007 9000 FORMAT(74A1)
0008 CALL FRONT(LINE,74)
0009 IF(LINE(1).EQ.'#') GO TO 9200
0010 IF(LINE(1).EQ.'!!') GO TO 9450
0011 IF(LINE(1).EQ.'@') GO TO 9500
0012 IF(LINE(2).NE.' ') GO TO 9999
0013 IF(LINE(1).EQ.'B') GO TO 9100
0014 IF(LINE(1).EQ.'R') GO TO 9300
0015 IF(LINE(1).EQ.'X') GO TO 9400
0016 999 CONTINUE
0017 FLAG = 6
0018 IF(LINE(1).EQ.' ') FLAG = 5
0019 RETURN
0020 9910 IF(ATF.EQ.1)WRITE(10,9911)TI
0021 9911 FORMAT(' END-OF-FILE ENCOUNTERED ON LUN 1,12,1, *K ASSUMED,1/)
0022 GO TO 9912
0023 9400 FLAG = 1
0024 RETURN
0025 9450 WRITE(10,9451)LINE
0026 9451 FORMAT(11,74A1)
0027 GO TO 9999
0028 9500 CONTINUE
0029 LP = 1
0030 9501 LP = LP + 1
0031 IF(LP.GT.33)GO TO 9502
0032 IF(LINE(LP).NE.' ') GO TO 9501
0033 9502 LINE(LP)=0
0034 IF(ATF.EQ.0)CLOSE(UNIT=3)
0035 ATF = 0
0036 OPEN(UNIT=3,NAME=LINE(2),TYPE='BLD',READONLY)
0037 LUNN = LUNN + 1
0038 LUTAB(LUNN)=TI
0039 TI = 3
0040 GO TO 9999
0041 9200 IF(LINE(2).EQ.'X') GO TO 9250
0042 IF(LINE(2).NE.'F') GO TO 9299
0043 LP = 2
0044 CALL INTFF(LP,LINE,74,TI)
0045 LUNN = LUNN + 1
0046 LUTAB(LUNN)=TI
0047 LP = LP + 1
0048 IF(LINE(LP).EQ.' ') LP = LP + 1
0049 CALL FRONT(LINE(LP),75-LP)
0050 IF(LINE(LP).EQ.' ') GO TO 9240

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LIN,FIN /TR1BLOCKS/WR

```
0051      LPP = LP - 1
0052      9201  LPP = LPP + 1
0053      IF(LPP.GT.LP+31) GO TO 9202
0054      IF(LINE(LPP).NE.' ') GO TO 9201
0055      9202  LINE(LPP)=0
0056      OPEN(UNIT=TI,NAME=LINE(LP),TYPE='BLD',READONLY)
0057      GO TO 9999
0058      9240  IF(TI.EQ.IP)GO TO 9290
0059      GO TO 9999
0060      9250  IF(LINE(3).NE.' ') GO TO 9260
0061      9912  LUNN = LUNN - 1
0062      IF(LUNN.LE.0) GO TO 9251
0063      TI = LUTAB(LUNN)
0064      IF(TI.NE.12)GO TO 9999
0065      IF(ATF.EQ.0)CLOSE(UNIT=3)
0066      ATF = 1
0067      GO TO 9290
0068      9251  LUNN = 0
0069      TI = 12
0070      GO TO 9290
0071      9260  LP = 2
0072      CALL INTFF(LP,LINE,74,LUNC)
0073      CLOSE(UNIT=LUNC,DISPOSE='SAVE')
0074      GO TO 9999
0075      9299  TI = 12
0076      WRITE(10,9298)(LINE(16),16=1,73)
0077      9298  FORMAT(1 INPUT LINE IN ERR'R, LINE FOLLOWS,'//',73A1)
0078      GO TO 9290
0079      9100  FLAG = 2
0080      RETURN
0081      9300  FLAG = 3
0082      RETURN
0083      9290  CONTINUE
0084      FLAG = 4
0085      RETURN
0086      END
```

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18. RREAD

This program is described in reference 1.

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 RREAD,FTN /TRIBLKCS/WR
 0001 SUBROUTINE RREAD(LUN,F11,BUF,PRSIZE,BCT,EOF,PRTY)
 0002 IMPLICIT INTEGER (A-Z)
 0003 COMMON/I/LP/I0,LP
 0004 COMMON /STATUS/S
 0005 COMMON/FATAL/23,RR
 0006 INTEGER RUF(1),S(2)
 0007 INTEGER PRTY,E+F,BCT,PRSIZE,F11,LUN
 0008 INTEGER CL(2)
 0009 DATA EOFNXT/0/
 0010 EOF = 1
 D WRITE(LP,3000)F11,PRSIZE
 D3000 FORMAT(' STEP 1 ',I10)
 0011 IF(F11,EQ,0) GO TO 1
 D WRITE(LP,3001)
 D3001 FORMAT(' HUH????//')
 0012 PCNT = 20
 0013 PRS=1PRSIZE+1)/2
 0014 S CALL TREAD(LUN,BUF(7),PRG)
 0015 IF(S(1),EQ,"374") GO TO 7
 0016 IF(S(1),NE,"366") GO TO 2
 0017 3 EOF = 0
 0018 2 BCT = S(2)
 D WRITE(LP,3004)PCNT
 D3004 FORMAT(' BCT = ',I10)
 0019 RETURN
 0020 7 PCNT = PCNT - 1
 0021 IF(PCNT,LE,0) GO TO 9
 0022 CALL TSKIP(LUN,-1)
 0023 GO TO 6
 0024 9 PRTY = PRTY + 1
 0025 GO TO 2
 0026 1 C2NTINUE
 D WRITE(LP,3002)EOFNXT,PRSIZE
 D3002 FORMAT(' STEP 2 ',I10)
 0027 IF(EOFNXT,EQ,1) GO TO 4
 0028 CALL FWREAD(LUN,BUF,PRSIZE)
 0029 CALL FVWAIT(LUN,S)
 D WRITE(LP,3003)(BUF(I),I=1,10)
 D3003 FORMAT(' ',I10)
 RR = 0
 0030 EOFNXT = 0
 0031 DO 5 I=1,2
 0032 5 IF(BUF(I),NE,0) GO TO 6
 0033 EOFNXT = 1
 0034 BCT = RUF(4)
 D WRITE(LP,5032)(BUF(X),X=1,6),BCT,PRSIZE
 D5032 FORMAT(' ',I10)
 0035 IF(PRSIZE,EQ,0)RETURN
 0036 RR = BCT
 0037 C RR ,NE, 0 IS ERROR RECORD SIZE
 ACT = IMIN0(BCT,PRSIZE)
 0038 IF(EOFNXT,EQ,0)CALL FWSET(LUN,BUF(1),BUF(2))
 0039 RETURN
 0040 4 EOF = 1
 0041 EOFNXT=0
 0042 RETURN

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- PREAD,FTR, /TR1HLCRS/WR
0044 ENTRY HSKIP(LUN,F11,LSKIP,BUF)
0045 LSKIP=LSKIP
0046 IF(F11,EO,0) GO TO 101
0047 CALL TSKIP(LUN,LSKIP)
0048 102 RETURN
0049 101 IF(LSKIP,EO,0)RETURN
0050 LSKIP=IABS(LSKIP)
0051 20#1
0052 IF(LSKIP,LT,0)00#5
0053 QP1=20#1
0054 FST=0
0055 1 E 0
0056 107 D0104J=QD,OP1
0057 104 IF(BUF(J),NE,DIGET0105
0058 IF(FST,NE,0)CALLFVOSSET(LUN,CL(1),CL(2))
0059 RETURN
0060 105 CALL FVOSSET(LUN,BUF(00),BUF(00+1))
0061 IF(J,GE,LSKIP) RETURN
0062 CALL FVGET(LUN,CL(1),CL(2))
0063 CALL FVREAD(LUN,BUF,512)
0064 CALL FVWAIT(LUN)
0065 D WRITE(LP,3003)(BUF(X),X#1,10)
0066 103 FST=1
0067 1 E 1 + 1
0068 GO TO 107
0069 END

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19. SHELL.FTN

Sorts an array via the method known as Shell sort.

- Calling sequence

CALL SHELL (NR,RS,B,P)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
NR	I	1	In	Number of records to be sorted
RS	I	1	In	Size of records to be sorted
B	I	(RS,NR)	In	Array of records
P	I	NR	In	For $1 \leq I \leq NR$, P(I) gives pointer to row of item B (.,I) to be considered the start of record I.

There exists a version of this called JASSIF in which B is a byte array, which makes a lot of difference on this machine.

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SHELL,FTN /TRIPLECS/FN

SUMMATIVE SHELL(NR,RS,B,P)

0001 INTEGER NR,RS,B(MR),N

0002 INTEGER A,P(RS,NR)

0003 M = NR

0004 M = M/2

0005 1 IF(N,E4,0)RETURN

0006 1BNR=M

0007 J = 1

0008 2 I=J

0009 3 IM=I+M

0010 00 301 L = 1,RS

0011 LL1 = L+P(IM)-1

0012 IF(LL1,GT,RS) G7 T4

0013 LL2 = L + P(I)-1

0014 IF(LL2,GT,RS) G7 T4 303

0015 IF(B(LL1,IM),LT,.(LL2,I)) G8 T2 303

0016 IF(B(LL1,IM),LT,.-(LL2,I)) G8 T2 303

0017 301 IF(B(LL1,IM),GT,.-(LL2,I)) G9 T2 4

0018 G9 T7 4

0019 303 DA 302 L = 1,RS

0020 A = H(L,1)

0021 B(L,1)=H(L,1)

0022 302 H(L,1)=A

0023 L=P(I)

0024 F(I)=P(I)

0025 P(IM)=L

0026 I=I+M

0027 IF(I,GT,1) G7 T2 3

0028 4 J = J + 1

0029 4 IF(J,GT,4) G7 T2 1

0030 G7 T7 2

0031 END

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20. [300,6] SUBSTR

See volume 1, section 3.5.2.10.8.1 for description. Listing is presented below.

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SUPSTR,FTN /TP1BLOCKS/WR
0001 SUBROUTINE SUPSTR(A,I,N,B,J,M)
0002 IMPLICIT INTEGER (A-Z)
0003 LOGICAL A(1),B(1)
0004 DATA BLANK/2H /
0005 IS=1
0006 JS=J
0007 L=0
0008 IF(N .EQ. 0) GO TO 20
0009 L=N
0010 IF(L .GT. M) L=M
0011 D0 10 K=1,L
0012 B(JS)=A(IS)
0013 IS=IS + 1
0014 JS=JS + 1
0015 10 CONTINUE
0016 IF(N .GE. M) RETURN
0017 20 L=L + 1
0018 D0 30 K=L,M
0019 B(JS)=BLANK
0020 JS=JS+1
0021 30 CONTINUE
0022 RETURN
0023 END

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21. [300,6] THMLOP.FTN

The subroutine performs the logical operation between two theme tracks and the results are output to the third theme.

- Calling sequence

CALL THMLOP

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 FORTRAN IV-PLUS V02-D4 /TRIBLCKS/WP
 THMLPP,FTN /TRIBLCKS/WP
 0001 SUBROUTINE THMLOP
 C LOAD FUNCTION THEME A & B PERFORM AND, OR, XOR, SUB, OUTPUT TO C
 C THEMEC C
 C *****THMLOP,FTN *****
 0002 IMPLICIT INTEGER(P-R),(S-Z)
 0003 BYTE W,FUN,THMDEF
 0004 DIMENSION W(74),X(256,2),Y(256,2),THMDEF(4)
 0005 THMDEF(1)='A'
 0006 THMDEF(2)=1
 0007 THMDEF(3)=2
 0008 THMDEF(4)=3
 0009 10 CONTINUE
 0010 WRITE(6,1000)
 0011 1000 FORMAT(1X,'SELECT LOGICAL OPERATION')
 0012 WRITE(6,1001) THMDEF(1)
 0013 1001 FORMAT(1X,'(A)DD,(S)UBTRACT,A(\")D,(E)XCLUSIVE OR ,A1,1X,'>)
 C READ OPTION
 0014 READ(6,1010) W
 0015 1010 FORMAT(74A1)
 0016 CALL FRANT(W,74)
 0017 IF(W(1),EQ,'X') GO TO 450
 0018 IF(W(1),EQ,'R') GO TO 10
 0019 IF(W(1),EQ,' ') GO TO 150
 0020 IF(W(1),EQ,'A',OR,W(1),EQ,'S',OR,W(1),EQ,'N',OR,W(1),EQ,'E')
 X GO TO 150
 0021 GO TO 10
 0022 150 CONTINUE.
 0023 IF(W(1),EQ,'A') THMDEF(1)='A'
 0024 IF(W(1),EQ,'S') THMDEF(1)='S'
 0025 IF(W(1),EQ,'N') THMDEF(1)='N'
 0026 IF(W(1),EQ,'E') THMDEF(1)='E'
 FUN=THMDEF(1)
 0028 IF(FUN,EQ,'A') AFUNE='ADD'
 0029 IF(FUN,EQ,'S') AFUNE='SUB'
 0030 IF(FUN,EQ,'N') AFUNE='AND'
 0031 IF(FUN,EQ,'E') AFUNE='EOR'
 0032 100 CONTINUE
 0033 WRITE(6,1030) THMDEF(2),THMDEF(3)
 0034 1030 FORMAT(1X'SELECT INPUT THEME',1X,I1,2X,I1,2X,'>)
 C READ THEME A AND THEME B
 0035 READ(6,1040) W
 0036 1040 FORMAT(74A1)
 0037 CALL FRANT(W,74)
 0038 IF(W(1),EQ,'X') GO TO 450
 0039 IF(W(1),EQ,'R') GO TO 10
 0040 IF(W(1),EQ,' ') GO TO 250
 K=0
 0041 CALL INTFF(K,W,74,THEMEA)
 0042 CALL FRANT(W,74)
 0043 CALL INTFF(K,W,74,THEMEB)
 0044 IF(THEMEA.LE.0,OR,THEMEA.GT.8,OR,THEMEB.LE.0,OR,THEMEB.GT.8)
 X GO TO 102
 0046 GO TO 104
 0047 102 CONTINUE

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THMLSP.FIN /TB:PLOCKS/HB
0048      WRITE(6,106)
0049      106 FORMAT(1X,'OUT OF RANGE !!!')
0050      GO TO 100
0051      104 CONTINUE
0052      THMDEF(2)=THEMCA
0053      THMDEF(3)=THEMEB
0054      250 THEMFA=THMDEF(2)
0055      THEMFB=THMDEF(3)
0056      300 CONTINUE
0057      WRITE(6,1100) THMDEF(4)
0058      1100 FORMAT(1ESSELECT OUTPUT THEMET    ',1X,11,1X,1>')
C      READ_OUTPUT THEMET
0059      READ(6,1120) W
0060      1120 FORMAT(74A1)
0061      K=0
0062      CALL FRNT(W,74)
0063      IF(W(1),EQ,1'X') GO TO 450
0064      IF(W(1),EQ,1'B') GO TO 100
0065      IF(W(1),EQ,1'D') GO TO 1121
0066      CALL INTFF(K,W,74,THEMFC)
0067      IF(THEMFC.LE.0.0R,THEMFC,GT,8) GO TO 302
0068      GO TO 304
0069      302 CONTINUE
0070      WRITE(6,306)
0071      306 FORMAT(1X,'OUT OF RANGE !!!')
0072      GO TO 300
0073      304 CONTINUE
0074      THMDEF(4)=THEMEC
0075      1121 CONTINUE
0076      THEMFC=THMDEF(4)
0077      WRITE(6,1122) THEMFA,AFUN,THEMEB,THEMEC
0078      1122 FORMAT(1X,'THEME LOGICAL OPERATION',/
X1X,          'THEME',12,2X,A3,2X,'THEME',12,2X,'#', 'THEME',12)
0079      1123 CONTINUE
0080      WRITE(6,1124)
0081      1124 FORMAT(1ESPROCEED (Y)ES/(N)? >)
0082      READ(6,1125) W
0083      1125 FORMAT(74A1)
0084      CALL FRNT(W,74)
0085      IF(W(1),EQ,1'N') GO TO 10
0086      IF(W(1),EQ,1'Y') GO TO 449
0087      GO TO 1123
0088      449 CONTINUE
C      READ THEME A & THEME B INTO X,Y AND COMPUTE AND,OR, XOR
C      SUBSTRACT THEMEN THEN WRITE RESULT INTO THEME C
0089      DU 450 L1=0,32,32
0090      DU 450 L2=0,1
0091      DU 450 L3=0,511,64
0092      LINE=L1+L2*L3
0093      CALL IPT(THEMA,LINE,16,X)
0094      CALL WAIT
0095      CALL INT(THEMEB,LINE,16,Y)
0096      CALL WAIT
0097      IF(FUN1EQ1,'A') GO TO 22
0098      IF(FUN1EQ1,'S') GO TO 25
0099      IF(FUN1EQ1,'N') GO TO 20

```

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THML2P.FTN /TRIBLOCKS/WR

```
0100      IF(FUN.EQ.'E') GO TO 24
0101      20 CONTINUE
0102      DO 28 K1=1,2
0103      DO 28 K2=1,256
0104      2P X(K2,K1)=JAND(X(K2,K1),Y(K2,K1))
0105      GO TO 36
0106      22 CONTINUE
0107      DO 30 K1=1,2
0108      DO 30 K2=1,256
0109      30 X(K2,K1)=IMOR(X(K2,K1),Y(K2,K1))
0110      GO TO 36
0111      24 CONTINUE
0112      DO 32 K1=1,2
0113      DO 32 K2=1,256
0114      32 X(K2,K1)=IEOR(X(K2,K1),Y(K2,K1))
0115      GO TO 36
0116      26 CONTINUE
0117      DO 34 K1=1,2
0118      DO 34 K2=1,256
0119      Y(K2,K1)=ICOM(Y(K2,K1))
0120      34 X(K2,K1)=JAND(X(K2,K1),Y(K2,K1))
0121      36 CONTINUE
0122      CALL INT(THEMEC,LINE,16,X)
0123      CALL WAIT
0124      450 CONTINUE
0125      WRITE(6,1180)
0126      1180 FORMAT(' $(R)ESTART OR E(X)IT $')
0127      READ(6,1200) W
0128      1200 FORMAT(74A1)
0129      CALL FRINT(W,74)
0130      IF(W(1).EQ.'R') GO TO 10
0131      IF(W(1).EQ.'X') GO TO 1220
0132      GO TO 450
0133      1220 CONTINUE
0134      RETURN
0135      END
```

21-4
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22. [131,140] TWRITE.FTN

22.1 ENTRY POINT - TWRITE

The subroutine TWRITE writes the clusters and categories assigned to themes on to the I-100. The assigned clusters and categories are passed to TWRITE by the common statement LOCOM2.

- Calling sequence

22-1
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TWRITE.FTN /TRIOLOCKS/WR
0001 SUBROUTINE TWRITE
0002 IMPLICIT INTFSCR (A-Z)
0003 DIMENSION CMASK(50),IX(512),IY(512),TX(512),TY(512)
0004 DIMENSION PIX(255,8)
0005 BYTE Y(4096),BUF(196)
0006 EQUIVALENCE (Y(1),PIX(1,1))
0007 C2MM2N /Z80M/IC(4),TC(4),IX,IY,TX,TY,MX,MY
0008 COMMON /LOCOM2/CMASK
0009 IF(MY.GT.128) GO TO 5
0010 MY1=16
0011 N=MY/MY1
0012 IF(MY-N*MY1.NE.0) N=N+1
0013 GO TO 8
0014 5 CONTINUE
0015 N=N
0016 MY1=MY/N
0017 IF(MY-N*MY1.NE.0) MY1=MY1+1
0018 8 CONTINUE
0019 DO 60 LL=1,MY1
0020 L=LL
0021 DO 10 I=1,N

C

READ DATA FROM CHANNEL FIVE FOR PROCESSING

C

0022 CALL IRV(5,IY(L),PIX(1,1))
0023 L=L + MY1
0024 IF(L.GT.MY) GO TO 15
0025 10 CONTINUE
0026 15 IF(N.LE.4) CALL HALT
0027 L=LL
0028 PS12 = 0
0029 DO 40 I=1,N

C

READ CLUSTER MAP FILE

C

0030 READ(6,IY(L)) BUF

C

PROCESS THE DATA FROM CLUSTER MAP FILE
MANIPULATE THE THEME DISPLAY ACCORDINGLY

C

0031 DO 30 LINE=1,MX
0032 IN = IX(LINE) + PS12 + 1
0033 M = IBYTE(IN-1,Y)
0034 K = ITX(LINE) - 1
0035 CLUSR = IBYTE(K,RUF)
0036 IF(CLUSR.EQ.0) GO TO 30
0037 Y(IN) = IPR(M,CMASK(CLUSR))
0038 30 CONTINUE
0039 L = L + MY1
0040 IF (L.GT.MY) GO TO 45

C

INCREMENT PRINTER FOR Y(NY)

C

0041 PS12 = PS12 + 512
0042 40 CONTINUE
0043 45 L=LL

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FORTRAN IV-PLUS V02-04
TARITE.FTY /TRIBLOCKS/HR

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PAGE 2

C
C WRITE PROCESSED DATA BACK TO CHANNEL FIVE
C FOR THEME DISPLAY OF CLUSTERS

0044 DD 50 I=1,N
0045 CALL INV(P,IY(L),PIX(1,1))
0046 L = L+MY1
0047 IF(L,GT,MY) GO TO 55
0048 50 CONTINUE
0049 55 IF(N,LE,4) CALL WAIT
0050 60 CONTINUE
0051 RETURN
0052 END

225
141

23, [300,6] VDALTR.FTN

The subroutine VDALTR erases the full (Channel 1-5) window which is in globe common (CØM 4).

● Calling sequence

CALL VDALTR (ML, MT, MR, MB, CH, IBUF, IND, FLAG)

<u>Argument</u>	<u>Type</u>	<u>Dimension</u>	<u>In/Out</u>	<u>Description</u>
-----------------	-------------	------------------	---------------	--------------------

Input

ML

MT coordinates of window

MR

MB

CH; channel number to be erased

IBUF(1) = 0

IND = 1

FLAG (unused)

HFBRTRAN IV=PLUS V02+04 14130107 31-AUG-77 PAGE 1
 VDALTR,FTN /TRIPLCKS/HF
 0001 SUBROUTINE VDALTR(XU,YU,XL,YL,CHNL,BUFF,IND,FLAG).

C
 C CCC
 C
 C
 C ALTER VIDEO SCREEN
 C FROM COORDINATES XU,YU TO XL,YL
 C BY THE CONTENTS OF THE BUFFER PASSED
 C
 C CCC
 C
 C
 0002 IMPLICIT INTEGER (A-Z)
 0003 BYTE TBUF(512),BUFF(1)

C
 C
 0004 IF (XU .LT. 0 .OR. XU .GT. 511) G0 TO 999
 0005 IF (XL .LT. 0 .OR. XL .GT. 511) G0 TO 999
 0006 IF (YU .LT. 0 .OR. YU .GT. 511) G0 TO 999
 0007 IF (YL .LT. 0 .OR. YL .GT. 511) G0 TO 999

C
 0008 LNCT = XL - XU + 1
 0009 PXCT = YL - YU + 1
 0010 IF (LNCT .LT. 1 .OR. LNCT .GT. 512) G0 TO 999
 0011 IF (PXCT .LT. 1 .OR. PXCT .GT. 512) G0 TO 999
 0012 IF (CHNL .LT. 0 .OR. CHNL .GT. 5) G0 TO 999

C
 0013 K = 1
 0014 CHST = CHNL
 0015 IF (CHNL .NE. 0) G0 TO 50
 0016 CHNL = 1
 0017 CHST = 5

C
 0018 50 D0 100 I=YU,YL
 0019 K1 = K

C
 0020 D0 100 C=CHNL,CHST
 0021 CALL IRV(C,I,TRUE)
 0022 CALL WAIT

C
 0023 K = K1
 0024 D0 110 J=XU,XL
 0025 TBUF(J+1) = BUFF(1)
 0026 IF (IND .EQ. 1) G0 TO 105
 0027 TBUF(J+1) = BUFF(K)

C
 0028 105 K = K + 1
 0029 110 CONTINUE

C
 0030 CALL IWV(C,I,TRUE)

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FORTRAN IV-PLUS V02-04
VDALTR.ETN /IR1PLOCKS/HB

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PAGE 2

0031 CALL WAIT
0032 100 CONTINUE

C

C

0033 FLAG = 0

0034 900 RETURN

C

C

0035 999 FLAG = 1

0036 GO TO 900

C

0037 END

233
144

24. [300,6] WINDER.FTN

The subroutine WINDER consists of two subroutine BLKTHM and VDALTR which erases the partial or full window.

• Calling sequence

CALL WINDER

~~24-1~~
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FORTRAN IV-PLUS V02-34
WINDER.FTN

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PAGE 2

0036 FLAG=0
0037 WRITE(6,20)
0038 20 FORMAT(1X,'SELECT WINDOW BY CURSOR AND ENTER "CR",/
 X 'ISHHEN READY >')
0039 READ(6,30) W
0040 30 FORMAT(74A1)
0041 CALL FRONT(W,74)
0042 IF(W(1),EQ,1R1) GO TO 10
0043 IF(W(1),EQ,1X1) GO TO 60
0044 CALL IRX(CURSOR)
0045 FA 31 I=1,N2SPWD
0046 IF(SPW(I),D(1,L),GI,F).GE.T2-32
0047 GO TO 31

C C SEARCH FOR SPECTRAL PLOT WINDOW

0048 32 CONTINUE
0049 IF(CURSOR(2),LT,SPWIND(2,1),.GT.,CURSOR(2),GT,SPWIND(4,1)), GO TO 31
0050 IF(CURSOR(4),LT,SPWIND(3,1),.GT.,CURSOR(4),GT,SPWIND(5,1)) GO TO 31
0051 FLAG=1
0052 KREC=1
0053 ML=SPWIND(2,1)
0054 MT=SPWIND(3,1)
0055 MR=SPWIND(4,1)
0056 MB=SPWIND(5,1)
0057 GA T2 33
0058 31 CONTINUE
0059 DO 34 K=1,N2DTND
0060 IF(DTWIND(1,K),EQ,1) GO TO 36
0061 GO TO 34
0062 36 CONTINUE

C C SEARCH FOR DAY PLOT WINDOW

0063 IF(CURSOR(2),LT,DTWIND(2,K),.GT.,CURSOR(2),GT,DTWIND(4,K)) GO TO 34
0064 IF(CURSOR(4),LT,DTWIND(3,K),.GT.,CURSOR(4),GT,DTWIND(5,K)) GO TO 34
0065 FLAG=1
0066 ML=DTWIND(2,K)
0067 MT=DTWIND(3,K)
0068 MR=DTWIND(4,K)
0069 MB=DTWIND(5,K)
0070 GA T2 33
0071 34 CONTINUE
0072 WRITE(6,9400)
0073 9400 FORMAT(1X,'CURSOR SET IN THE WINDOW')
0074 GA T2 10
0075 33 CONTINUE
0076 35 CONTINUE
0077 WRITE(6,40)
0078 40 FORMAT(1X,'SELECT OPTION FOR WINDOW ERASE: /,
 X 'B(P)ARTIAL ER (F)ULL, >')
0079 READ(6,50) W
0080 50 FORMAT(74A1)
0081 CALL FRONT(W,74)
0082 IF(W(1),EQ,1R1) GO TO 10
0083 IF(W(1),EQ,1X1) GO TO 60

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PAGE 3

WINDER.FTH

/TRIBLOCKS/WR

0084 IF(W(1),EQ,'F') GO TO 70
 0085 IF(W(1),EQ,'P') GO TO 80
 0086 GO TO 35
 0087 70 CONTINUE

C

C ERASE FULL WINDW CHANNEL 1-5

C

0088 IND=1
 0089 IBUF(1)=0
 0090 D2 52 CH=1,5
 0091 CALL VPALTR(ML,MT,MR,MR,CH,IRUF,IND,FLAG)
 0092 52 CONTINUE
 0093 IF(FLAGS,EQ,1) SPWIND(1,KREC)=0
 0094 IF(FLAGS,EQ,1) DTWIND(1,K)=0
 0095 OPEN(UNIT=8,NAME='[300,1]SCATXY,TMP1',TYPE='OLD',ACCESS='DIRECT')
 0096 DO 54 K1=1,209
 0097 DO 54 K2=1,2
 0098 54 IXY(K2,K1)=0
 0099 IF(FLAGS,EQ,1) WRITE(8,KREC,ERR=56) IXY
 0100 CLOSE(UNIT=8)
 0101 GO TO 60
 0102 80 CONTINUE
 0103 WRITE(6,100)
 0104 100 FORMAT('SELECT THEME TRACK NUMBER TO BE ERASED. >')
 0105 READ(6,110) W
 0106 110 FORMAT(74A1)
 0107 CALL FRINT(W,74)
 0108 IF(W(1),EQ,'R') GO TO 35
 0109 IF(W(1),EQ,'X') GO TO 60
 0110 K=0
 0111 CALL INTFF(K,W,74,THEME)
 0112 IF(THEME.LE.0,2R,THEME,GT,0) GO TO 112
 0113 GO TO 114
 0114 112 CONTINUE
 0115 WRITE(6,116)
 0116 116 FORMAT(1X,'OUT OF RANGE !!!')
 0117 GO TO 80
 0118 114 CONTINUE

C

C PARTIAL ERASE WINDW

C

0119 IOP=1
 0120 IBUF(1)=0
 0121 CALL BLKTHN(ML,MT,MR,MR,THEME,IBUF,IOP)
 0122 91 CONTINUE
 0123 WRITE(6,90)
 0124 90 FORMAT(1X,'MORE THEME TRACKS TO BE ERASED! /
 X'5BPCFED (Y)ES/(L)ST ?')
 0125 READ(6,92) W
 0126 92 FORMAT(74A1)
 0127 CALL FRINT(W,74)
 0128 IF(W(1),EQ,'N') GO TO 10
 0129 IF(W(1),EQ,'Y') GO TO 80
 0130 GO TO 91
 0131 55 CONTINUE
 0132 WRITE(6,58) 1

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FORTRAN IV-PLUS V02-04
WINDER,FTN /TEIPL2CKS/W3

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PAGE 4

0133 59 FORMAT(1X,'DISK I/* ERROR ENCOUNTERED WHEN ERASING RECORD NO 1,12,
X / 1X,'2F THE SPECTRAL PLOT SCREEN COORDINATE FILE 1111')
0134 60 CONTINUE
0135 WRITE(6,180)
0136 180 FORMAT(1\$,'E(R)ASE ANOTHER WINDOW OR E(X)IT >')
0137 READ(6,190) W
0138 190 FORMAT(74A1)
0139 CALL FRONT(W,74)
0140 IF(W(1),EQ,'R') GO TO 10
0141 IF(W(1),EQ,'X') GO TO 200
0142 GO TO 60
0143 200 CONTINUE
0144 RETURN
0145 END

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25. ZOOM

This program is described in reference 1.

~~25.1~~
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PAGE 1

20000M,FTN /TRAILBLOCKS/WR
0001 SUBROUTINE ZDRCOM(IX1,IY1,IX2,IY2,TX1,TY1,TX2,TY2,IX,IY,TX,TY,XZ,Y
1 Z,MX,MY,NX)
0002 IMPLICIT INTEGER (A-Z)
0003 COMMON /FATAL/20,RR
0004 C2M12A /TOLP/L2LLP
0005 REAL XZ,YZ
0006 INTEGER IX(512),IY(512),TX(512),TY(512)
0007 ZR = 0
0008 IF(IX1-IX2)1,2,3.
0009 1 Q1=1
0010 MX=IX2-IX1+1
0011 G0 T0 4
0012 3 Q1 = -1
0013 MX = IX1-IY2+1
0014 4 IF(TX1-TX2)5,2,6
0015 5 Q2=1
0016 TB = TX1
0017 NX = TX2-TX1+1
0018 G0 T0 7
0019 6 Q2=-1
0020 TB = TX2
0021 NX=TX1-TX2+1
0022 7 XZ=Q1*NX/FLCAT(IX2-IY1+Q2)
0023 D0 8 I = 1,MX
0024 IX(!)=IX1+Q1*(!-1)
0025 8 TX(!)=TX1+Q1*(!-1)/XZ
0026 9 IF(TY1-TY2)10,2,11
0027 10 TB=TY1
0028 11 IB=IY1
0029 Q4=1
0030 12 TYD=TY2-TY1+1
0031 G0 T0 12
0032 11 TB = TY2
0033 IB = IY2
0034 04=1
0035 TYD= TY1-TY2+1
0036 12 CONTINUE
0037 13 IF(IY1-IY2)13,2,14
0038 J=IY2-IY1+1
0039 HY = J
0040 G0 T0 15
0041 14 CONTINUE
0042 HY = IY1-IY2+1
0043 Q4=-Q4
0044 15 YZ = FLCAT(HY)/FLCAT(TYD)
0045 D0 16 I = 1,MY
0046 IY(!)=IB+Q4*(!-1)
0047 16 TY(!)=TB*(!-1)/YZ
0048 RETUR.
0049 2 CONTINUE
0050 WRITE(10,1000)IX1,IY1,IX2,IY2,TX1,TY1,TX2,TY2
0051 1000 FORMAT(' INPUT COORDINATE ERROR IN 20000M,'/!,B10)
0052 ZR = 1
0053 RETURN
0054 END

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26. REFERENCE

1. Kell, T.: "As-Built" Design Specification for the I-100 Tape Read Consolidation Program (FULOI), LEC-9925, JSC-11848, December 1976.

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APPENDIX A
DOCUMENTATION ON FSTVID,
ERRMES, AND MODEF



NATIONAL AERONAUTICS AND SPACE ADMINISTRATION
GODDARD SPACE FLIGHT CENTER
GREENBELT, MARYLAND 20771



REPLY TO
ATTN OF: Code 933

DEC 13 1976

Mr. Jesse L. Kersh
NASA/Johnson Space Center
Code TF121
Houston, Texas 77058

Dear Mr. Kersh:

The enclosed magnetic tape contains the FSTVID disk and tape I/O package that was requested by Ted Kell. The tape is in RSX-11D PIP format at 1600 bpi and is labeled 'FSTVID'. Three files are contained on the tape:

- | | |
|------------|---|
| FSTVID.MAC | Contains the FSTVID package. |
| ERRMES.MAC | Contains error message subroutines required by FSTVID. |
| MODEF.MAC | Is a global symbol definition subroutine which must be included in tasks having no Fortran modules. |

Documentation on the use of this package is also enclosed.

Sincerely,

John T. Dalton
Computer Systems Branch

Enclosures

RECOVERY MODE:
--DEC-76 13:25

.EVIAU.MAC;74	66.	10-DEC-76 00:00
.RMES.MAC;33	19.	10-DEC-76 00:00
.UEP.MAC;1	1.	10-DEC-76 00:00

TOTAL OF 86. BLOCKS IN 3. FILES

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FSTVID

**A Disk and Tape I/O Support Package
for RSX-11D**

**John T. Dalton
Code 933**

February 26, 1976

AS 156

ABSTRACT

This document describes FSTVID, a package of subroutines, for performing efficient disk and tape I/O under the RSX-11D Version 6a operating system* on PDP-11 computers. While the File Control Services (FCS) of RSX-11D provide many capabilities, they also impose severe restrictions due to block size limitations and overhead. FSTVID was developed to bypass the actual reading and writing functions of FCS and thus remove some of these limitations. FSTVID interfaces with FCS to allocate, delete, and extend files, thus maintaining compatibility with RSX-11D file structures.

(The name FSTVID denotes "Fast Video". The original motivation for this package was a need for rapid transfer of image data between a video display and peripheral devices.)

* While this package was developed under Version 6a of RSX-11D, it should be useable under other versions with little or no modification.

Basic Functions:

The following entry points are provided by FSTVID:

FVOPEN - opens a disk or tape file

FVREAD - reads a record from disk or tape

FVWRIT - writes a record to disk or tape

FVWAIT - waits for completion of the previous read or
write operation

FVCLOS - closes a disk or tape file

FVDLTE - deletes an open disk file

FVDSET - sets the start block number for the next read
or write

FVRWND - rewinds a tape or sets the start block to 1 for
the next read or write operation on disk

PRSFNM - parses a file name and sets up a Data Set Des-
criptor (called by FVOPEN)

Files are referenced by Logical Unit Number (LUN). Assignment of a LUN to a tape drive or to a disk file is determined by the device/file name specified in the FVOPEN argument list. LUN values 1 through 16 are supported.

Each open disk file requires a File Descriptor Block (FDB). In order to minimize core requirements, four FDB's have been coded into FSTVID. (If more than 16 LUN's or more than 4 open disk files are required, these limits may be increased by editing the values of the symbols "NLUNS" and "NFDBS" in FSTVID and reassembling the package).

Data records in disk files under RSX-11D are accessed by Virtual Block Number (VBN), with the first virtual block in a file corresponding to VBN 1. Each virtual block corresponds to a logical (physical) block on the disk and consists of 256 words (512 bytes). In order to allow multiple block transfers in a single disk access, the following approach was taken in the implementation of this package:

FSTVID maintains a pointer (NXTREC) for each LUN assigned to a disk device. This pointer indicates the start VBN for the next access and is initialized to 1 when the file is opened. When FVREAD or FVWRIT is called for a disk file, the pointer is updated after the data transfer by the number of disk blocks required to complete the transfer. (For example, writing 514 bytes would update the pointer by two blocks.) The effect is that a sequential access method is supported. (Note that generation of records that are not a multiple of 512 bytes results in unused disk space.)

Data may be accessed in a non-sequential manner by calling FVDSET to alter the NXTREC pointer, thus causing the next FVREAD or FVWRIT operation to begin at the specified Virtual Block Number.

For example, assume that a group of 512 byte data records exists on disk file. These records may be accessed in several ways:

- (1) sequentially by successive FVREAD's of 512 bytes;
- (2) sequentially in pairs by successive FVREAD's of 1024 bytes;
- (3) sequentially in groups of N records by successive FVREAD's of $N \times 512$ bytes;
- (4) record M by calling FVDSET with an argument of M followed by calling FVREAD for 512 bytes;
- (5) N sequential records beginning with record M by calling FVDSET with an argument of M followed by calling FVREAD for $N \times 512$ bytes.

The following section describes the calling sequences for each of the entry points.

Subroutine Descriptions and Calling Sequences:

FVOPEN

This subroutine initializes the package to access a tape or disk file:

CALL FVOPEN (ITYPE,LUN,FILE,NC,ISTAT,IEVFLG[,NBLKS])

where

ITYPE = Type of access required

- = 1 to read an existing file,
- = 2 to write (create) a new file,

- 3 to modify an existing disk file (no extension of the file permitted)
- 4 to update an existing disk file (the file is extended if necessary by FVWRIT)
- 5 if the file specified in FILE exists, it is opened for update as in ITYPE = 4. If the file specified in FILE does not exist, it is created as in ITYPE = 2.

LUN = Logical Unit Number to be assigned to the disk file or tape drive.

FILE = File name string or array containing a file name string (RSX-11D convention).

NC = Number of Characters in the file name string.

ISTAT = Word in which a status code is returned.

IEVFLG = Event flag number to use for I/O synchronization.

NBLKS = An argument specifying the number of physical disk blocks to allocate for the file (used only if ITYPE = 2 and FILE specifies a disk device).

File name strings are of the form dd{n:[uic]}file.type;ver
where

dd is a two character device designator

n is a 1 or 2 digital octal unit number (must be present if dd is present)

{uic} is the User Identification Code specifying the directory on the specified device in which the file is located

file is the file name (up to 9 characters)

typ is a file type designator (up to 3 characters)

ver is an octal version number

If dd = MT or MM, the LUN is assigned to the specified magnetic tape device; and the [uic],file,typ, and ver portions of the file name are ignored; otherwise the device is assumed to be disk. If "ddn:" is omitted, the device used is that to which the specified LUN is currently assigned. If the LUN is not assigned, SYØ: is used by default.

If [uic] is omitted, the UIC used is that under which the task is running.

If file is omitted, FSTVID is used by default.

If typ is omitted, IMA is used by default.

If ver is omitted and a file is being read, modified, or updated, the latest version of the file is opened. If ver is omitted and a file is being created, the version number of the new file is one greater than the highest current version number. If ver is specified for a file being created and the file already exists with that version number, the old file is superseded by the one being created.

If a file is being created on disk and NBLKS is specified, an attempt is made to allocate NBLKS contiguous blocks. If

this fails, a non-contiguous file allocation is attempted. If this fails, an error is returned from FCS.

The most efficient disk transfer is a multiple block transfer to or from a contiguous file. If a file must be extended (due to NBLKS not being specified or not being large enough when the file is created), the file will probably not be contiguous. Therefore, it is recommended that NBLKS be specified and be large enough to contain the file. Of course, if NBLKS is larger than the number of blocks actually written in the file, the difference will be wasted disk space.

When FILE specifies a magnetic tape device, the LUN is assigned to the specified device. The tape is not positioned. File positioning may be performed using FVRWND and FVCLOS.

FVOPEN Error Processing

The following values are returned in ISTAT:

0 = Successful open

-1 = File name syntax error returned from PRSFNM

-2 = File is already open for specified LUN

-3 = All FDB's are in use

-4 = Specified LUN is too large

-5 = An error was returned from FCS during the OPEN process

Errors -1, -2, -3, and -4 cause error messages to be printed on the tasks "TI" using the Message Output (MO) device handler. Operation of the task continues.

In the case of an error return from FCS, the FCSERR subroutine is called. A message describing the error is displayed on the tasks "TI" and the task is suspended. The task may be continued by typing:

CON "task name"

to MCR. The task may also be aborted at this time. If the task is continued, control then returns to the calling program.

FVREAD/FVWRIT

These subroutines read/write a specified number of bytes from/to the file or device assigned to the specified LUN:

CALL FVREAD (LUN,BUFFER,NBYTES)

CALL FVWRIT (LUN,BUFFER,NBYTES)

where

LUN = the Logical Unit Number assigned to the input/output file or device by a previous FVOPEN call,

BUFFER = array into/from which the record is to be read/written,

NBYTES = the number of bytes to be read/written (must be even and non-zero)

This subroutine is asynchronous in that control is returned to the calling program immediately after the I/O request is queued. Before the input record is processed

(or output buffer area is changed), FVWAIT must be called to insure that the transfer has completed.

I/O Error Processing

If an error results from a call to FVREAD or FWWRIT, subroutine IOERR is called to generate an error message on the task's "TI". If an end-of-file is detected on the file or device, task execution continues. Other errors cause task suspension. The task may be continued by typing

CON "task name"

to MCR.

Status of the I/O may be tested by the calling program (see FVWAIT).

FVWAIT

This subroutine waits for completion of the previous I/O request on the specified LUN:

CALL FVWAIT (LUN[,IOST])

where

LUN = Logical Unit Number to wait for,

IOST = (optional) two-word array into which the contents of the I/O status block are returned:

Word 1 - Byte 0 = I/O Status Code

Byte 1 = Unused

Word 2 = Total bytes transferred

I/O status codes are defined in Appendix A of "RSX-11D Executive Reference Manual".

FVCLOS

This subroutine closes a file opened by FVOPEN:

```
CALL FVCLOS(LUN[,IRWFLG])
```

where

LUN = Logical Unit Number of file to be closed,

IRWFLG = (optional) rewind flag

If the LUN is assigned to a disk file, the FCS CLOSE macro (CLOSE\$) is issued for the LUN and the FDB is freed. If an error is returned from FCS, a message is printed on the task's "TI" and the task is suspended. It may be resumed by typing

```
CON "task name"
```

to MCR.

If the LUN is assigned to a magnetic tape device, the following occurs:

- (1) If the tape is opened for input and the last operation did not encounter an end-of-file and the tape is not rewinding or at the load point, the tape is spaced past the next file mark.
- (2) If the tape is opened for output, an end-of-file is written.

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(3) If the second argument (IRWFGL) is present and greater than 0, the tape is rewound.

(4) The LUN is deassigned. After a LUN is used for magnetic tape, the default LUN assignment specified at Task Build no longer applies.

FVDLTE

This subroutine deletes an open disk file:

CALL FVDLTE(LUN, ISTAT)

where

LUN = Logical Unit Number of the open disk file to be deleted.

ISTAT = Word into which a status code is returned.

= 0 for successful deletion

= -1 if the LUN did not specify an open disk file

= -2 if an error was returned from the delete request to FCS

If an error is returned from FCS, FCSERR is called to display a message on the task's "TI" and the task is suspended. It may be continued by typing

CON "task name"

to MCR.

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FVDSET (Disk files only)

This subroutine sets the number of the first virtual block to be read or written by the next call to FVREAD or FVWRIT:

CALL FVDSET(LUN,IVBN)

where

LUN = the Logical Unit Number of the disk file for which the "next Virtual Block Number" is to be changed

IVBN = the start Virtual Block Number for the next access (first VBN in a file = 1).

Since Virtual Blocks are 256 words (512 bytes), a program writing or reading logical records larger than 256 words must translate its logical record numbers into virtual block numbers as follows:

$$VBN = (LBN-1) \times N + 1$$

where

VBN = Virtual Block Number in file,

LRN = Number of the Logical Record to be accessed,

N = Number of 256 word Virtual Blocks required to contain one logical record (as defined by the calling program)

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FVRWND

This subroutine rewinds a disk file or tape:

CALL FVRWND(LUN)

where

LUN = Logical Unit Number of the tape or disk file to
be rewound.

If LUN is assigned to a magnetic tape device, the tape
is rewound.

If LUN is assigned to a disk file, the Virtual Block
Number for the next access is set to 1 (equivalent to CALL
FVDSET(LUN,1)).

PRSFNM

This subroutine parses a file name and sets up a Data
Set Descriptor:

CALL PRSFNM(FILE,NCHAR,DSDESC,ERROR[,LUN])

where

FILE = File name string or an array containing a file
name string (RSX-11D convention),

NCHAR = The number of characters in the file name string.

DSDESC = A 6-word array which will contain a Data Set
Descriptor for the file upon return. Data Set
Descriptors are described in "RSX-11D I/O
Operations Reference Manual".

ERROR = Status word. This is set to -1 if a syntax error is detected, 0 otherwise.

LUN = (optional) Logical Unit Number. If present and FILE specifies a device name, LUN is assigned to that device.

PRSFNM performs the minimal amount of error checking required to set up a Data Set Descriptor. An error is returned if the device name/number is more than 5 characters (including ":") or if a "[" is found without a "]" in the UIC. Other errors will be detected by FCS when the file is opened.

Magnetic Tape Positioning

FVCLOS positions a tape past the next end-of-file mark when necessary to ensure that a subsequent FVOPEN does not cause reading or writing in the middle of a file. While this feature may be used to effect positioning of a tape to a desired file, it is generally easier to use the Fortran special subroutines for issuing "Queue I/O" directives.

For example, a tape may be positioned to the start of file N by the following sequence:

```
DIMENSION IBUF(...),IOST(2)  
CALL FVOPEN(1,1,'MTO:',4,ISTAT,1)  
CALL FVRWND(1)  
IF (N.EQ.1) GO TO 20
```

```
N1 = N-1  
DO 10 I=1,N1  
CALL FVREAD (1,IBUF,NBYTES)  
CALL FWAIT(1,IOST)  
CALL FVCLOS(1)      ! CAUSES SPACE PAST EOF  
CALL FVOPEN(1,1,'MTO:',4,ISTAT,1)  
10 CONTINUE  
20 CONTINUE
```

or by the following sequence:

```
DIMENSION IOST(2),IPRM(6)  
DATA ISPF/"2440/"    !I/O FUNCTION CODE IO.SPF  
CALL FVOPEN (1,1,'MTO:',4,ISTAT,1)  
CALL FVRWND(1)  
IPRM(1)=N-1  
CALL WTQIO(ISPF,1,1,,IOST,IPRM)
```

Linking FSTVID into a Task

AOIPS PDP-11/70

FSTVID is contained in object file SY0:[1,300]FSTVID.OBJ
on the AOIPS PDP-11/70.

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The FCS, I/O and directive error message subroutines
FCSERR, IOERR, and DIRERR are also required (see AOIPS
System Manager's Bulletin, Number 19). These are found
in

SYO:[1,300]ERRMES.OBJ

on the 11/70. If the task using these routines has no
Fortran modules, file

SYO:[1,300]MODEF.OBJ

must also be included as input to the Task Builder.

AOIPS PDP-11/45 (IMAGE 100)

FSTVID is not available on the 11/45 due to limited
space on the system disk. The above object files should
be obtained from the 11/70 and transferred to the user's
disk on the 11/45.

ERRRUR MESSAGE SUBROUTINES FOR
RSA-110 DIRECTIVE, I/O, AND
FILE CONTROL SERVICES (FCS) ERRORS

JUHN S. DALIUN
NASA/GRC, CODE YSS
NOVEMBER 10, 1975

THROUGH THE MESSAGE OUTPUT (MO) HANDLER, RSA-110 PROVIDES A CONVENIENT MEANS OF GENERATING FORMATTED MESSAGES FROM MACRO-11 PROGRAMS. IN ADDITION, FILE L1,2J10USIM.MSG CONTAINS MESSAGES FOR EACH OF THE DIRECTIVE AND I/O ERROR CODES RETURNED BY THE SYSTEM.

IN ORDER TO PROVIDE A SIMPLE MECHANISM FOR THE GENERATION OF ERRRUR MESSAGES, A PACKAGE OF SUBROUTINES HAS BEEN CREATED IN L1,SUBJERRRS WHICH UTILIZE THIS FACILITY. THE FOLLOWING ENHRA POINTS ARE PROVIDED:

DIRERR

THIS SUBROUTINE PRINTS MESSAGES FOR RSA-110 DIRECTIVE ERRORS. THE MESSAGES ARE OF THE FORM:

```
**** <TASK NAME> - SUSPENDED  
DIRECTIVE ERROR -- PC = XXXXXX  
<ERRRUR MESSAGE TEXT>
```

WHERE XXXXXX = THE VALUE OF THE PROGRAM COUNTER (PC) AT THE POINT WHERE DIRERR WAS CALLED.

NO ARGUMENTS ARE REQUIRED BY THIS SUBROUTINE. ERROR MESSAGES WILL BE GENERATED AT THE TASK'S "II" BY SIMPLY PROVIDING THE SUBROUTINE NAME "DIRERR" AS THE OPTIONAL FINAL ARGUMENT IN DIRECTIVE CALLS AND INCLUDING L1,SUBJERRRS AS INPUT TO THE TASK DULU.

EXAMPLE 1. USE OF DIRERR

```
WTSESS EFN,DIRERR ; WAIT FOR EVENT FLAG NUMBER SPECIFIED  
; AT LOCATION "EFN". CALL DIRERR TO GENERATE  
; OF ERRRUR.
```

ERREN 7, NOV 10, 1975
OF 1 OF 1000

106RN

THIS SUBROUTINE PRINTS MESSAGES FOR I/O ERRORS ON THE TASK'S "SI". THE ADDRESSES OF THE I/O STATUS BLOCK MUST BE PROVIDED AS THE ONLY ARGUMENT. CONVENTIONAL CONVENTIONS ARE USED. REGISTERS ARE UP TO YOU:

**** <TASK NAME> = SUSPENDED (CONTINUED) IF THE ERROR IS END OF FILE.

ERROR MESSAGE TEXT>

PC=XXXXXX

I/O STATUS BLOCK: A,B,C (U)8

WHERE A = BYTE 1 OF THE FIRST WORD OF THE I/O STATUS BLOCK IN OCTAL,

B = BYTE 0 OF THE FIRST WORD (ERROR CODE) IN DECIMAL,

C = WORD 2 OF THE I/O STATUS BLOCK IN OCTAL,

D = WORD 3 OF THE I/O STATUS BLOCK IN OCTAL.

EXAMPLE 2. USE OF UERRK AND IERRR

ORIGINAL PAGE IS
OF POOR QUALITY

ERRRKS: .DSE 1,0
.NUKU 0

; ARGUMENT LIST FOR IUEKK

IUST: .NUKU 0,0

; I/O STATUS BLOCK

.

.

.

BLUNGS #I0,ATT,LUN,EPN,PKI, #IUST, #AST,<U>,DIEKK

; DIEKK WILL BE CALLED IF AN ERROR OCCURS DURING ISSUANCE OF THE BLUNGS.

TSF0 IUST ; I/O COMPUTED - TEST ERROR CODE.

RGE NUEKK ; BRANCH IF NO ERROR.

HUV RS,-(SP) ; SAVE RS ON STACK.

HUV #IUST,ERRRKS+2 ; MOVE #I/O STATUS BLOCK TO ARG LIST.

HUV #ERRRKS,RS ; RS POINTS TO ARG LIST FOR IUEKK

JSR PC,IUEKK

HUV (SP)+,RS ; RESTORE RS FROM STACK.

.

.

.

<CODE TO BE EXECUTED IF TASK CONTINUES.>

.

.

.

NUERK: ----- -----

; BRANCH HERE IF NO ERROR.

FCSERR

THIS SUBROUTINE PRINTS MESSAGES ON THE TASK'S "TA" FOR FILE CONTROL SERVICES (FC0) ERRORS WHICH ARE, IN FACT, EITHER UNRECEIVED OR I/U ERRORS. THE ADDRESS OF THE FILE DESCRIPTOR BLOCK (FDB) FOR THE FILE ON WHICH THE ERROR OCCURRED IS OBTAINED FROM R0.

MESSAGES ARE OF THE FORM:

*** <TASK NAME> - SUSPENDED
<ERRRUM MESSAGE TEXT>
FC0 ERROR: PC = AAAAHH
<F.ERRK> <F.ERRH> <FILENAME>, LUN=<LUN>
AAAAAA BBBBDD

WHERE F.ERRK AND F.ERRH ARE ERROR CODES OBTAINED FROM THE FDB (SEE THE KSA-110 I/U OPERATIONS REFERENCE MANUAL).

AAAAAA AND BBBBDD ARE THE TWO WORDS OF THE I/U STATUS BLOCK IN OCTAL AND ARE ONLY PRINTED IF THE I/U STATUS BLOCK ADDRESS IS PROVIDED IN THE FDB.

EXAMPLE 5. USE OF FCSERR

OPENSW #FDB,LUN,DSPT,RACC,URUA,URDD,FCSERR

OK

OPENSW #FDB ; FDB HAS BEEN COMPLETELY INITIALIZED.
BCC 106 ; BRANCH IF NO ERROR.
JSR PC,FCSERR ; ERROR - CALL FCSERR. R0 CONTAINS
; ADDRESS OF FDB.

106:

NOTES:

=====

1. ANY REGISTERS USED BY THE ABOVE SUBROUTINES ARE SAVED ON ENTRY AND RESTORED BEFORE RETURNING WITH THE FOLLOWING EXCEPTIONS:
IUERR REQUIRES THE ADDRESS OF THE I/O STATUS BLOCK IN A FORTRAN-TYPE ARGUMENT LIST POINTED TO BY REGISTER RD.
FCSERR REQUIRES THE ADDRESS OF THE FDB IN RU (FCS CONVENTION).
2. DEFINITION OF THE GLOBAL SYMBOL ".MULUN" BY A TASK CAUSES THE TASK BUILDER TO INITIALIZE AN ADDITIONAL LOGICAL UNIT NUMBER (LUN) BY STORING THE FIRST USED LUN IN .MULUN AND ASSIGNING IT TO THE MU PSEUDO-DEVICE. SINCE FORTRAN USES MU, .MULUN MUST NOT BE GLOBALLY DEFINED BY A MACRO-11 SUBROUTINE INCORPORATED IN A TASK CONTAINING FORTRAN-GENERATED CODE. THEREFORE, WHILE .MULUN IS ASSUMED TO CONTAIN THE MU LUN IN THIS PACKAGE, .MULUN IS NOT GLOBALLY DEFINED TO PREVENT INTERFERENCE WITH FORTRAN. IF THE ERMMES SUBROUTINES ARE BUILT INTO A TASK WITH NO FORTRAN MODULES, THE SYMBOL .MULUN MUST BE GLOBALLY DEFINED ELSEWHERE. THIS MAY BE ACCOMPLISHED BY INCLUDING L1,300JMODULE AS INPUT TO THE TASK BUILDER.

EXAMPLE 4. BUILDING A TASK TO USE ERMMES SUBROUTINES.

IF FORTRAN-GENERATED MODULES ARE PRESENT:

MCR>TKB USER1,DP:/SH=USER1,USER2,...,USERN,[1,300]ERMMES

IF NO FORTRAN-GENERATED MODULES ARE PRESENT:

MCR>TKB USER1,DP:/SH=USER1,USER2,...,USERN,L1,300JERMMES,L1,300JMODULE

3. THE MU HANDLER IS DOCUMENTED IN CHAPTER 11 OF THE "RSX-11D DEVICE HANDLERS REFERENCE MANUAL".

4. WHEN SENDING MESSAGES TO THE TASK'S "TI", THE ERMMES SUBROUTINES REQUEST SUSPENSION OF THE TASK THROUGH THE MU HANDLER. (THE ONE EXCEPTION IS IN THE CASE OF AN END-OF-FILE MESSAGE FROM IUERR, WHEN THE TASK IS CONTINUED.) WHETHER THE TASK IS SUSPENDED OR CONTINUES IS INDICATED BY THE MESSAGE. THE TASK MAY THEN EITHER BE AWAKENED (VIA THE "ABU" MCR COMMAND) OR CONTINUED. SINCE THE TASK IS NOT IN A STATE OF TRUE SUSPENSION, THE MCR "RESUME" COMMAND WILL NOT EFFECT CONTINUATION OF EXECUTION. RATHER, THE TASK MUST BE RESUMED BY TYPING:

CUN "TASK NAME"

TO MCR.

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OF POOR QUALITY

APPENDIX B
DOCUMENTATION ON LECTAP

LECTAP.MAC

LECTAP Fortran Compatible Mag Tape Subroutines
CALL TINIT (UNIT,MTXTFG,DRIVE)
where: UNIT - LOGICAL unit number to be assigned.
 MTXTFG - 0=MT, 1=XT
 DRIVE - PHYSICAL unit number
Initializes the linkage between the tape driver and dataset.

CALL TATCH (UNIT)
where: UNIT - LOGICAL unit number.
Attaches LUN

CALL TRLSE (UNIT)
where: UNIT - LOGICAL unit number.
Removes the linkage between the tape driver and a dataset.

CALL TWAIT (UNIT)
where: UNIT - LOGICAL unit number.
Waits for completion of process on dataset.

CALL TUNLD (UNIT)
where: UNIT - LOGICAL unit number.
Causes requested mag tape to be rewound to UNLOAD and Select Remote status to go off.

CALL TEOF (UNIT)
where: UNIT - LOGICAL unit number.
Writes an end-of-file record on the mag tape.

CALL TRWD (UNIT)

where: UNIT - LOGICAL unit number.

Causes requested mag tape to be rewound to the beginning-of-tape-marker.

CALL TREAD (UNIT,BUFF,BWC)

where: UNIT - LOGICAL unit number.

BUFF - buffer to read data into.

BWC - size of buffer in words.

Reads the next record in the dataset into the buffer.

Returns actual number of bytes read in common status in word 2.

CALL TWRIT (UNIT, BUFF, BWC)

where: arguments are described under MTREAD.

Writes the next record in the dataset from the designated buffer.

CALL TFILE (UNIT, FILES)

where: UNIT - LOGICAL unit number.

FILES - number of files to skip.

+ = forward, - = backward

Skips forward/backward over requested number of EOF marks.

CALL TSET (UNIT, DENSITY, PARITY)

where: UNIT - LOGICAL unit number.

DENSITY .. desired density.

PARITY - desired parity.

This request is ignored for 9-track tapes; it sets density and parity as follows for 7-track tapes.

<u>Density</u>	<u>Parity</u>
0 = 200 bpi	0 = Odd
1 = 556 bpi	1 - Even
2 = 800 bpi	
3 = 800 bpi Dump Mode	

CALL TSTAT (UNIT, FNCT, RESIDU)

where: UNIT - LOGICAL unit number.

FNCT - status returned.

RESIDU - residue count returned.

Returns the current status of the tape unit and a residue count.

Format of the status word is:

<u>Bit</u>	<u>Content</u>
0-2	Last command was:
0	0 = offline
1	1 = read
2	2 = write
3	3 = write EOF
4	4 = rewind
5	5 = skip record
6	6 = backspace record
7	7 = unload
3-6	Unused
7	1 = tape after EOF
8	1 = tape at BOT (100,000,000)
9	1 = tape after EOT
10	1 = write lock on
11	Parity
	0 = Odd
	1 = Even
12	0 = 9-track, 1 = 7-track

<u>Bit</u>	<u>Content</u>
13-14	Density: 0 = 200 bpi 1 = 556 bpi 2 = 800 bpi
15	1 = Command Caused Error

COMMON BLOCK

Name - Status

Word 1 and 2 - Drive status as returned by I/O handler.

See RSX-11D device handlers reference manual (#DEC-11-0XDHA-B-D).

INDEX TO ALL VOLUMES

The following index lists all computer programs and subroutines found in the text and printouts, and the variables listed in the text. The first number of each description is the volume number, and the remaining number refers to the section in that volume. A preceding L indicates the position of a listing. Therefore, 1-3.3.1 indicates a reference in section 3.3.1 of volume 1, and L2-14.6 indicates that a listing can be found in section 14.6 of volume 2. The list of programs and subroutines is definitive. The list of variables is not complete since those not mentioned in text are not included.

NAME	DESCRIPTION	LINE	COMMENT		OCCURRENCES	LOCATION OF LISTING
A	VARIABLE	1			1-3.5.1.2 1-3.5.1.6 1-3.5.2.6 1-3.5.2.X 3-1.1 3-9	
ACAT	VARIABLE	2			1-3.5.2.6	
ACDAT	COM1	VARIABLE	1		1-4..9	
ACDATE	VARIABLE	1			1-3.5.1.4 1-3.5.2.5 1-3.5.2.6 1-3.5.2.9	
ACDISP	COM4	VARIABLE	1		1-3.4.9 1-3.5.2.3 1-3.5.2.5	
ACLLAP	PROGRAM	1	TASK		1-COUNTS 1-3.5.2.1 1-3.5.2.6 2-14.	L2-14.
ADATES	COM2	VARIABLE	1		1-3.4.9 1-3.5.2.3 1-3.5.2.5 1-3.5.2.6 1-3.5.2.9	
ADSK	VARIABLE	2			1-3.5.2.X	
ATD	VARIABLE	1			1-3.5.1.5	
AJUL	VARIABLE	1			1-3.5.1.5	
ALABEL	VARIABLE	1			1-3.5.2.6	
ALLUPD	PRIUT	SUBROUTINE	1		1-3.5.1.3	
ALP	COM2	VARIABLE	1		1-3.4.9	
ALP0	COM2	VARIABLE	1		1-3.4.9	
ALPTAB	PRIUT	SUBROUTINE	1			
ALSORT	PRIUT	SUBROUTINE	1		1-3.5.2.6	L2-18.4
ANACAT	VARIABLE	1			3-4.4	L2-14.4
ANALYST	VARIABLE	1			1-3.4.9	
ANCL	VARIABLE	1			1-3.5.2.3	
AOFLST	PRIUT	SUBROUTINE	1		1-3.5.2.X	
ARAND	VARIABLE	1			1-3.5.2.6	
ARIND	VARIABLE	1			1-3.5.2.6	
ARRY	VARIABLE	1			1-3.5.2.9	
ASEG	VARIABLE	1			1-3.5.1.5	
ASNLIB	F4PLIBSUBROUTINE	1			1-3.5.1.4	
ASSIGN	F4PLIBSUBROUTINE	1			1-3.5.2.6 1-3.5.2.8	
ATTACH	F4PLIBSUBROUTINE	1			1-3.5.2.5 1-3.5.2.6 1-3.5.2.8	
BYR	VARIABLE	1			1-3.5.1.5	
B	COM4	VARIABLE	1		1-3.4.9 1-3.5.1.2 1-3.5.1.6 1-3.5.2.3 1-3.5.2.5	
		2			1-3.5.2.X 3-10. 3-19.	
BIASCR	PROGRAM	1	TASK		1-COUNTS 1-3.5.2.1 1-3.5.2.9 2-18.	L2-18.
BITSET	SHARE	SUBROUTINE	1		3-1.	L3-1
BLKTHM	SHARE	SUBROUTINE	1		1-3.5.2.5 1-3.5.2.7 1-3.5.2.8 3-2.	L3-2
BLOCK	VARIABLE	1			1-3.5.2.4	
BLOWUP	PRIUT	SUBROUTINE	1		1-3.5.2.5	
BRFCL	PRIUT	SUBROUTINE	1		1-3.5.2.9	
BSTAT	OFFICE	PROGRAM	1	TASK	1-COUNTS 1-3.3.1 1-3.3.5 1-3.5.1.4 2-4.	L2-14.6
BUFCLM	VARIABLE	1			1-3.5.2.6	L2-4.
BUFDOT	VARIABLE	1			1-3.5.2.6	
F	VARIABLE	1			1-3.5.1.2 1-3.5.2.3	
C1	VARIABLE	1			1-3.4.9	
C2	VARIABLE	1			1-3.4.9	
C3	VARIABLE	1			1-3.4.9	
C4	VARIABLE	1			1-3.4.9	
CALP	VARIABLE	1			1-3.5.2.3	
CAMSANE, INC	FILE	1			1-3.4.9	
CAMSCOMUN, INC	FILE	1			1-3.4.9	
CAMSEX	PROGRAM	1	TASK		1-COUNTS 1-3.5.2.1 2-7.	
CANSPARAM, INC	FILE	1			1-3.4.6 1-3.4.9 1-3.5.1.3 1-3.5.1.5	
CARD	VARIABLE	1			1-3.5.1.3	

NAME	DESCRIPTION	LINE COMMENT	LOCATIONS	LOCATION OF LISTING
CARD.DAT	FILE	1	1-3.5.1.2	
CARDIN	PRIUT FUNCTION	1	1-3.5.1.3	L2-3.10
CAT	VARIABLE	1	1-3.5.1.3	
CATKNT	COM1 VARIABLE	1	1-3.4.9	1-3.5.1.4 1-3.5.2.9
CATALOG	PRIUT FUNCTION	1	1-3.5.1.3	L2-3.2
CATNAM	COM2 VARIABLE	1	1-3.4.9	1-3.5.1.3 1-3.5.1.4 1-3.5.2.5 1-3.5.2.6
CATTB	COM1 VARIABLE	1	1-3.5.2.7	1-3.5.2.9
CATTM	PRIUT SUBROUTINE	1	1-3.4.9	1-3.5.1.4 1-3.5.2.5
CBRR	VARIABLE	1	1-3.5.2.7	2-15.4
CORED	PRIUT SUBROUTINE	1	1-3.5.1.4	L2-4.1
CHAN	VARIABLE	1	1-3.5.2.8	
CHANJC	VARIABLE	1	1-3.5.2.6	
CHL	VARIABLE	1	1-3.5.2.3	
CHNUBC	VARIABLE	1	1-3.5.2.5	
CHNUEC	COM1 VARIABLE	1	1-3.4.9	1-3.5.1.4 1-3.5.2.6 1-3.5.2.9
CHP	VARIABLE	1	1-3.5.2.3	
CLABE	PRIUT SUBROUTINE	1	1-3.5.2.6	1-3.5.2.7 2-15.7
CLACAT	VARIABLE	1	3-4.4	L2-14.3 L2-15.7
CLADIS	PROGRAM	1		L2-15.
CLADIS	PRIUT SUBROUTINE	1		L2-16.3
CLASAV	PRIUT SUBROUTINE	1	1-3.5.2.X	
CLASS	SUBROUTINE	1	1-CONTENTS	1-3.5.2.8
CLASSMAP.TMP	FILE	1	1-3.4.3	1-3.5.2.2 1-3.5.2.8 1-3.5.2.X
CLATHM	SUBROUTINE	1	1-3.5.2.8	
CLAWND	COM4 VARIABLE	1	1-3.4.9	1-3.5.2.5
CLLAB	VARIABLE	1	1-3.5.2.6	
CLLOSE	F4PLIBSUBROUTINE	1	1-3.5.1.4	1-3.5.2.5 1-3.5.2.6 1-3.5.2.8
CLREF	F4PLIBSUBROUTINE	1	1-3.5.2.1	
CLSREP	PRIUT SUBROUTINE	1	2-19.	
CLLARY	VARIABLE	1	3-4.2	L2-19.
CLUDIS	PROGRAM	1	1-TASK	1-CONTENTS 1-3.5.2.1 1-3.5.2.7 2-15.
CLURPT	PROGRAM	1	1-TASK	1-CONTENTS 1-3.5.2.1 1-3.5.2.9 2-19.
CLUSEL	SUBROUTINE	1	1-3.5.2.5	
CLUSNN	PRIUT SUBROUTINE	1	1-3.5.2.9	
CLUSTATS.TMP	FILE	1	1-3.4.5	1-3.5.2.2 1-3.5.2.6 1-3.5.2.9 1-3.5.2.X
CLUSTATP.TMP	FILE	1	1-3.5.2.5	
CLUSTERMP.TMP	FILE	1	1-3.4.3	1-3.5.2.2 1-3.5.2.7 1-3.5.2.8 1-3.5.2.X
CLUSTR	PRIUT SUBROUTINE	1	1-3.5.2.7	2-15.5
CLUHM	PRIUT SUBROUTINE	1	1-3.4.9	1-3.5.2.5 1-3.5.2.7
CLUWND	COM4 VARIABLE	1		
CMASK	VARIABLE	1	1-3.5.2.7	
ONTRL	PRIUT SUBROUTINE	1	1-3.5.1.2	2-2.2
COM1	GLOBAL COMMON	1	1-CONTENTS	1-3.4.5 1-3.4.9 1-3.5.1.4 1-3.5.2.2
COM2	GLOBAL COMMON	1	1-3.5.2.7	1-3.5.2.9 1-3.5.2.X
COM3	GLOBAL COMMON	1	1-CONTENTS	1-3.3.1 1-3.4.4 1-3.4.9 1-3.5.2.2
COM4	GLOBAL COMMON	1	1-CONTENTS	1-3.4.9 1-3.5.2.2 1-3.5.2.X
COM5	GLOBAL COMMON	1	1-CONTENTS	1-3.4.9 1-3.5.2.2 1-3.5.2.9 1-3.5.2.X
COMUL	PRIUT SUBROUTINE	1	1-3.5.2.3	L2-9.2
COMPAR	PRIUT FUNCTION	1	1-3.5.1.3	L2-3.11
CONDIS	PRIUT SUBROUTINE	1	1-3.5.2.7	2-15.12

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NAME	DESCRIPTION	LINE COMMENT	OCCURRENCES	LOCATION OF LISTING
CONDIT	PRIUT	SUBROUTINE	1	1-3.5.2.7 2-15.13
CRUNCH	PRIUT	SUBROUTINE	1	
CSGDPH	SHARE	SUBROUTINE	1	1-3.5.2.2 1-3.5.2.3 1-3.5.2.4 1-3.5.2.5 1-3.5.2.9
			2	3-3.
CURDEF	PRIUT	SUBROUTINE	1	
CURDEF		VARIABLE	1	1-3.5.2.4
D		VARIABLE	1	1-3.5.2.5
DATARD	PRIUT	SUBROUTINE	1	1-3.5.1.4 1-3.5.2.5
DATE	F4PL1BS	SUBROUTINE	1	
DAY		VARIABLE	1	1-3.5.1.3
DDCORD	PRIUT	SUBROUTINE	1	1-3.5.1.2 2-2.6
DDNOT	PRIUT	SUBROUTINE	1	
DDTESF		VARIABLE	1	1-3.5.2.4
DEFALT	PRIUT	SUBROUTINE	1	1-3.5.2.7 2-15.11
DEFLT2	PRIUT	SUBROUTINE	1	
DELETE	PRIUT	SUBROUTINE	1	1-3.5.1
DEFL1	PRIUT	SUBROUTINE	1	1-3.5.2.4
DEFL2	COM2	VARIABLE	1	1-3.4.9 1-3.5.2.X
DETACH	!MALIBU	SUBROUTINE	1	1-3.5.2.5 1-3.5.2.6 1-3.5.2.8
DFLAG		VARIABLE	1	1-3.5.2.6
DGSCPL		SUBROUTINE	1	1-DUNNIS 1-3.5.2.5 2-12.1
DIRCAT		VARIABLE	1	1-3.5.2.8
DIRCRE	PRIUT	SUBROUTINE	1	1-3.5.1.1
DIRCRE		VARIABLE	1	1-3.5.1.1
DIRFIL		VARIABLE	1	1-3.5.1.1
DIRFILE.DAT	FILE		1	1-3.3 1-3.3.1 1-3.5.1.2 1-3.5.1.4 1-3.5.1.5
			2	1-3.5.1.6 1-3.5.2.2 1-3.5.2.X
DIRL0D	PRIUT	SUBROUTINE	1	1-3.5.1.3
DIRUPD	IMAUPD	PROGRAM	1	1-3.5.1.1
DIRUPD	PRIUT	SUBROUTINE	1	1-3.5.1.3 1-3.5.1.5
DIRUPD		VARIABLE	1	1-3.5.1.1
DISKID	COM5	VARIABLE	1	1-3.4.9 1-3.5.1.4
DISKNM		VARIABLE	1	1-3.5.1.3 1-3.5.1.5
DIST		VARIABLE	1	1-3.4.6
DK		VARIABLE	1	3-4.2
DLAB		VARIABLE	1	1-3.4.6
DLABEL	COM5	VARIABLE	1	1-3.4.4 1-3.4.9 1-3.5.2.4 1-3.5.2.5 1-3.5.2.6
			2	1-3.5.2.9 1-3.5.2.X 3-11.
DLABEL		VARIABLE	1	1-3.5.2.4
DLABEL	COM5	VARIABLE	1	1-3.5.2.6 1-3.5.2.X
DLSKIP		VARIABLE	1	1-3.5.1.3
DO1		VARIABLE	1	1-3.5.2.9
DO2		VARIABLE	1	1-3.5.2.9
DO3		VARIABLE	1	1-3.5.2.9
DO4U		VARIABLE	1	1-3.5.2.4
DO1		VARIABLE	1	1-3.5.2.3
DOLABEL		VARIABLE	1	1-3.5.2.4
DOPCT		VARIABLE	1	1-3.5.2.9
DOTARY	COM4	VARIABLE	1	1-3.4.9 1-3.5.2.5
DOTCAT	COM1	VARIABLE	1	1-3.4.9
DOTCOLU	COM1	VARIABLE	1	1-3.4.9 1-3.5.2.9
DOTDAT		VARIABLE	1	1-3.5.2.6
DOTDAY	COM2	VARIABLE	1	1-3.4.9 1-3.5.2.X

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NAME	DESCRIPTION	LINE COMMENT		OCCURRENCES	LOCATION OF LISTING
DOTFLG	VARIABLE	1		1-3.5...3	
DOTGX1.TMP	FILE	1		1-3.4.7 1-3.5.2.2 1-3.5.2.5	
DOTIN	SUBROUTINE	1		1-3.5.2.5 1-3.5.2.9	
DOTLAB	SUBROUTINE	1		1-3.5.2.5	
DOTN	VARIABLE	1		1-3.4.6	
DOTOFF	PRIUT SUBROUTINE	1	-UNLDOT		
DOTOUR	PROGRAM	1	TASK	1-COUNTS 1-3.5.2.1 1-3.5.2.5 2-11.	L2-11.
DOTPROM	PROGRAM	1	TASK	1-COUNTS 1-3.5.2.1 1-3.5.2.5	L2-13.
DOTRPT	PROGRAM	1	TASK	1-COUNTS 1-3.5.2.1 2-17.	L2-17.
DOTSAU	PRIUT SUBROUTINE	1		1-3.5.2.X	L2-21.2
DOTSEL	SUBROUTINE	1		1-3.5.2.9 3-4.4	L3-4.4
DOTS.TMP	FILE	1		1-3.3 1-3.4.4 1-3.5.2.2 1-3.5.2.5 1-3.5.2.6	
DOTUPD	OFFICE PROGRAM	2	TASK	1-COUNTS 1-3.3.1 1-3.3.3 1-3.5.1.3 2-3.	L2-3.
DOTYPE	VARIABLE	1		3-4.4	
DSET	SHARE SUBROUTINE	1		1-3.5.1.3 1-3.5.1.5 1-3.5.2.3 3-5.	L3-5.
DSKCHK	SHARE SUBROUTINE	1		1-3.3.1 1-3.5.1.2 1-3.5.1.3 1-3.5.1.4 1-3.5.1.5	L3-6.
DSKID	VARIABLE	1		1-3.5.1.6 1-3.5.2.2 3-6.	
DSKMNT	COM3 VARIABLE	1		1-3.4.9	
DSKTBL	VARIABLE	1		1-3.5.1.1	
DSKTBL.DAT	FILE	1		1-3.3 1-3.3.1 1-3.5.1.6 1-3.5.1.2 1-3.5.2.X	
DSSKIP	VARIABLE	1		1-3.5.1.3	
DTCL10	SHARE SUBROUTINE	1		3-4.	
DTERM	OFFICE PROGRAM	1	TASK	1-COUNTS 1-3.3.1 1-3.3.5	
DTM1	PROGRAM	1	-DTERM	1-3.5.1.5 2-5	L2-5.
DTWIND	COM4 VARIABLE	1		1-3.4.9 1-3.5.2.4	
DUPCT	VARIABLE	1		1-3.5.2.9	
DUSET	SUBROUTINE	1	-DSET	1-3.5.2.3	
BY	VARIABLE	1		1-3.5.1.2 1-3.5.2.X	
EFLAG1	COM3 VARIABLE	1		3-4.3 1-3.4.3 1-3.4.9 1-3.5.2.7 i-3.5.2.X	
EFLAG2	COM3 VARIABLE	1		1-3.4.9 1-3.5.2.X	
EFLAG3	COM3 VARIABLE	1		1-3.4.9 1-3.5.2.4 1-3.5.2.X	
EFLAG4	VARIABLE	1		1-3.4.6 1-3.4.9 1-3.5.2.6 1-3.5.2.7 1-3.5.2.X	
EFLAG5	COM3 VARIABLE	1		1-3.4.5 1-3.4.9 1-3.5.2.X	
ERJARN	PRIUT SUBROUTINE	1		1-3.5.2.7 2-15.1	L2-15.1
ELAPSE	SHARE SUBROUTINE	1		1-3.5.1.2 1-3.5.1.3 1-3.1.5.5 1-3.5.1.6 1-3.5.2.1	L3-6.1+
		2		1-3.5.2.2 1-3.5.2.5 1-3.5.2.6 1-3.5.2.8 1-3.5.2.9	L3-7.
		3		1-3.5.2.X 3-7.	
ENF	VARIABLE	1		1-3.5.1.5	
EPRMES	SHARE SUBROUTINE	1		1-3.5.1.3 1-3.5.1.5 3-9.	L3-8
ERROR	VARIABLE	1		1-3.5.1.5	
EXFIL	VARIABLE	1		1-3.5.2.5	
EXIT	F4PLIBSUBROUTINE	1		1-3.5.2.5	
EXPTD	PRIUT SUBROUTINE	1		1-3.5.1.2 2-2.3	L2-2.3
	VARIABLE	1		3-4.3	
F11	VARIABLE	1		1-3.5.2.3 3-5.	
FADE	PRIUT SUBROUTINE	1	-FMINT	1-3.5.1.5	
FAKCUB3	PRIUT SUBROUTINE	1			L2-10
FDLINT	PRIUT SUBROUTINE	1			L2-16.1
FFFFP1	SHARE SUBROUTINE	1		1-3.5.2.3 3-9.	L3-9
FFUNC	SHARE SUBROUTINE	1		1-3.5.2.5 3-10.	L3-10
FIELD	PRIUT SUBROUTINE	1		1-3.5.1.2 2-2.5	L2-2.5

NAME	DESCRIPTION	LINE COMMENT	LOCATIONS	LOCATION OF LISTING
FIELD	VARIABLE	1	1-3.5.2.4	1-3.5.2.8
FIELDS.TMP	FILE	1 2	1-3.3.4 1-3.5.2.X	1-3.5.2.2 1-3.5.2.4 1-3.5.2.8 1-3.5.2.9
FILE	VARIABLE	1	1-3.5.1.4	3-5.
FILE	VARIABLE	1	1-3.5.2.3	1-3.5.2.3
FILEIN	VARIABLE	1	1-3.5.2.2	
FILEOUT	VARIABLE	1	1-3.5.2.2	
FILEST	PRIUT	SUBROUTINE	1	1-3.5.1.1
FILNUM	VARIABLE	1	1-3.5.1.5	
FILTYP	VARIABLE	1	1-3.5.2.X	
FINDOT	PRIUT	SUBROUTINE	1	1-3.5.2.5
FL	VARIABLE	1	1-3.5.2.8	3-11.2
FLABEL	VARIABLE	1	1-3.5.2.6	
FLAG	VARIABLE	1	1-3.5.2.2	3-4.4
FLDDAY	COM2	VARIABLE	1	1-3.4.9 1-3.5.2.X
FLDDEF	PROGRAM	1	1-CONTENTS	3-6. 1-3.5.2.1 2-10.
FLDEN1	PRIUT	SUBROUTINE	1	1-3.5.1.2
FLDINT		SUBROUTINE	1 2	2-2.7 1-3.5.1.2 1-3.5.2.8 2-2.17 3-11.
FLDLAB	VARIABLE	1	3-11.1	
FLDNAM	PRIUT	SUBROUTINE	1	
FLDNAM	VARIABLE	1	1-3.5.2.8	
FLDOFF	PRIUT	SUBROUTINE	1	1-3.5.2.X
FLDRPT	PROGRAM	1	1-CONTENTS	1-3.5.2.1 2-20.
FLDRPT	PRIUT	SUBROUTINE	1	1-3.5.2.4 1-3.5.2.9
FLDSAU	PRIUT	SUBROUTINE	1	1-3.5.2.X
FLDST	PRIUT	SUBROUTINE	1	1-3.5.1.2 2-2.4
FLDUDP	OFFICE PROGRAM	1	1-CONTENTS	1-3.3.1 2-2.1 1-3.3.3 1-3.3.4 1-3.5.1.2
FLGDOT	SHARE	SUBROUTINE	1 2	2-2.1 1-3.5.1.2 1-3.5.2.4 2-2.18 3-11.1
FLL	VARIABLE	1	1-3.5.2.8	
FLN	VARIABLE	1	1-3.5.2.3	
FMINT	PRIUT	SUBROUTINE	1	1-3.5.1.5
FN	VARIABLE	1	3-5.	
FORM	VARIABLE	1	1-3.5.2.3	
FOR001.DAT	FILE	1	1-3.5.1.3	
FPTR	VARIABLE	1	1-3.5.2.4	
FRONT	I-100	SUBROUTINE	1	1-3.5.2.5 1-3.5.2.6 1-3.5.2.8 1-3.5.2.9
FSVUID	SHARE	SUBROUTINE	1	1-3.5.1.3 1-3.5.1.5 3-12.
FTRNFR	PRIUT	SUBROUTINE	1	1-3.5.2.2
FUL	COM4	VARIABLE	1	1-3.4.9
FULL	VARIABLE	1	1-3.5.2.5	1-3.5.2.5
FUL012	PRIUT	SUBROUTINE	1	-FUL014
FUL013	PROGRAM	1	1-CONTENTS	1-3.5.2.1 1-3.5.2.3 2-9.
FUL014	PRIUT	SUBROUTINE	1	1-3.5.2.3
FUCLOS	I-100	SUBROUTINE	1	3-12.
FULITE	I-100	SUBROUTINE	1	3-12.
FUDSET	I-100	SUBROUTINE	1	3-12.
FUOPEN	I-100	SUBROUTINE	1	3-12.
FUPREAD	I-100	SUBROUTINE	1	3-12.
FUWND	I-100	SUBROUTINE	1	3-12.
FUWAIT	I-100	SUBROUTINE	1	3-12.
FUWIT	I-100	SUBROUTINE	1	3-12.

NAME	DESCRIPTION	LINE COMMENT	Occurrences	LOCATION OF LISTING
G	COM4	VARIABLE	1	1-3.4.9
GAB1	PRIUT	SUBROUTINE	1	1-3.5.2.3
GB		VARIABLE	1	1-3.5.2.3
GECALC	PRIUT	SUBROUTINE	1	1-3.5.1.4
GETADR	F4PL1BS	SUBROUTINE	1	
GETCOO	SHARE	SUBROUTINE	1	1-3.5.2.7
			2	2-15.8
GLOBAL.TMP	COM4	FILE	1	1-3.4.9
GNAX	COM4	VARIABLE	1	1-3.4.9
GNIN	COM4	VARIABLE	1	1-3.4.9
GREND		VARIABLE	1	1-3.5.2.9
GRND08		VARIABLE	1	1-3.5.2.5
GRENSS		VARIABLE	1	1-3.5.2.9
GRID	COM5	VARIABLE	1	1-3.4.6
GTYPE	PRIUT	SUBROUTINE	1	1-3.5.2.5
HURREL.DAT		FILE	1	1-3.2.2
HDXD	PRIUT	SUBROUTINE	1	
HEAD11	PRIUT	SUBROUTINE	1	1-3.5.1.5
HPG		VARIABLE	1	1-3.5.2.3
HPL		VARIABLE	1	1-3.5.2.3
HOUTTT	PRIUT	SUBROUTINE	1	
HPROS	SHARE	SUBROUTINE	1	1-3.5.1.5
HREAD		SUBROUTINE	1	1-3.5.2.3
HSEKPG	PRIUT	SUBROUTINE	1	1-3.5.2.5
			2	
HSIZ		VARIABLE	1	1-3.5.2.3
HUFY	SHARE	SUBROUTINE	1	1-3.5.1.5
I		VARIABLE	1	1-3.5.1.2
			2	3-9.1
IBUF		VARIABLE	1	1-3.5.1.2
IBYTE	IMPL1BS	SUBROUTINE	1	1-3.5.1.4
IC		VARIABLE	1	1-3.5.2.5
ICAKNT		VARIABLE	1	1-3.5.2.7
ID		VARIABLE	1	1-3.5.1.2
IDATE	F4PL1BS	SUBROUTINE	1	1-3.5.2.5
IDENT1	PRIUT	SUBROUTINE	1	1-3.5.2.8
IER		VARIABLE	1	1-3.4.6
IERP		VARIABLE	1	1-3.5.1.2
IFST		VARIABLE	1	1-3.5.2.4
II		VARIABLE	1	1-3.5.2.5
II	COM4	VARIABLE	1	1-3.4.9
IX1		VARIABLE	1	1-3.5.2.3
IX2		VARIABLE	1	1-3.5.2.3
IY1		VARIABLE	1	1-3.5.2.3
IY2		VARIABLE	1	1-3.5.2.3
ILABEL		VARIABLE	1	1-3.5.2.6
IMALPD	OFFICE	PRGPRT	1	1-3.3
IMDATE	COM2	VARIABLE	1	1-3.4.9
			TASK	1-3.3.1
				1-3.5.2.X
				1-3.3.2
				1-3.3.3
				1-3.5.1
IMMIND	COM4	VARIABLE	1	1-3.4.9
INCLIS	PRIUT	SUBROUTINE	1	1-3.5.2.9
INDEPT	PRIUT	SUBROUTINE	1	1-3.5.1.2
INIT	INTRAC	PROGRAM	1	1-COM15
			2	1-3.3.1
				1-3.5.2.2
				2-8
INIT		VARIABLE	1	1-3.5.1.3

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NAME	DESCRIPTION	LINENO	MENTION	LOCATIONS	LOCATION OF LISTING
INTFF	F4PLIBSUBROUTINE	1	1-3.5.2.5	1-3.5.2.6	L2-8.2
INTLZE	PRIVT SUBROUTINE	1	1-3.5.2.2		
INX	VARIABLE	1	1-3.5.1.2		
IO	VARIABLE	1	1-3.5.2.4	1-3.5.2.5	L2-4.2
IOP	VARIABLE	1	1-3.5.2.5	3-3.	
IOPT	VARIABLE	1	1-3.5.1.2	3-4.1	
IP	VARIABLE	1	1-3.5.2.3		
IPUDEF.TMP	FILE	1	1-3.5.2.4		
IRESUB	VARIABLE	1	1-3.5.2.8		
IPREG3	SUBROUTINE	1	1-3.5.2.4		
IRT	IMALIBSUBROUTINE	1	1-3.5.2.5		
IRI	IMALIB SUBROUTINE	1	1-3.5.2.5		
IOPRNT	PRIVT SUBROUTINE	1	2		
ISSEG	COMM VARIABLE	1	3-4.2		
ISET	VARIABLE	1	1-3.4.9	1-3.5.2.3	L2-4.2
			3-13.	1-3.5.2.6	
JTJOHN	VARIABLE	1	1-3.5.2.6		
JU	VARIABLE	1	3-17.		
JUL	IMALIB SUBROUTINE	1	1-3.5.2.5		
JUL	IMALIB SUBROUTINE	1	1-3.5.2.5		
JX	VARIABLE	1	1-3.5.2.3	1-3.5.2.7	L2-1.
JX1	COMM VARIABLE	1	1-3.4.9	1-3.5.2.3	
JX2	COMM VARIABLE	1	1-3.4.9	1-3.5.2.3	
JXY	VARIABLE	1	1-3.5.1.2		
JY	VARIABLE	1	1-3.5.2.3	1-3.5.2.7	
JY1	COMM VARIABLE	1	1-3.4.9	1-3.5.2.3	
JY2	COMM VARIABLE	1	1-3.4.9	1-3.5.2.3	
JY	VARIABLE	1	1-3.5.1.2	1-3.5.1.6	
JDIR	PROGRAM	1	-IMALIBD		
JJ	VARIABLE	1	3-11.2		
JJ	VARIABLE	1	1-3.5.2.8		
JUL	VARIABLE	1	1-3.5.2.8		
JUL10	VARIABLE	1	1-3.5.1.2	1-3.5.2.X	L2-3. +
JULDAT	VARIABLE	1	1-3.5.1.5		L2-5.8
JULIAN	PRIVT FUNCTION	1	2		L2-1. +
JULIAN	PRIVT SUBROUTINE	1	2	1-3.5.1.2	L2-2.16
		2	1-3.5.1.3	1-3.5.2.X	
		2	2-2.16		
K	VARIABLE	1	1-3.5.2.5	1-3.5.2.X	L2-1.
KRUTH	SUBROUTINE	1	1-3.5.1.4		
KK	VARIABLE	1	3-4.1		
KN	VARIABLE	1	1-3.4.6	1-3.5.2.6	L2-14.5
KNFRN	PRIVT SUBROUTINE	1	1-3.5.2.6		
KOBRT	PRIVT SUBROUTINE	1	1-3.5.1.2		
KRH	VARIABLE	1	1-3.5.2.2		
LABEL	VARIABLE	1	3-17.		
LABNUM	VARIABLE	1	1-3.5.1.3	1-3.5.2.8	L2-2.2
LE	VARIABLE	1	1-3.5.2.0		
LETAP	SHARE SUBROUTINE	1	1-3.5.1.3	1-3.5.1.5	L3-16.
LGBC	VARIABLE	1	1-3.5.2.3		
LGFI	VARIABLE	1	1-3.5.2.3		
GL	VARIABLE	1	1-3.5.2.3		

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NAME	DESCRIPTION	LINE COMMENT	Occurrences	LOCATION OF LISTING
LIN	SHARE SUBROUTINE	1	1-3.5.2.3 1-3.5.2.4 1-3.5.2.5 3-17.	L3-17.
LIST1	PRIUT SUBROUTINE	1	1-3.5.2.7 2-15.3	L2-15.3
LIST2	PRIUT SUBROUTINE	1	1-3.5.2.7 2-15.15	L2-15.5
LIST3	PRIUT SUBROUTINE	1		L3-16.4
LOOKUP	VARIABLE	1		L2-5.11
LOJHL	VARIABLE	1	1-3.5.2.8	
CREED	SUBROUTINE	1	-DSET 1-3.5.1.5	
CRJUNK	PRIUT SUBROUTINE	1		L2-12.2
LS	VARIABLE	1	1-3.5.2.3	
LUN	VARIABLE	1	1-3.4.6 1-3.5.2.3 3-5.	
LUN	VARIABLE	1	1-3.5.2.3	
LUT	VARIABLE	1	1-3.5.2.3	
M	VARIABLE	1	1-3.5.1.2	
MAPUPD	PRIUT SUBROUTINE	1	1-3.5.1.5 1-3.5.1.6 1-3.5.2.X	L2-5.2
MAXACC	VARIABLE	1	1-3.4.5 1-3.4.9 1-3.5.2.9	
MAXACD	VARIABLE	1	1-3.4.9	
MAXCAT	VARIABLE	1	1-3.5.1.3	
MAXCHN	VARIABLE	1	1-3.4.9	
MAXSUB	VARIABLE	1	1-3.4.9	
MB	VARIABLE	1	1-3.5.2.5 3-2.	
MDODU	PROGRAM	1		L2-2.1
MENSTD	PRIUT SUBROUTINE	1	-FLDUPD 1-3.5.2.9	L2-19.1
MFLDS	VARIABLE	1	1-3.5.2.4	
MGL	VARIABLE	1	1-3.5.2.3	
MIXDIS	PRIUT SUBROUTINE	1	1-3.5.2.7 2-15.14	L215.14
MIXED	PRIUT SUBROUTINE	1	1-3.5.2.7 2-15.16	L215.16
ML	VARIABLE	1	1-3.5.2.5 3-2.	
MO	VARIABLE	1	1-3.5.1.2 1-3.5.2.X	
MR	VARIABLE	1	1-3.5.2.2 1-3.5.2.5 3-2.	
MIXTFG	VARIABLE	1	1-3.5.2.3 3-5.	
MU	VARIABLE	1	1-3.5.2.5 3-2.	
NX	VARIABLE	1	1-3.5.2.3 1-3.5.2.7	
NXC	VARIABLE	1	1-3.5.2.3	
NY	VARIABLE	1	1-3.5.2.3 1-3.5.2.7	
N	VARIABLE	1	1-3.5.1.2 1-3.5.1.6 1-3.5.2.5 1-3.5.2.6 1-3.5.2.X	
N	VARIABLE	2	3-3.	
NACQ	VARIABLE	1	1-3.5.2.6 3-3.	
NBIT	VARIABLE	1	1-3.5.2.6	
NC	VARIABLE	1	1-3.5.2.3	
NCAR	VARIABLE	1	1-3.5.2.3	
NCMAX	VARIABLE	1	1-3.5.2.3	
NCNTRL	PRIUT SUBROUTINE	1	1-3.5.1.2 2-2.20	L2-2.20
NCPR	VARIABLE	1	1-3.5.2.3	
NCR	VARIABLE	1	1-3.5.2.3	
ND	VARIABLE	1	1-3.4.6	
NDOPIX	VARIABLE	1	1-3.5.2.8	
NDOT	VARIABLE	1	1-3.5.1.5	
NDOTS	VARIABLE	1	1-3.4.4 1-3.4.9 1-3.5.1.3	
NDSPR	VARIABLE	1	1-3.5.2.3	
NDUPIX	VARIABLE	1	1-3.5.2.8	

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NAME	DESCRIPTION	LINE	COMMENT	Occurrences	LOCATION OF LISTING
NEWLAB	COM3	VARIABLE	1	1-3.4.9 1-3.5.2.6 1-3.5.2.7	
NF		VARIABLE	1	1-3.5.2.3	
NFIELD	PRIUT	SUBROUTINE	1	1-3.5.1.2 2-2.21	L2-2.21
NFL		VARIABLE	1	1-3.5.2.4	
NFLD		VARIABLE	1	1-3.5.2.4	
NFLDST	PRIUT	SUBROUTINE	1	1-3.5.1.2 2-2.19	L2-2.19
NLIN		VARIABLE	1	1-3.5.1.3 1-3.5.1.5 1-3.5.2.8	
NLP		VARIABLE	1	1-3.5.2.8	
NN.TMP		FILE	1	1-COMNTS 1-3.4.6 1-3.5.2.6 1-3.5.2.7	
NNNNYYDD.DAT		FILE	1	1-3.5.1.1	
NOACQ	COM2	VARIABLE	1	1-3.4.9 1-3.5.2.9 1-3.5.2.X	
NOCAT	COM2	VARIABLE	1	1-3.4.9 1-3.5.1.4 1-3.5.2.5 1-3.5.2.9 1-3.5.2.X	
NOCHAN	COM1	VARIABLE	1	1-3.4.9 1-3.5.1.4	
NODO	COM1	VARIABLE	1	1-3.4.9 1-3.5.1.4 1-3.5.2.9	
NODOT		VARIABLE	1	3-4.4	
NODTND		VARIABLE	1	1-3.4.9	
NODTIC		VARIABLE	1	1-3.4.9	
NODU	COM1	VARIABLE	1	1-3.4.9 1-3.5.1.4 1-3.5.2.9	
NOFLD		VARIABLE	1	3-11.1	
NOLIN		VARIABLE	1	1-3.5.2.8	
NOSPID		VARIABLE	1	1-3.4.8 1-3.4.9	
NOSUB	COM1	VARIABLE	1	1-3.4.5 1-3.4.6 1-3.4.9 1-3.5.1.4 1-3.5.2.7	
			2	1-3.5.2.9	
NOTH	COM1	VARIABLE	1	1-3.4.9 1-3.5.1.4 1-3.5.2.9	
NPIX		VARIABLE	1	1-3.5.1.3 1-3.5.1.5 1-3.5.2.8	
NPIX4		VARIABLE	1	1-3.5.1.5	
NPTS		VARIABLE	1	3-11.2	
NR		VARIABLE	1	1-3.5.2.2 3-19.	
NRPDS		VARIABLE	1	1-3.5.2.3	
NS		VARIABLE	1	1-3.5.2.3	
NSAMP		VARIABLE	1	1-3.5.2.8 3-11.2	
NSEGND	PRIUT	SUBROUTINE	1	1-3.5.1.2 2-2.22	L2-2.22
NSTART	COM2	VARIABLE	1	1-3.4.9 1-3.5.2.X	
NT		VARIABLE	1	1-3.5.2.5 3-2.	
NTH		VARIABLE	1	1-3.5.2.8	
NTYPE1	COM2	VARIABLE	1	1-3.4.9 1-3.5.2.5 1-3.5.2.6	
NUCAT		VARIABLE	1	1-3.5.2.7	
NUMDOT	COM1	VARIABLE	1	1-3.4.9 1-3.5.2.5	
NU		VARIABLE	1	1-3.5.2.4 1-3.5.2.8 3-11.1	
NX		VARIABLE	1	1-3.5.2.3	
OPEN	F4PLIBSUBROUTINE	1		1-3.5.1.4 1-3.5.2.9	
DIPMESS	PRIUT	SUBROUTINE	1	1-3.5.1.3 1-3.5.1.5	L2-3.13
			2		L2-5.7
OUTFILE.DAT		FILE	1	1-3.5.1.2	
OUTPUT	IMLIBSUBROUTINE	1		1-3.5.2.5 1-3.5.2.6 1-3.5.2.8 1-3.5.2.9	
P		VARIABLE	1	3-3. 3-19.	
PAINT	PRIUT	SUBROUTINE	1		L2-10.
PCTCT	COM2	VARIABLE	1	1-3.4.9	
PCTCT0	COM2	VARIABLE	1	1-3.4.9	
PDATE1	COM2	VARIABLE	1	1-3.4.9 1-3.5.2.X	
PDATE2	COM2	VARIABLE	1	1-3.4.9 1-3.5.2.X	
PDATE3	COM2	VARIABLE	1	1-3.4.9 1-3.5.2.X	

QUALITY OF CODE

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NAME	DESCRIPTION	LINE	COMMENT	OCCURRENCES				LOCATION OF LISTING
PERDO	VARIABLE	1	1-3.5.2.8					
PERDU	VARIABLE	1	1-3.5.2.8					
PERTH	VARIABLE	1	1-3.5.2.8					
PERUND	VARIABLE	1	1-3.5.2.8					
PFLAG	COM3	VARIABLE	1	1-3.4.3	1-3.4.5	1-3.4.9	1-3.5.2.X	
PLOT	SUBROUTINE	1	1-3.5.2.5					L2-12.3
POLYCR	PROGRAM	1						L2-10.
POLYCR	SUBROUTINE	1						L2-10.3
PRESET	PRIUT	SUBROUTINE	1					L2-1.
PRMUPD	INTRAC	PROGRAM	1	TASK	1-COMNTS 1-3.3.2.1	1-3.3.1 1-3.5.2.X	1-3.3.3	1-3.3.4 1-3.3.5
PROCED	PRIUT	SUBROUTINE	1					L2-13.3
PTR	VARIABLE	1	1-3.5.1.3					
Q10	SUBROUTINE	1	1-3.5.1.4					
R	VARIABLE	1	1-3.5.1.4					
RANDOM	COM5	VARIABLE	1		1-3.4.9	1-3.5.2.6		
RANDOT	VARIABLE	1						L2-3.5
RDCARD	PRIUT	FUNCTION	1		1-3.5.1.3			L2-3.8
RDLIMN	PRIUT	SUBROUTINE	1		1-3.5.2.6			L2-14.2
RDDIR	PRIUT	SUBROUTINE	1		1-3.5.1.2	2-2.9		L2-2.9.
RDDISK	PRIUT	SUBROUTINE	1		1-3.5.1.1			L2-1.
RDDGDU	PRIUT	SUBROUTINE	1		1-3.5.1.2	2-2.11		L2-2.10
RDDOT	PRIUT	SUBROUTINE	1		1-3.5.1.2	2-2.10		L2-2.11
RDFLD	PRIUT	SUBROUTINE	1					L2-21.9
RDHEAD	PRIUT	SUBROUTINE	1		1-3.5.1.1			L2-1.
RDODAT	SUBROUTINE	1			1-3.5.2.6			L2-14.1
RDXYD3	PRIUT	SUBROUTINE	1					L2-10.6
RECPECT	VARIABLE	1	1-3.5.2.8					
RECPRN	SUBROUTINE	1	1-3.5.2.8					
RECPRO	PROGRAM	1		TASK	1-COMNTS 1-3.5.1.1	1-3.5.2.8 1-3.5.1.5	2-16. 2-15.10	L2-16.
REPORT	PRIUT	SUBROUTINE	1					L2-1.
				2				L2-5.10
				3				L2-14.7
				4				L215.10
REPROP	PRIUT	SUBROUTINE	1	TASK	1-COMNTS	1-3.5.2.8		L2-16.
REPRTN	PRIUT	SUBROUTINE	1					L2-14.9
REQUES	F4PLIBSUBROUTINE	1			1-3.5.2.1			
RFAC	VARIABLE	1	1-3.5.2.3					
RIELD	VARIABLE	1	1-3.5.2.8					
RNUM	VARIABLE	1	1-3.5.2.9					
NOFF	PRIUT	SUBROUTINE	1		1-3.5.2.9			
ROFNO	VARIABLE	1	1-3.5.2.9					
RPTGEN	PRIUT	SUBROUTINE	1		1-3.5.2.X			
RREAD	SHARE	SUBROUTINE	1		1-3.5.1.3	1-3.5.1.5	3-18.	
RS	VARIABLE	1			3-19.			
RS12	VARIABLE	1			1-3.5.2.3			
RSKIP	VARIABLE	1			1-3.5.2.3			
RAD	VARIABLE	1			3-5.			
S	VARIABLE	1			3-3.			
SCATXY.TMP	FILE	1			1-3.4.8	1-3.5.2.2	1-3.5.2.5	
SCPLOT	DRIVERPROGRAM	1		TASK	1-COMNTS	1-3.5.2.1		
SDLINE								L2-12.
SDPNT	PRIUT	SUBROUTINE	1					L2-10.7
SE	VARIABLE	1			1-3.5.2.3			L2-10.8

NAME	DESCRIPTION	LINE COMMENT	OCCURRENCES				LOCATION OF LISTING	
SECONDS	F4PLIBSUBROUTINE	1	1-3.5.1.4	-3.5.2.5				
SEGDEL	OFFICE PROGRAM	1	TASK	1-COUNTS	1-3.3.3	1-3.3.4	1-3.3.5	1-3.5.1.6
		2		2-6.			L2-6.	
SEGEND	PRIUT SUBROUTINE	1		1-3.5.1.2	2-2.8			
SEGO	VARIABLE	1		1-3.5.2.X	3-6.			
SEGNUM	VARIABLE	1		1-3.5.1.5				
SELECT	PRIUT SUBROUTINE	1		1-3.5.2.9				
SETBIT	IMALIBSUBROUTINE	1		1-3.5.2.5				
SETEF	F4PLIBSUBROUTINE	1		1-3.5.2.5	1-3.5.2.9			
SETVID	SUBROUTINE	1		1-3.5.2.5				
SETWIN	SUBROUTINE	1		1-3.5.2.6				
SHELL	SHARE SUBROUTINE	1		1-3.5.2.5	3-19.			
SKIP	PRIUT FUNCTION	1		1-3.5.1.3				
SOILGR	COM2 VARIABLE	1		1-3.4.9	1-3.5.2.5			
SORT	PRIUT SUBROUTINE	1						
SORTRC	PRIUT SUBROUTINE	1						
SPWIND	COM4 VARIABLE	1		1-3.4.9	1-3.5.2.5			
SRDISK	PRIUT SUBROUTINE	1		1-3.5.1.1				
SRDISK	VARIABLE	1		1-3.5.1.1				
SS	VARIABLE	1		1-3.5.2.3				
SSSSYYDDDD.DAT	FILE	1		1-3.5.1.1				
START	VARIABLE	1		1-3.5.1.3				
STASAU	PRIUT SUBROUTINE	1		1-3.5.2.X				
STATFIL	TMP FILE	1		1-3.5.2.2				
STRAYS	PRIUT SUBROUTINE	1		1-3.5.1.1				
STYPE	PRIUT SUBROUTINE	1		1-3.5.2.5				
SUBCAT	COM1 VARIABLE	1		1-3.4.9	1-3.5.1.4	-13.5.2. 9-		
SUBPOP	COM1 VARIABLE	1		1-3.4.9	1-3.5.1.4			
SUBSTR	SHARE SUBROUTINE	1		1-3.5.1.3	1-3.5.1.5	1-3.5.1.6	1-3.5.2.X	3-20.
		2						
		3						
		4						
		5						
SUD	VARIABLE	1		1-3.5.2.3				
SUNAZ	COM2 VARIABLE	1		1-3.4.9				
SUNEL	COM2 VARIABLE	1		1-3.4.9	1-3.5.2.6			
SHOLR	PRIUT SUBROUTINE	1						
T2	PRIUT SUBROUTINE	1						
T2DR	PRIUT SUBROUTINE	1						
TABLE	SHARE SUBROUTINE	1		3-4.				
TAPSON	PRIUT SUBROUTINE	1		1-3.5.1.1				
TC	VARIABLE	1		1-3.5.2.7	3-13.			
TCHLST	SUBROUTINE	1		1-3.5.2.3				
TOLANM.MAP	FILE	1		1-3.5.1.5				
TOLUNM.MAP	FILE	1		1-3.5.1.5				
TDATE1	COM2 VARIABLE	1		1-3.4.9	1-3.5.2.X			
TDATE2	COM2 VARIABLE	1		1-3.4.9	1-3.5.2.X			
TDATE3	COM2 VARIABLE	1		1-3.4.9	1-3.5.1.3	1-3.5.1.4	1-3.5.2.X	
TDIS	VARIABLE	1		1-3.5.2.6				
THLOPM	SUBROUTINE	1	TASK	1-COUNTS	1-3.5.2.5			

NAME	DESCRIPTION	LINE COMMENT	LOCATIONS OF LISTINGS	
		OCCURRENCES		
THMLOP	SHARE SUBROUTINE	1	1-CONTENTS 3-21.	
TI	VARIABLE	1	3-17.	
TIME	F4PLIBSUBROUTINE	1	1-3.5.1.4 1-3.5.2.5 1-3.5.2.6 1-3.5.2.8 1-3.5.2.9	
TOBDON	VARIABLE	1	1-3.5.1.1	
TP	VARIABLE	1	1-3.5.2.3	
TP1XL	VARIABLE	1	1-3.5.2.9	
TPCT	VARIABLE	1	1-3.5.2.9	
TRAJPL	PRIUT SUBROUTINE	1	1-3.5.2.5	
TSTAT.DAT	FILE	1	1-3.5.1.5	
TTX2	VARIABLE	1	1-3.5.2.3	
TTXI	VARIABLE	1	1-3.5.2.3	
TTY1	VARIABLE	1	1-3.5.2.3	
TTY2	VARIABLE	1	1-3.5.2.3	
TUN	VARIABLE	1	1-3.5.2.3	
TUNIT	VARIABLE	1	1-3.5.2.3	
TWRITE	SHARE SUBROUTINE	1	1-3.5.2.7 2-15.6 3-22.	
TX	VARIABLE	1	1-3.5.2.3	
TX1	COM4	VARIABLE	1	1-3.4.9 1-3.5.2.3 1-3.5.2.5 1-3.5.2.7
TX2	COM4	VARIABLE	1	1-3.4.9 1-3.5.2.3 1-3.5.2.5 1-3.5.2.7
TY	VARTABLE	1	1-3.5.2.3 1-3.5.2.7	
TY1	COM4	VARIABLE	1	1-3.4.9 1-3.5.2.3 1-3.5.2.5 1-3.5.2.7
TY2	COM4	VARIABLE	1	1-3.4.9 1-3.5.2.3 1-3.5.2.5 1-3.5.2.7
TYPE	COM5	VARIABLE	1	1-3.4.4 1-3.4.9 1-3.5.2.5 1-3.5.2.6 1-3.5.2.9
TYPE	COM5	VARIABLE	2	1-3.5.2.X
TYPE1	COM5	VARIABLE	1	1-3.5.2.6 1-3.5.2.9 1-3.5.2.X
TYPE1	VARIBL	E	1-3.5.1.3	
TYPE1	VARIABLE	1	1-3.5.1.3	
UFLAG1	COM3	VARIABLE	1	1-3.4.9 1-3.5.2.X
UFLAG2	COM3	VARIABLE	1	1-3.4.9 1-3.5.2.4 1-3.5.2.X
UFLAG3	COM3	VARIABLE	1	1-3.4.4 1-3.4.9 1-3.5.2.X
UFLAG4	COM4	VARIABLE	1	1-3.4.9 1-3.5.2.X
UNBIAS	PRIUT SUBROUTINE	1	1-3.5.2.9	
UNCDIS	PRIUT SUBROUTINE	1	1-3.5.2.7 2-15.2	
UNID	VARIHELE	1	1-3.5.2.8	
UNIT	VARIABLE	1	3-5.	
UNLDOT	PRIUT SUBROUTINE	1	1-3.5.2.X	
UNPAK	PRIUT FUNCTION	1	1-3.5.1.3	
UNPAK	VARIABLE	1	1-3.5.1.3	
UPCT	VARIABLE	1	1-3.5.2.9	
UPDATE	PRIUT SUBROUTINE	1	1-3.5.1.3 1-3.5.2.6	
UPDOT	PRIUT SUBROUTINE	1	1-3.5.1.2 2-2.15	
U	VARIABLE	1	1-3.5.2.3 3-9.	
VALCK	PRIUT SUBROUTINE	1	• 1-^ 4.9	
VAR	COM2	VARIABLE	1	1-3.4.9
VAR0	COM2	VARIABLE	1	1-3.5.2.5 3-23.
UDALTR	SHARE SUBROUTINE	1		
VERTEX	VARIABLE	1	1-3.5.2.8 3-11.1	
WAIT	IMALIBSUBROUTINE	1	1-3.5.2.5	
WAITFR	F4PLIBSUBROUTINE	1	1-3.5.1.4 1-3.5.2.1	
WC	VARIABLE	1	1-3.5.2.3	
WINDER	SHARE SUBROUTINE	1	1-CONTENTS 3-24.	

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NAME	DESCRIPTION	LINE COMMENT	OCCURRENCES				LOCATION OF LISTING
WINDRM	PROGRAM	1					L2-12.7
WINDRM	SUBROUTINE	1	TASK	1-COUNTNS	1-3.5.2.5		L2-12.
WORK	VARIABLE	1		1-3.5.1.3			
WRDIR	PRIUT	SUBROUTINE	1	1-3.5.1.2	2-2.14		L2-2.14
WRDODU	PRIUT	SUBROUTINE	1	1-3.5.1.2	2-2.12		L2-2.12
WRDOT	PRIUT	SUBROUTINE	1	1-3.5.1.2	2-2.13		L2-2.13
X	VARIABLE	1		1-3.5.2.3	1-3.5.2.8		
XPCT	VARIABLE	1		1-3.5.2.9			
XXXXDOOTS.DAT	FILE	1		1-3.5.2.X			
XXXXDOTS.DAT	FILE	1		1-3.3	1-3.3.3	1-3.4.4	1-3.5.1.3 1-3.5.2.2
XXXXFIELD.DAT	FILE	1		1-3.3	1-3.3.4	1-3.5.1.2	1-3.5.2.2 1-3.5.2.X
XXXXPCLAS.MAP	FILE	1		1-3.3	1-3.3.5	1-3.5.2.2	1-3.5.2.X
XXXXPCLUS.MAP	FILE	1		1-3.3	1-3.3.5	1-3.4.3	1-3.5.2.2 1-3.5.2.X
XXXXPSTAT.DAT	FILE	1		1-3.3	1-3.3.5	1-3.4.5	1-3.5.2.2 1-3.5.2.X
XXXXTCLAS.MAP	FILE	1		1-3.3	1-3.3.5	1-3.5.2.2	1-3.5.2.X
XXXXTCLLS.MAP	FILE	1		1-3.3	1-3.3.5	1-3.4.3	1-3.5.2.2 1-3.5.2.X
XXXXTSTAT.DAT	FILE	1		1-3.3	1-3.3.5	1-3.4.5	1-3.5.1.4 1-3.5.2.2
1-3.5.2.X							
XXXXYYDDD.DAT	FILE	1		1-3.3			
XZ	VARIABLE	1		1-3.5.2.3			
Y	VARIABLE	1		1-3.5.2.3	1-3.5.2.5		
YLINE	VARIABLE	1		3-11.2			
YR	VARIABLE	1		1-3.5.1.2	1-3.5.1.3	1-3.5.1.5	1-3.5.2.X
YZ	VARIABLE	1		1-3.5.2.3			
ZNAME	PRIUT	SUBROUTINE	1				L2-5.12
Z0	VARIABLE	1		1-3.5.2.7			
ZOOM	PRIUT	SUBROUTINE	1	1-3.5.2.3	1-3.5.2.7	1-3.5.2.8	2-15.9
		2				3-25.	L2-15.9 +L3-25.

Original
On Rec'd